AMIGA MEGADRIVE ST SUPER FAMICOM SEGA PC LYNX
C64 SPECTRUM AMSTRAD PC ENGINE NINTENDO

DM 8.50 SP 7.20
L3800 300 PTA
APRIL '91
No. 113

STILL ONLY
£1.30

COMPUTER + VIDEO GAMES

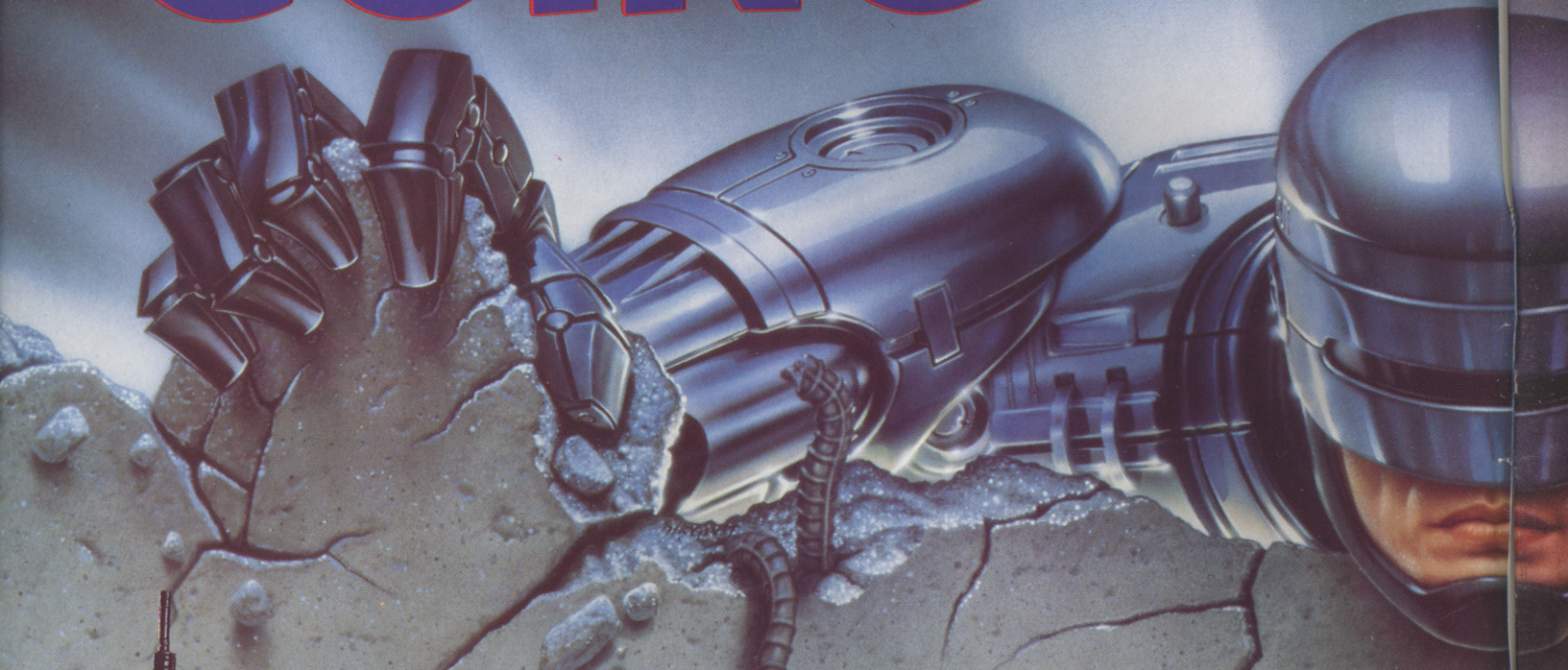
BLAST OFF!!
FLAMES OF FREEDOM
REVIEWED INSIDE!

MERCS!
BEST COIN-OP BLAST?

SWIV • PACMANIA
LAKERS VS CELTICS
LAST NINJA 3 • GYNOUG
CYBERCON3 • RED BARON
REVIEWED INSIDE!

WIN!
ANOTHER SUPER FAMICOM AND CONSOLES GALORE!

GOING OVE



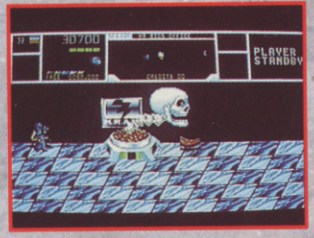
NARC The arcade action thriller with the BIG finish. Infiltrate the criminal underworld - your mission is to seek out and destroy the king pin of the MR BIG CORPORATION - if you get that far.

You'll have to outwit his enormous army of body guards... gangs of charisma-bypass patients in trench coats, the bullet brain with the build of a rhinoceros and the breath of a dung beetle, packs of vicious canine yappies, the psychotic clown with an evil sense of humour - you'll die, but not laughing! Then there's the gas guzzling cadillac jock - a cool specimen, elbow hanging on the door rail, a serious looking piece in his hand and ready to blow you away as he rolls down main street leaving you coughing lead. It's not all bad!... You've got a chopper to back you up, a mean, shiny street machine, some heavy metal hardware and some pretty neat moves. And what about the king pin... did I say he was Mr. Big? No, he's MR BIG!

The Arcade thriller takes you from the bright lights of Paris to the rugged terrain of the Sahara. Your mission is to track down, chase and apprehend the dangerous criminals. It's FASTER - explosive power sends you bulleting through various terrains - hold the line or plough the fields! It's TOUGHER - the criminals wield some heavy hardware - but so do you! You can shoot but you must dodge their flak... heavy gunfire, trucks unloading their cargo onto your bonnet... it's the meanest pursuit game to hit the micro screen.

The extra features will leave you gasping for extended play weather changes, bodyguard squads, grenade lobbing bikers, gun-choppers... just play it!... we dare you to stop!

FOR THE BEST IN S



AVAILABLE FOR YOUR : SPECTRUM . AMSTRAD
COMMODORE . AMIGA . ATARI ST

OCE

ER THE TOP

TOTAL RECALL

As Doug Quaid you have been haunted by recurring dreams of another life on Mars. You are drawn to Rekall Incorporated, a unique travel service specializing in implanting fantasies into the minds of those who desire to turn their dreams into reality. THE EGO TRIP OF A LIFETIME

Experience the horror as your dreams turn into hideous nightmares. Suddenly your every move is monitored by would-be assasins. You discover the surreal truth -

You're not you - you're me.

You must travel to Mars to discover your true identity - your mission is now a journey of non-stop action, strange mutants, futuristic vehicles and a startling array of weaponry all captured in superbly executed graphics and a game play that compliments the success of the year's top movie.

© 1990 CAROLCO PICTURES INC.

ROBOCOP 2

EVEN IN THE FUTURE OF LAW ENFORCEMENT, THERE'S ALWAYS ROOM FOR IMPROVEMENT.

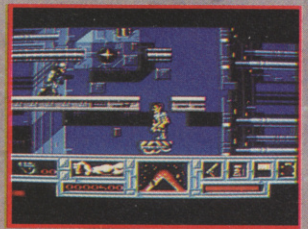
The future is a rough place Detroit is a bankrupt city...torn apart by the decadent forces of the Old Man and his corrupt corporation. If you want to die - then walk the streets, if you want to live - then pray for the return of Robocop!

Robocop 2 has justice in mind... a kind of justice only he can deliver! Take on Detroit's evil mastermind and his mega-corporation in some of the most action-packed scenes ever devised for maximum entertainment value. Detroit Is falling apart - it's time to put it all back together!

HE'S BACK... TO PROTECT THE INNOCENT

ROBOCOP TM & © 1990 ORION PICTURES CORP. ALL RIGHTS RESERVED

SOFTWARE ACTION



OCEAN SOFTWARE LTD, 6 CENTRAL STREET, MANCHESTER, M2 5NS.
TEL: 061 832 6633. FAX: 061 834 0650

CONT

THIS MONTH'S REVIEWS!

SPECTRUM
AFTERBURNER 72
F-16 COMBAT PILOT 72
XENON 72
DOUBLE DRAGON 72
STAR CONTROL 72
SILKWORM 72

AMSTRAD
SILKWORM 75
STAR CONTROL 75
DOUBLE DRAGON 75
XENON 75
RETURN OF THE JEDI 75

C64
SWIV 26
LAST NINJA III 34
DOUBLE DRAGON 76
SILKWORM 76
XENON 76
WEC LE MANS 76
FISTS OF FURY II 76

ST
MIDWINTER II: FLAMES OF FREEDOM 16
HARD DRIVIN' II 71
TEST DRIVE II 71
THE SUPERCARS 71
CALIFORNIA CHALLENGE 71
MIG 29 FULCRUM 71

AMIGA
SWIV 26
HARD DRIVIN' II 68
STAR CONTROL 68
GEMINI WING 68
SILKWORM 68
DOUBLE DRAGON 68
XENON 68

PC
RED BARON 82

SEGA
PACMANIA 41

MEGADRIVE
GYNOUG 44
ATOMIC ROBOKID 79
AEROBLASTERS 79
SUPER REAL BASKETBALL 79
LAKERS vs CELTICS 90

PC ENGINE
JACKIE CHAN 30
SPECIAL CRIMINAL INVESTIGATION 79
OVERRIDE 79
CADASH 79

HOOTENANNY HOTLI
YOU! Yes, you! Did you know you could win loads ness, including a Super Famicom? You didn't? Th pick up that phone, and get dialling - today could

NEWS
Activision go down the pan, F-19 II and Birds of P day, news on the Super Mario Bros movie and th Akira, and Star Wars on the NES!

CHEAT MODE
Phew, it's been a bumper month for tricks 'n' tips been busy! This month's bundle of goodies include ment of tips, POKEs and tactics, and there's also a 2 players guide! What more could you want?

APRIL 1991 No. 113

THIS MONTH'S CAST... DEBONAIR ADVERTISEMENT MANAGER: Nigel Taylor TOUGH-TALKING DEPUTY ADVERTISING MANAGER: Martha Moloughney AMIABLE SALES EXEC: Alan Dykes BEAUTIFUL PRODUCTION ASSISTANT: Emma Sadler WICKED PUBLISHER: Graham Taylor STUNT DOUBLE FOR MISS MOLOUGHNEY: Ruby Wax

SUBSCRIPTION ENQUIRIES: C+VG SUBSCRIPTIONS, PO Box 500, Leicester, LE99 0AA TEL: 0858 410510.
EDITORIAL AND ADVERTISEMENT OFFICES: Priory Court, 30-32 Farringdon Lane, London EC1R 3AU TEL: 071 251 6222 FAX: 071 490 1095.
LOOK! NO MORE CALLS ASKING FOR TIPS, OK?

PRINTED BY: KINGFISHER WEB LTD, PETERBOROUGH
COLOUR BY: THE LOVELY PROPRINT PEOPLE OF LONDON E13
TYPESET BY: YOUR KNACKERED EDITOR. I THANK YOU.
DISTRIBUTED BY: BBC FRONTLINE

(C) COMPUTER AND VIDEO GAMES 1991
ISSN No: 0261-3697

COMPLETELY TRUE FACTS ABOUT THE CVG STAFF*

MANAGING EDITOR JULIAN RIGNALL
A real animal lover, Julian owned the collie that originally played Lassie - and that's not all! Between the ages of five and ten, Jaz was the stable boy for Black Beauty and he still has one of her horseshoes hung over his bed - he says it has brought him a lot of luck and he would hardly ever sell it.

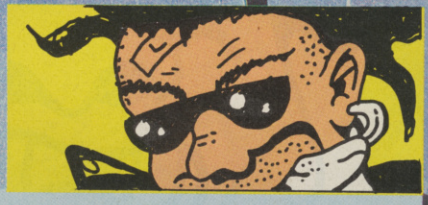
*Tee hee! Actually they're April Fools**!

ENTS

ES! 20
of console loveli-
n turn to page 20,
your lucky day!

ED FIRST 6
His Associate Editorship has a waffle about the mag, life and the universe in general. Oh, and he says a bit about games, too.

10
y see the light of
Japanese smash



YOB'S MAILBAG 22
Another two pages of whining, whinging, complaining and grumbling - and that's just the YOB...

53
ou lot sure have
he usual assort-
acking Speedball

THE CVG CHARTS! 59
Which mind-numbingly sensual piece of software will be at the top of this month's "Hit Parades"?

SADIE'S SCORERS 65
More abuse and ridicule from the girl with the heart of pure steel - has she squeezed your achievements in this month?

BYTESIZE
AMIGA 68
ST 71
SPECTRUM 72
AMSTRAD 75
C64 76
MEGADRIVE 79
PC ENGINE 79

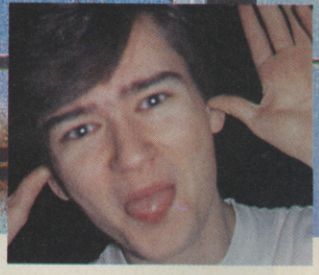
JAZZA'S ARCADE ACTION 96
In his monthly excursion to Videoland, Jolly Jaz gets his loose change out (squeak), and has a good thrash on Robocop II and Nemo!

PREVIEWS 100
Ruddy heck, what a lot we got! F-15 Strike Eagle II from Microprose, Core's Chuck Rock, Ski or Die and PGA Tour Golf from Electronic Arts, World Class Leaderboard and MERCS from US Gold, and Super Cars II from Gremlin! Want the lowdown? Check out the info, double quick!

NEXT MONTH 106
The page that tells you how long you've got to save up for the next issue of Computer and Video Games!

ASSOCIATE EDITOR
PAUL GLANCEY
Another "Mr Television", Paul was famous for nearly two days after someone he knew at school was on Blockbusters. Even more remarkably, he says he is frequently visited by extra-terrestrials who have gifted him with almost uncanny telepathic powers which allow him to communicate with certain types of deciduous tree.

ART EDITOR
JON BILLINGTON
Give this man a silver-topped cane, a long coat and one of those big old-fashioned microphones and hey presto! His true identity is revealed - Mick Hucknall of Simply Red. Of course he denies it, but then a real, publicity-shy Giant Of Pop would would. So give us a song then Jon, or should we say, "Mick"? "A nyooo fla-ame has come..."



STAFF WRITER
RICHARD LEADBETTER
Even while he was at school, Rich was such a major league Style Monster that he was asked by the BBC to be one of the launch presenters of The Clothes Show! Unfortunately, some other bloke got the job. "Showbusiness is such a dirty game, darling," was Richard's only comment on this touchy subject.

STAFF WRITER
ROBERT SWAN
You'd never guess it, but Rob is actually the man who got the job Rich was after on The Clothes Show. Naturally he has to protect his privacy by wearing a hideous disguise when he's not on the set. And did you now he can double his wages by doing Selina Scott's bits (including wearing the clothes and the makeup) while she's in panto?

Tee hee! Actually they're all true and that was an April Fool!

****Tee hee again! Of course it's all lies and that last bit was the April Fool! What a laugh!

ED-FIRST

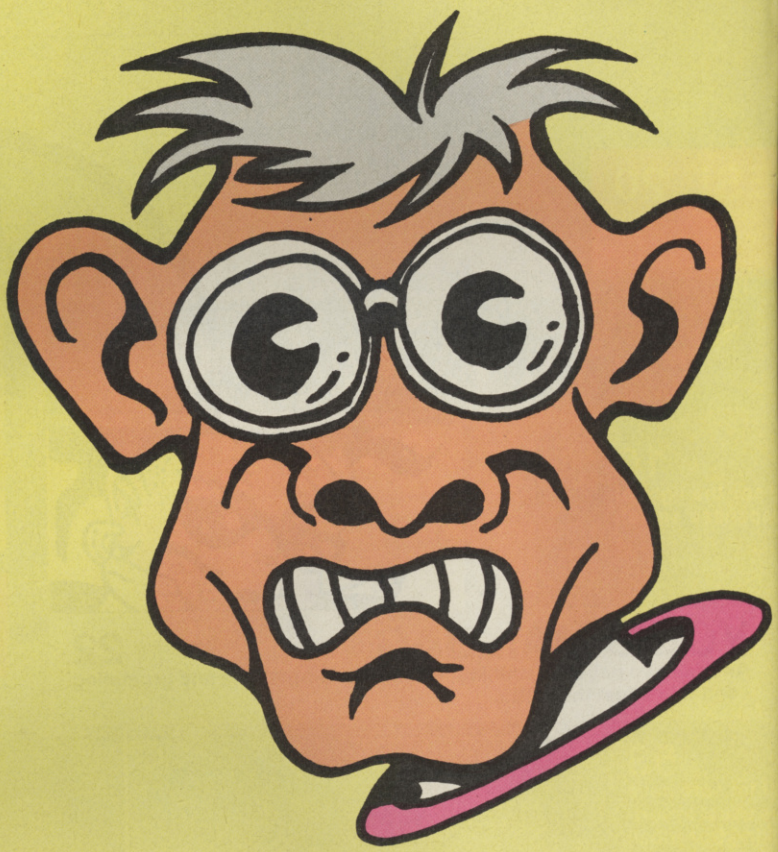
Phwoar! We thought we had a rough time getting CVG on the streets last month, but this issue has been even more difficult!

I mean, call me a moaning git, but what with "British Rail regrets that due to inclement weather...", and "London Underground regrets that due to a security alert...", not to mention stolen cameras and printer breakdowns, this has been one mutha of a month. And just when I think it can't get any worse, Jon draws a cartoon that makes me look like Plug from The Bash Street Kids. Don't be misled, all you attractive lady readers - I'm dead nice looking, I am, and Jon's just jealous.

Anyway, to complicate things further, we decided we had to make a few tweaks to our new design to make the mag even better looking and provide even more information for our beloved readers!

Aha, now I come to mention providing more, you may also be pleased to hear that from next month's issue, CVG will have an extra 16 editorial pages every month, so we can fit in more huge reviews, a bigger Cheat Mode section (get sending in those maps!) and larger news, previews and Mailbag sections.

And how much extra is all this going to cost you? Nought, no, not a lot. Zilch, that's the big O. Not a sausage, not a jot, not the tiniest spot. Nothing whatsoever at all. Dum dum dum, na-na na-na na-na-na-na-na, na-na na-na (nowt taken out!)...



PAUL GLANCEY
ASSOCIATE EDITOR

TINY COMPO CORNER

If you entered a competition in the February issue of CVG, check the lists below for your name - you could be a winner!

I WANNA GET NARCED

The lucky reader who grabs a brand spanking new Amiga and monitor, courtesy of Ocean is:
KAREN BELL, MILTON KEYNES
Well done, Karen! The following twenty people will all get a copy of NARC:
RICHARD WILSON, BILLINGHAM. ANDREW BURDEN, WIRRAL. CRAIG BYROM, ASCOTT-UNDER-WYCHWOOD. JAMES EVANS, LEICESTER. WILLIAM ROBINSON, COCKERMOUTHU. LEE KERRY, CHILWELL, NOTTS. MARK YOUNG, SWINDON, GRAEME STEELE, WIRRAL. JOHN MAHER, WARRINGTON, CHESHIRE. ELTON ANGLESMITH, HULL. MICHAEL FECHER, MAIDENHEAD. BIPEAN PATEL, CHELTENHAM. PAUL DIAS, BARKING. GEORGE WILLIAMS, EPWORTH, S YORKS. MARK LANG, LONDON. RICHARD DOWNS, HUDDERSFIELD. PETER CRONE, THORNABY-ON-TEES. JONATHAN WRIGHT, BRISTOL. ADAM SEREN, HOUGHTON-LE-SPRING. ASHLEY EARNSHAW, MANCHESTER

THE HOTLINES

SUPER FAMICOM - GUY FLECK, GLASGOW
MEGADRIVE - T CARMICHAEL, DORSET
GAMEBOY - BRIAN FOWLER , SOMERSET
LYNX - PAUL HARRIS, RAINHAM, KENT

THE RATINGS ROUNDUP!

When a game is reviewed in CVG, we rate it on five different criteria:

GRAPHICS

Does the game look good? Do the sprites fit in with the feel of the game? Is the scrolling as smooth as silk or as rough as nails? This mark covers all visual aspects of a game.

SOUNDS

Music and effects that enhance a game are given high marks, but are low if inappropriate or poor quality.

PLAYABILITY

This mark tells you how addictive and entertaining a game is - the higher the mark, the more enjoyable the game!

LASTABILITY

Will you be playing it in a month's time, or will it be relegated to the back of the cupboard, never to be seen again? This tells all!

OVERALL

The most important rating. Not an average of the other marks, but takes them all into consideration - in other words, how good a game really is!

THE MARKS

90+ A CVG HIT! A totally outstanding game that should not be missed!
70-89 A very good game that missed out on HIT! status due to minor discrepancies. Definitely worth checking out, though.
50-69 Average to fairly good - could still appeal to fans of this type of game.
40-50 Oh dear - a bit of a disappointment, and generally below average.
15-39 Bleurgh! A pretty naff game that wouldn't even appeal to even the most ardent fans!
0-14 Excuse us while we find a bucket - this mark is reserved for the most appalling games imagin able!

WE'VE GOT THE POWER

A POWER - CRAZED COLLECTION OF No.1 HITS

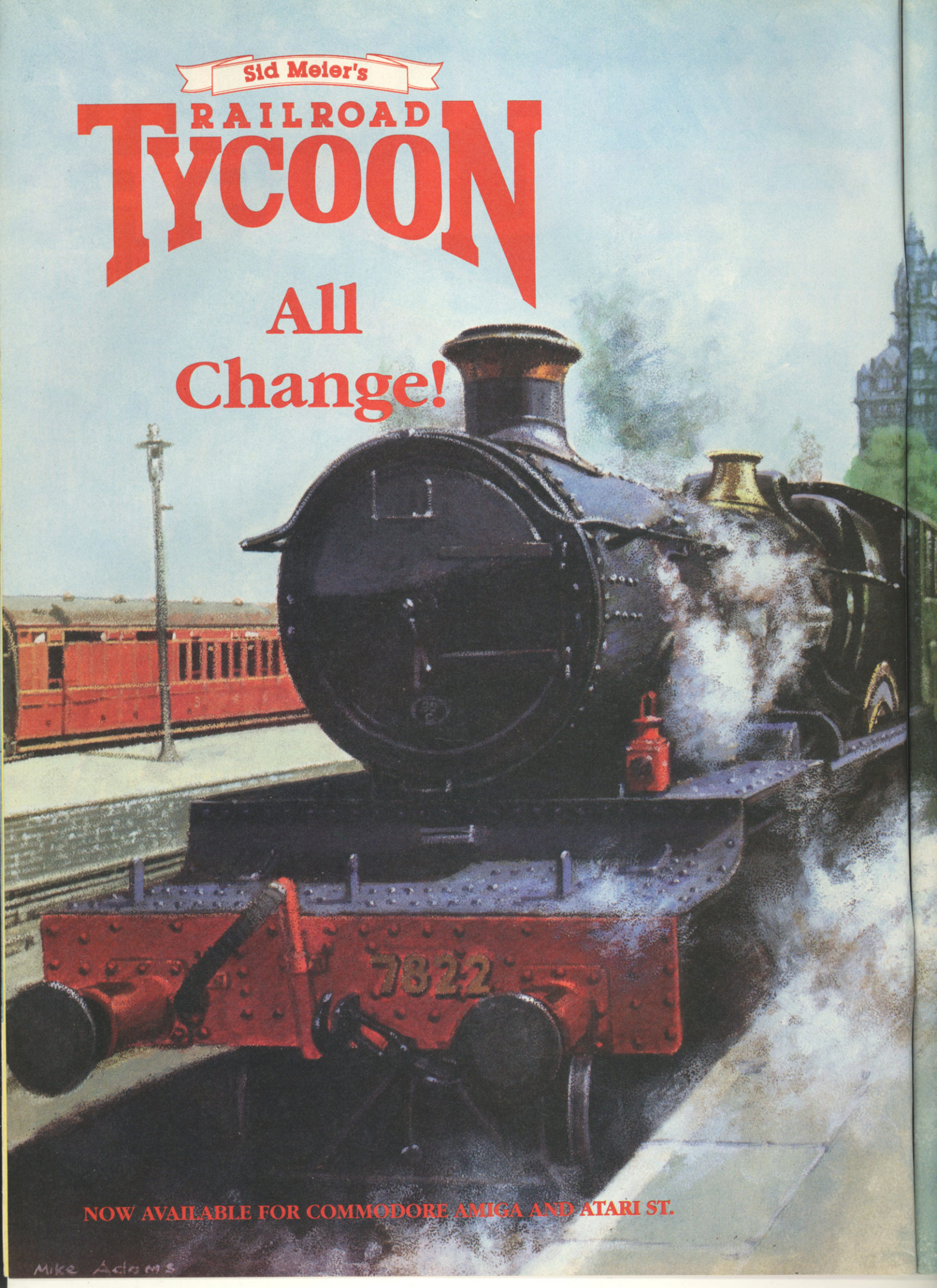
PLUG INTO THIS GALAXY OF FUN AND EXCITEMENT FOR YOUR COMPUTER

X-OUT
CHASE HQ
TURRICAN
ALTERED BEAST
RAINBOW ISLANDS

AMIGA • ATARI ST
SPECTRUM • COMMODORE
AMSTRAD (Compatible with CPC Plus)

POWER UP BY ocean

OCEAN SOFTWARE LIMITED • 6 CENTRAL STREET • MANCHESTER • M2 5NS • TEL: 061 832 6633 • FAX: 061 834 0650


Sid Meier's
RAILROAD
TYCOON
All
Change!
7822
NOW AVAILABLE FOR COMMODORE AMIGA AND ATARI ST.
Mike Adams

We'd all like to change the world from time to time.
But have you ever thought of actually starting again from two hundred years ago?
From the start of national transport, commerce and industrialisation. The tools you need to shape your nation.
And make yourself a millionaire in the process.
Every decision brings a change. Every change a decision. Total Control. Total Power. Total Addiction.
Become a Railroad Tycoon. Run a world your way.
You'll never want to leave it.

MICRO PROSE™
SIMULATION • SOFTWARE

CVG NEWS

SPECIAL REPORT

AKIRA

THE POWER OF AKIRA

Look. Forget Thunder... Thunder... Thundercats. Paul Glancey checks out the best SF cartoon ever and braces himself for the game of the film...

If you thought the pinnacle of Japanese science fiction movies was Godzilla versus The Smog Monster, think again. Akira is over two hours of the best animated cinema ever, based on the cyberpunk graphic novel by Katsuhiro Otomo, who also directed the movie.

The Akira comic books have been on sale in the UK for a couple of years, and the movie has played to vast crowds at the occasional animation festival, but from late February it is going "on tour" to selected cinemas throughout the country. Not surprisingly, the speech in the film is entirely Japanese, but fortunately the version currently on release has subtitles.

The story is set in Neo Tokyo in 2019, when the world is recovering from World War III, and it centres on the adventures of two members of a motorcycle gang who regularly do battle with rival bikers in the city streets.

During an incredible motorbike chase, one of the gang, Tetsuo, is injured and promptly (and mysteriously) airlifted to an army hospital where he becomes the subject of medical experiments, resulting in him being given awesome telekinetic abilities - the power of Akira.

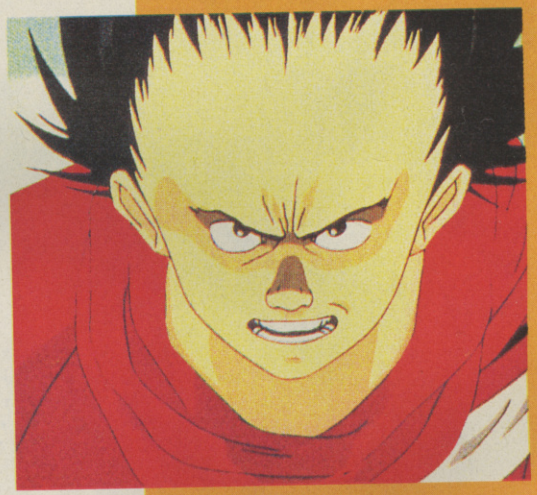
Unfortunately, Tetsuo isn't a well-balanced lad, and the fact that his head's been messed with doesn't half tick him off. In fact, he uses his new-found powers to destroy most of Neo Tokyo, and neither lasers, tanks, nor even an orbital defence cannon can slow him down.

Saving the city is down to his childhood buddy and motorbiking mate, Kaneda (who, incidentally, rides the hottest motorcycle in the universe), and three children who also have the gift of Akira.

Though Akira has been awarded a 12 certificate, it's quite a vicious and bloody film, and following the story often takes some effort. However the superlative animation steals the show, and it makes the action scenes a real thrill to watch. Any SF fan lucky enough to live near one of the cinemas listed, definitely won't regret going to see it.

AKIRA - THE GAME

Recently released in Japan is Akira, the video game. The version we've glimpsed is for the Famicom (that is the Japanese version of the NES), and it recreates the look of the film with screens which are replicas of scenes from the movie. The gameplay is predominantly role-playing, but it does feature action sequences, such as the motorbike chase. It seems doubtful whether it will be released in this country in the near future, but if the American version of the movie, with dubbed voices instead of subtitles, ever goes on general release, there would undoubtedly be a demand for the game of this outstanding film.



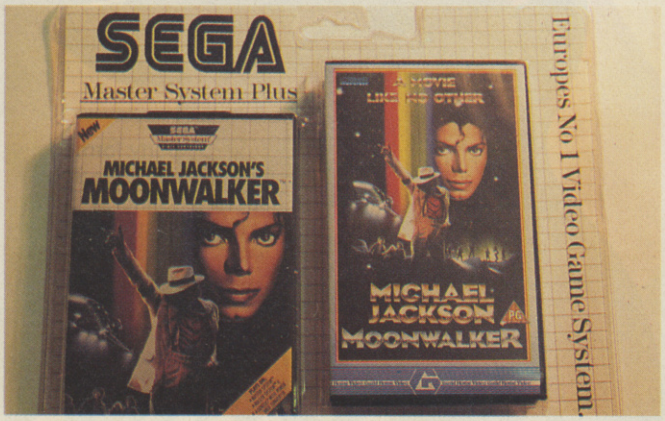
COMING SOON TO A CINEMA NEAR YOU...

Watch out for Akira arriving at the following cinemas...

Ritzy Cinema, London (13th-15th March)
Tyneside Cinema, Newcastle upon Tyne (18th-20th March)
The Watershed, Bristol (22nd-28th March)
The Triangle, Birmingham (22nd-27th March)
The Phoenix, London (4th April)
The Midlands Art Centre, Birmingham (9th-11th April)
Bradford Playhouse, Bradford (10th-12th April)
The Chapter, Cardiff (17th-19th April)
Edinburgh - check local press for details (24th-27th April)
Warwick University Arts Centre (24th-26th April)
Ipswich Film Theatre (3rd-5th May)
Phoenix Arts Centre, Leicester (16th March only)
York Film Theatre (19th May only)

For further details contact ICA Projects 071 930 0493

CVG NEWS



SEGA'S VIDEO VENTURE

Aaow! How's this for an offer? For a limited period, Virgin (the European distributors for all Sega console) are bundling the Moonwalker Pack for the Megadrive and the new Master System II! So? Well, each pack contains a copy of the game for the console concerned, but not only that, there's a copy of the Moonwalker video as well! Phewee! So, if you're a Jacko fan intent on getting your hands on a Master System or Megadrive, then there's absolutely no excuse not to storm round to your local console dealer and part with the shekels, is there?

After finishing his National Service and a science fiction novel, Finland's most famous C64 coder Stavros Fasoulas is now in the midst of coding a brand new Amiga game! Called Galactic - The Vision Game, it promises to be technically brilliant with a three-plane parallax starfield, over 50 sprites on screen at once and full screen scrolling at 50 frames a second (phew)! Details on the game itself are pretty scarce, but it promises to be an all-out mega-blast on a galactic scale! Here's a (blurry) picture, as taken by Stavvy himself. Buy a new camera, Stavros.

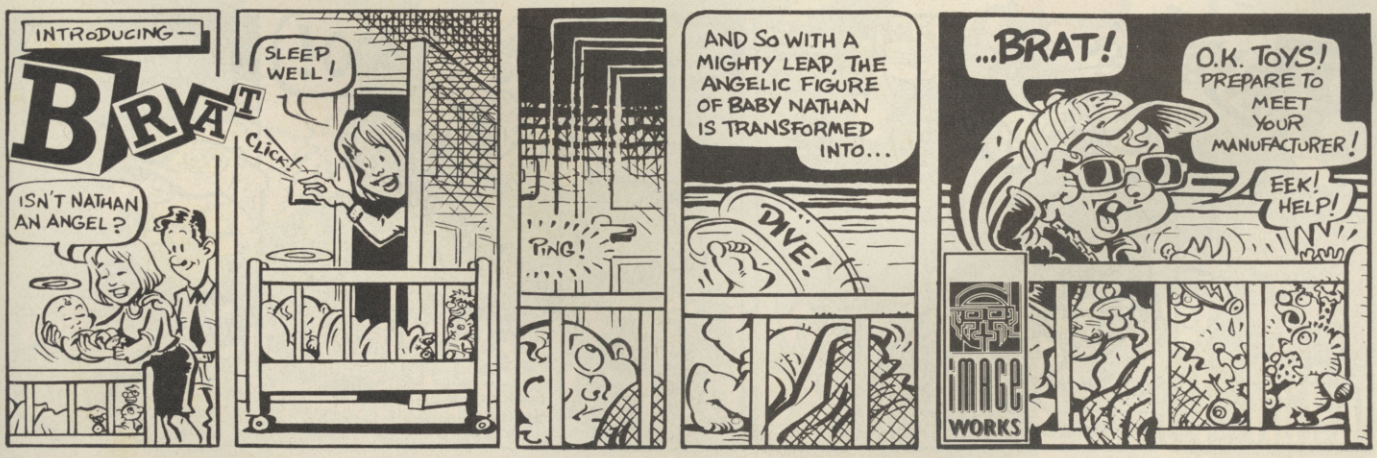
THE FICTION FACTORY

Pure Fiction is Palace Software's new adventure game system and it promises to give the player a whole new dimension in adventuring! Standard adventures follow a set story with a sequence of puzzles to solve, but apparently, Pure Fiction games attempt to simulate a whole world which players can explore as they wish. Characters also move about with lives of their own and their actions affect your quest. Pure Fiction also enables the player to adopt the persona of many different characters - all of which have a different outlook on the world they live in.

The first game in the series is a traditional text-based adventure called Demoniak which will be released at the end of April. The author of this game happens to be none other than Alan Grant - the writer behind some of the Judge Dredd and Robocop comic books!

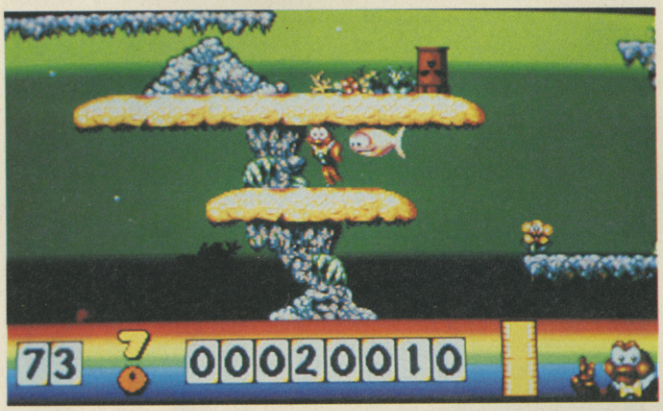
IT'S A REVELATION

Many apologies to Krysalis, who were a mite peeved at the fact that we printed the price for their new puzzler Revelation as £24.99. The actual price is £19.99 - a whole five quid cheaper! The offending person has been beaten around the head and neck with a large, smelly kipper, so it shouldn't happen again...



THE REAL ADVENTURES OF BRAT, THE ANTI CUTE, ARE AVAILABLE SOON FROM IMAGE WORKS ON AMIGA AND ST.

CVG NEWS



MORE CARTS FROM ELECTRONIC ARTS

Electronic Arts are about to release two new Megadrive cartridges, namely PGA Tour Golf and James Pond. James Pond is an exact conversion of Millennium's rather jolly Amiga arcade adventure which scored 90% in issue 109, and PGA is a conversion of the successful PC golf simulation which features "fore", ahem, four 3D courses full of checkie-trousered antics.

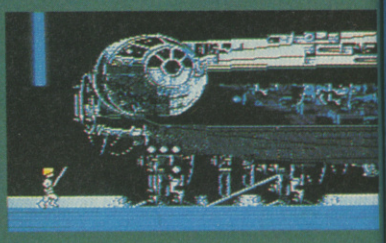
PGA Tour Golf is also soon to be released on the Amiga, along with an Amiga conversion of the follow-up to Skate or Die, which is of course, Ski or Die. The game is comprised of various wintry events including the Snowball Blast (an Op Wolf-type snowball fight), Snowboard Halfpipe, the Innertube Thrash (Atari's Toobin' strikes back!), Acro Aerials and a Downhill Blitz.

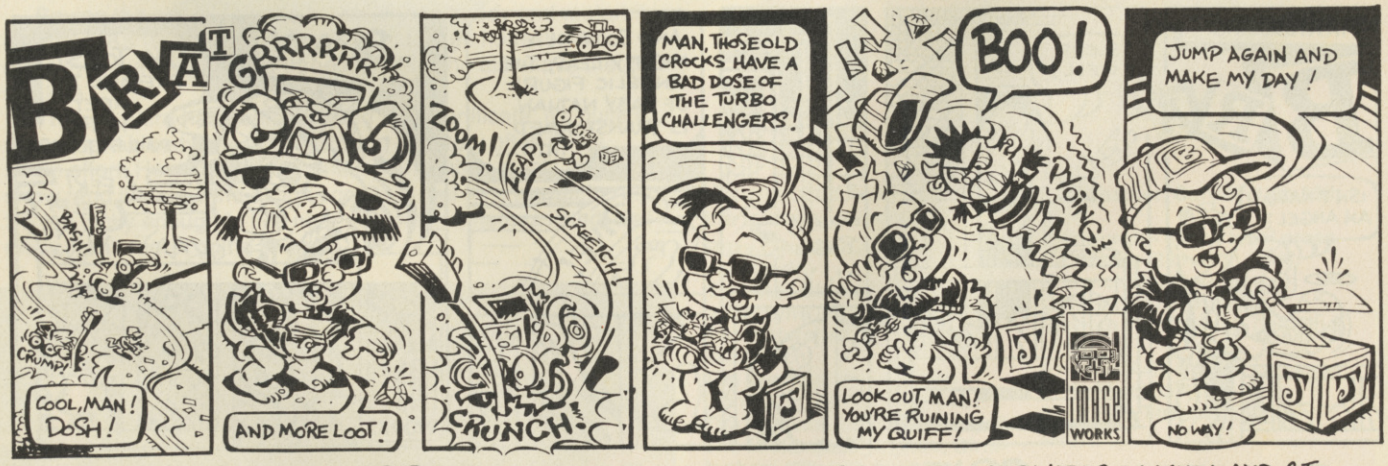
Nope, nothing to do with the old Gerry Anderson TV series - in fact, the Stingray is a brand new joystick from Logic 3, a new company formed by joystick manufacturer Spectravideo. The Stingray comes in four models (standard, autofire, Sega or Nintendo), and is fitted with the usual microswitches, with fire buttons at the rear and front of the grip. We weren't overly impressed with the Stingray, finding it somewhat cumbersome to use, but if you reckon that this baby's right up your street, the standard model costs £14.95, the autofire £15.95, and both Sega and Nintendo models the grand total of £16.95 each. Oh, and Spectravideo can be reached on 081 900 0024.

RETURN OF THE JEDI'S GAME

After a massive fourteen years, the appeal of the Star Wars saga is as strong now as it was back in 1977, when the first movie, "A New Hope", was unleashed upon the world. Now, after three coin-ops from Atari Games (and subsequent home conversions by Domark), Lucasfilm, in conjunction with Victor Musical Industries, are at this moment putting their all into a completely new game of the film, for the Nintendo Entertainment System.

Set over four stages, the action splits between top-down and horizontally scrolling scenes, including landspeeder maneuvering, exploration of the Mos Eisley spaceport on Tattooine and the Death Star battle station, and screaming over the surface of the Death Star in an X-Wing fighter. As you can see, it all looks like being one of the biggest NES releases for quite some while, but not only that - a version of Star Wars for the Super Famicom is also under consideration! How will all this turn out? You'll have to check out a future issue of CVG to find out!





THE REAL ADVENTURES OF BRAT, THE ANTI CUTE, ARE AVAILABLE SOON FROM IMAGE WORKS ON AMIGA AND ST.

BRAT™

THE ANTI CUTE STRIKES BACK!

HE'LL BE LOOKING FOR TROUBLE ON YOUR AMIGA AND ST.

IMAGE WORKS IRWIN HOUSE 118 SOUTHWARK STREET LONDON SE1 0SW

TEL: 071 928 1454 FAX: 071 583 3494

FOURSFIELD

©1991 TARANN LTD

IMAGE WORKS

CVG NEWS

PREY FOR DELIVERANCE

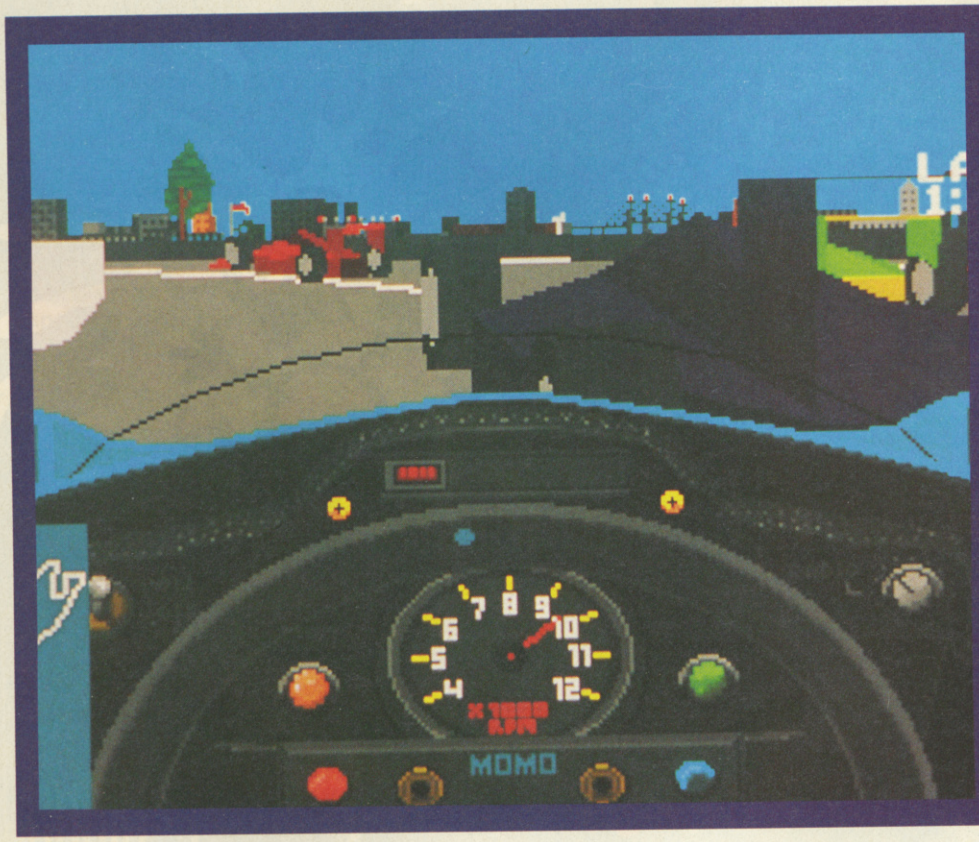
Further on the subject of flight sims, Argonaut's long-awaited Hawk is now almost ready for release from Electronic Arts. Now entitled Birds of Prey, this will allegedly be "the most advanced flight sim on the market", with over 50 (count 'em) different modern-day and future aircraft, including both American and Russian Stealth fighters. After three and a half years of development, this is certainly a title we've been awaiting with a great deal of interest, so as soon as we get our hands on it, you can rest assured we'll be bringing you the full, unadulterated review - right here in CVG.

MARIO MOVIE MADNESS

If you're a fan of a particular rotund Italian plumber, you'll no doubt be over the moon to discover that plans for a Super Mario Bros movie are now underway! Danny DeVito (of Taxi, Romancing the Stone, and Twins fame) will play the title role of the film, which goes into production sometime later this year, for general release sometime during the summer of 1992. Before you mock, however, take note: Mario is said to be America's most popular animated character, and is supposedly even more renowned than Mickey Mouse! Sales from Super Mario III alone total (so far) $427,334,000, which, if the game had been a film, would rank it second only to ET, the largest grossing motion picture in entertainment history!

GETTING A GRIP ON THE GEAR

Virgin have at last announced that Sega's new colour portable handheld, the Game Gear, is to be officially launched during the summer of this year, for the sum of £99.99. The Game Gear will be supported by (according to the press blurb) "an impressive and large range of both classic and new games, including Super Monaco GP, Columns, Mickey Mouse, G-LOC, Shinobi and Golden Axe". An attractive catalogue, eh? We still think the Lynx still has the hardware advantage, and at the moment, the Game Boy has the most playable games. However, the Game Gear's ace in the hole is the optional TV tuner which will be available later in the year - you won't be able to get one of those for the Game Boy!



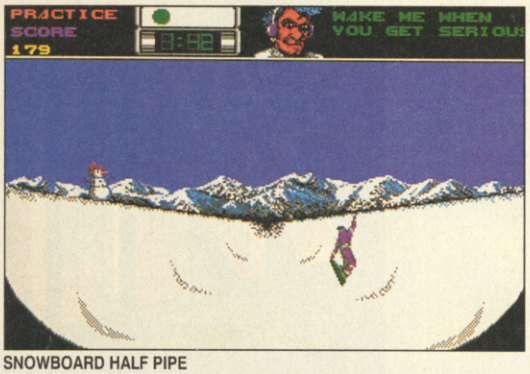
SUPER MARIO RACING?

Following the success of the amazing Indianapolis 500, Electronic Arts have signed up racing supremo, Mario Andretti to endorse a new driving game which is to incorporate all aspects of his racing career. You start the game racing sprint cars, and work your way up through Modifieds, Stock Cars, Sports Prototypes to Championship Cars and Formula One. EA are promising to include all of Mario Andretti's favourite tracks and there's even a strategy game included, in which you manage Mario's resources and gain sponsors!

Mario Andretti's Racing Challenge will be available on the PC in March, priced at £29.99. If the response to the game is favourable, there could well be other 16-bit versions...

"SKI OR DIE" FIVE FUN-FILLED WAYS

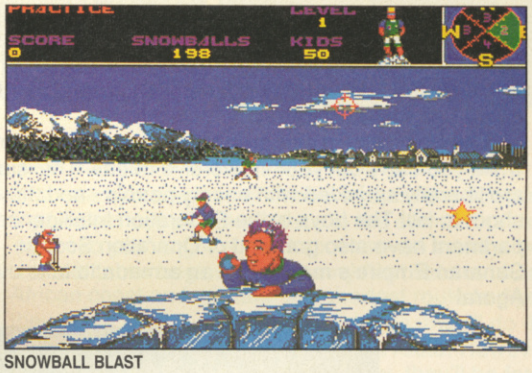
TO END UP IN HOSPITAL



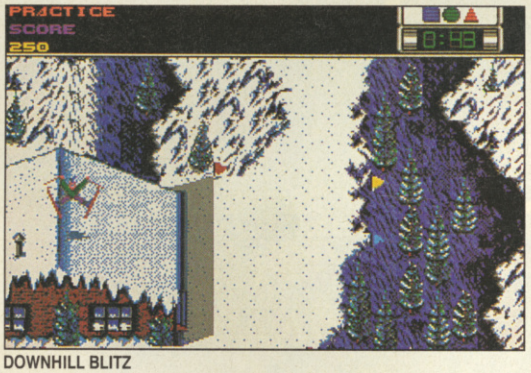
SNOWBOARD HALF PIPE

ACRO AERIALS

INNERTUBE THRASH



SNOWBALL BLAST



DOWNHILL BLITZ

As Rodney so eloquently put it, "Snow sports ain't for powder puffs" So as soon as you arrive at his Ski Shop you'll be presented with not one, but five chilling routes to oblivion. Count 'em while you still can.

There's the "Snowboard Half Pipe", 2 minutes of sheer hell down a near-sheer drop, not made any easier by the presence of teams of chain saw bunnies and punked out penguins.

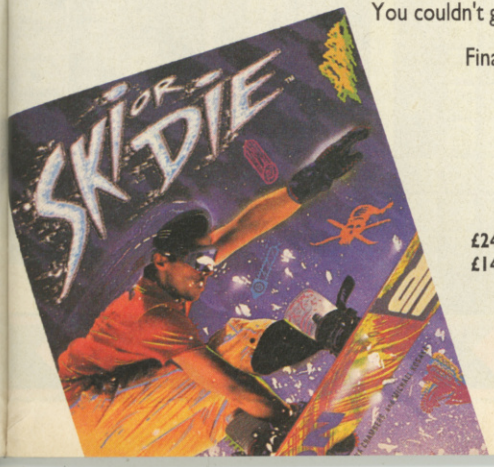
"Acro Aerials", fly, flip, twist and tuck, down the glacier and convince the judges that you really meant to do it that way.

If your idea of fun is to race down a mountain on an inflated inner tube, while Rodney's son Lester tries to puncture you and your vehicle with various sharpened objects, "Innertube Thrash" is for you.

You couldn't get further from a nice playful playground snowball fight. "Snowball Blast" is deadly and deadly serious.

Finally there is "Downhill Blitz", a no-holds-barred race down unknown trails against the clock and against all common sense.

And if you're the type who really does have a ski loose, then why not try them all?
Do you prefer flowers or grapes?



If you can't find "Ski or Die" at your favourite store, call our Direct Sales Line: 0753-49442

£24.99 PC./AMIGA
£14.99 C64 Disk only

ELECTRONIC ARTS®

Electronic Arts 11/49 Station Road Langley, Berks SL3 8YN Tel: (0753) 49442 Fax: (0753) 46672

REVIEW

ATARI ST £29.99

BY RAINBIRD

After ridding their island from the tyranny of Colonel Masters, the citizens of Midwinter enjoyed 78 years of prosperity. In that time the ice receded, but the melting glaciers created a new problem. The sea-level rose dramatically, and Midwinter is now just a distant memory, residing many fathoms beneath the surface of the ocean.

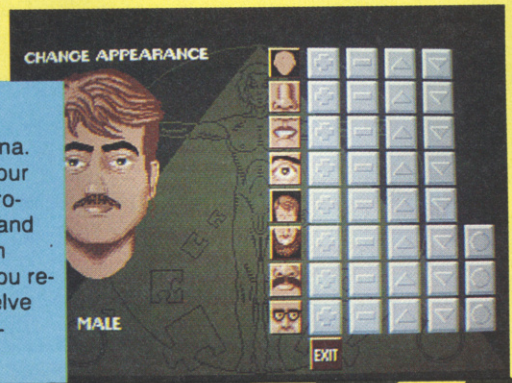
The refugees eventually arrived at Agora, one of 42 islands just west of the old African coast, where they were welcomed into the Atlantic Federation, a military force dedicated to peace and democracy. Unfortunately, the Saharan Empire, who run the African continent, are dedicated to war and dictatorship.

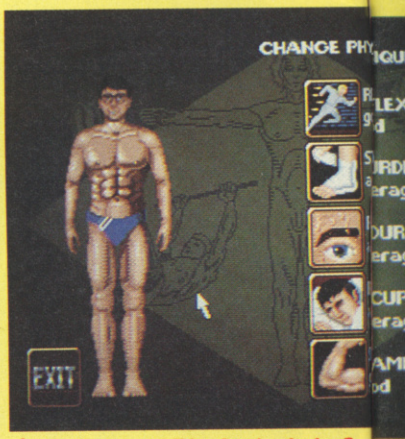
The player adopts the role of the best field agent in the Atlantic Federation, charged with completing dangerous missions in the cause of truth, justice and Operation Wildfire - the Federation's master plan for the overthrow of the Saharan Empire!

The Saharan Empire aren't just going to hang around while you carry out your subversive deeds. The islands are liberally sprinkled with enemy patrols - and they shoot to kill! The boys in the Federation Intelligence Department have also got wind of Operation Scorpio - the Saharan Empire's massing of an armada to take over Agora!

▲ *The island of Khash, with military posts.*

▼ *That face looks familiar...*





▲ *Not exactly Big Arnie, is he?*

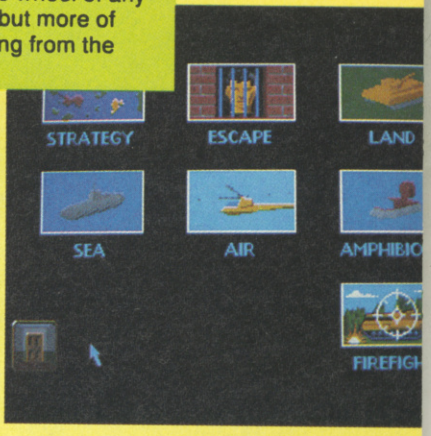
SPECIAL AGENT ANTICS

Before the game begins, the player adopts a persona. First of all, this portrait designer is used to create your character's appearance. Any kind of face can be produced and features such as hair, chin, eyes, nose and mouth can be tweaked. It's pretty flexible, and even someone as ugly as Rob Swan can be created if you really wish (but we don't blame you if you don't!) Twelve different agents can be saved out onto one disk, although you can only use one per campaign.

MIDWINTER

TANTALISING TRAINING

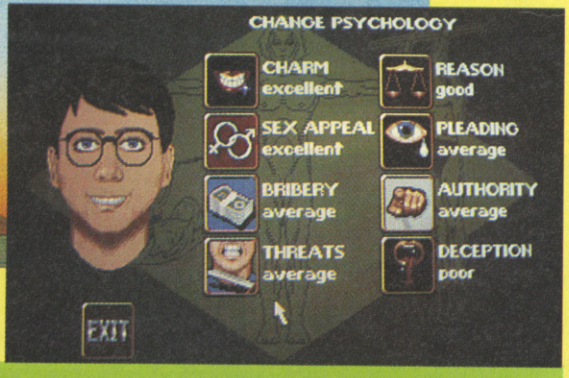
If you don't particularly fancy throwing yourself "in the thick of it", you can drop into the training room to boost some of your character's abilities. Take the wheel of any form of transport (22 types are available - but more of that later), or even try your hand at escaping from the Secret Police's prison cells!



OPERATION SCORPIO!

The enemy's massive offensive against the Atlantic Federation usually takes place in the summer of that year - so you've got at least six or seven months before the real terror begins! The enemy fleet sets out from the African coast and will take the shortest route to Agora. If they come across any liberated islands, they'll do their best to avoid them and try a different route. However, if you've blocked their route completely, they'll be forced to fight for one of your liberated islands - buying you more time and possibly depleting their forces. You can simulate Operation Scorpio in the Training Room to help you choose the sequence of islands to liberate during the campaign.

FREEDOM



PHYSIQUE AND PSYCHOLOGY

After settling on an appearance and sex, the player must choose a psychology and physique. All of these affect certain aspects of the agent's performance - physique affecting his athletic performance. Charm, sex-appeal, bribery, reason and authority are just some of the aspects that make up a character's psychology and you have to decide what aspects to concentrate on. You can bias your character more towards bribery but this will effect charm. These become important during the game, particularly when you interact with other characters and even more so if you're imprisoned by the Saharan Secret Police...

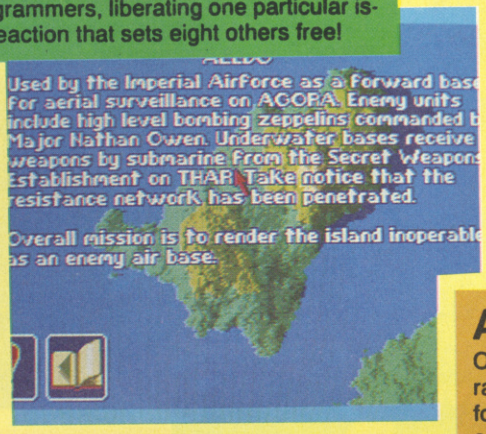
RICH SEZ...

When we first saw Midwinter 2, it took Mike Singleton (the game's designer) three hours to show all of the aspects of the game - it's just so vast! The game uses similar light-sourced fractal graphics to Midwinter and they're simply stunning - if a little slow. Travel to the coast-line and you can even see the waves breaking on the shore. Commandeer a sub and you can even travel underwater and treat your eyes to a view of the waves above and the sea-bed below (and you can even try and find an enemy underwater base and let them have it!). Midwinter 2 just seems to offer everything, even down at designing your own agent (as you can gather, we all had a bit of fun here!). There's so much to it and tons to keep you occupied for months on end! Midwinter 2 may not appeal to the die-hard laser brains at all, but for sheer depth and enjoyment this takes some beating. Check it out as soon as it hits the streets.

RICHARD LEADBETTER

CHAIN REACTION!

Cut off an enemy-held island altogether and it's not long before the besieged Saharan forces are overthrown and that island reverts to Atlantic Federation ownership! According to the programmers, liberating one particular island has a chain reaction that sets eight others free!



CVG HIT

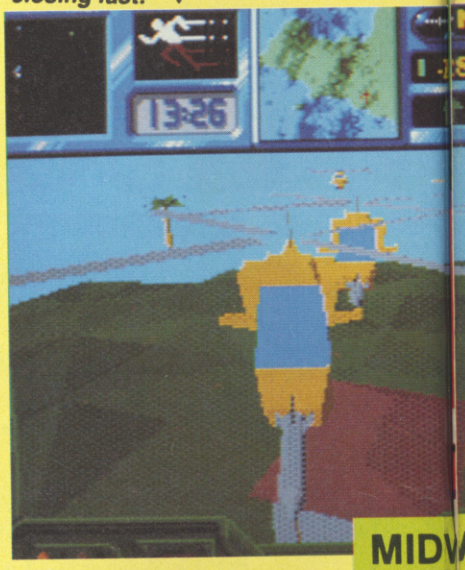
A CONTROLLING INTEREST

Once you have chosen which island you wish to liberate, you meet Control, the head of Operation Wildfire, for a briefing. By selecting one of the icons, your agent can gain intelligence on the island's history, supplied weapons and transport, and information on your contacts. Selecting the thumbs up or down icons on the top-right of the screen dictate whether you wish to commit yourself to the mission. After that, there's no going back or crying for Mummy.

SPECIAL AGENT SABOTAGE

Being a very special agent, you carry the tools to get the job done! Included in your agent's weapons line-up are dynamite (essential for blowing houses and people into oblivion), hand grenades, machine guns, knives and even rockets (if you're in a vehicle). Also, liberate an island and the grateful inhabitants will donate all sorts of James Bond-like secret weapons (and possibly a villa or an expensive car, as well!)

Enemy gunships - closing fast! ▼



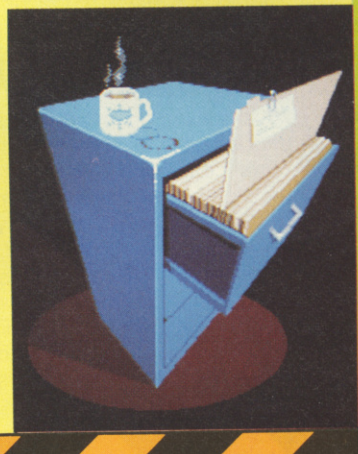
▼ *Pick your transport!*

TRANSPORT TO TERROR!

At the beginning of each mission, you are automatically given a vehicle to carry out your mission with - though there's the prospect of finding many more in the game itself. In fact, Flames of Freedom features no less than 22 modes of transport, ranging from bi-planes, helicopters and rocket packs to submarines and even trains (it's a good job all the snow's gone isn't it?). You can also hijack enemy vehicles and make use of some of their military hardware!

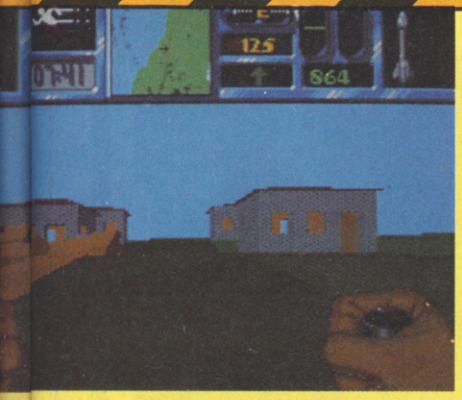
UPDATE

Amiga and PC versions of Flames of Freedom are being put together now! The Amiga version should be just the same as what we've seen here (presumably with better sound), but hopefully just like its predecessor, the PC version should take advantage of more powerful machines!



MIDWIN

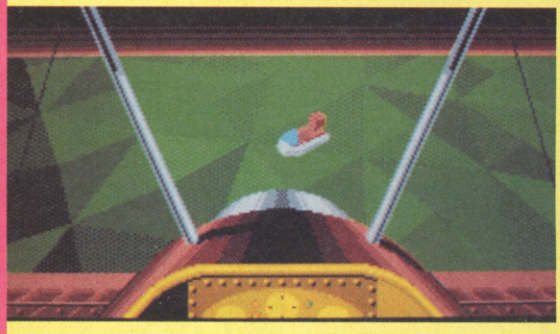
To libera e an
ran Emp e, a
These va y fr
clude bl ving
particula indi
mission, ou l
are, hov ver,
has bee loca
or if you cha
out task for y
that of a nou
able to p int y
can help you
tors... T re a
Flames Fr
with you cau



CAPTURE, TORTURE AND ESCAPE!

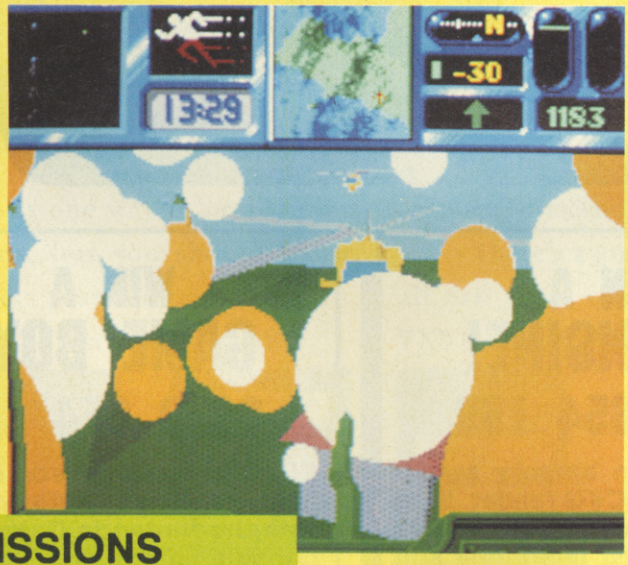
In true A-Team style, if you are physically worn away to nothingness you don't die - you just get captured by the Saharan Secret Police! They aren't into wearing silly overcoats and bugging the homes of the mighty either. These guys prefer to capture Atlantic Federation agents and subject them to hours of torture. Agents have the choice of attempting to thrash the hell out of their captors, bribing them or if they're of the opposite sex, seducing them! If your ploys do not work, you're subjected to more torture - and another day is lost. During these missions, losing even one day threatens the success of Operation Wildfire.

◀ *"I want that biplane, not excuses!"*



◀ *Just what I like - a sitting duck...*

▼ *KABOOM!*



PAUL SEZ...

This is the biggest game I've ever seen, and I still can't quite believe that it can run on a 520 ST! And what is even more unbelievable is that unlike most vast games, Flames of Freedom actually has an awful lot of gameplay in it. There are all those modes of transport, all those people to contact and all those islands to explore, making it an adventure that could easily continue for months. The 3D graphics are slightly more jerky than Midwinter's but they do provide a believable environment, especially underwater, and the lapping waves are so realistic it's uncanny. Flames of Freedom is a real leap forward in games technology and I can only hope that some enterprising programmers try to better it!

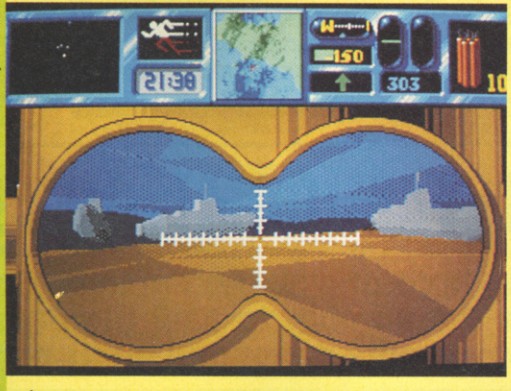
PAUL GLANCEY

ATARI ST

GRAPHICS	95
SOUNDS	85
PLAYABILITY	91
LASTABILITY	97
OVERALL	96

...VINTER MISSIONS

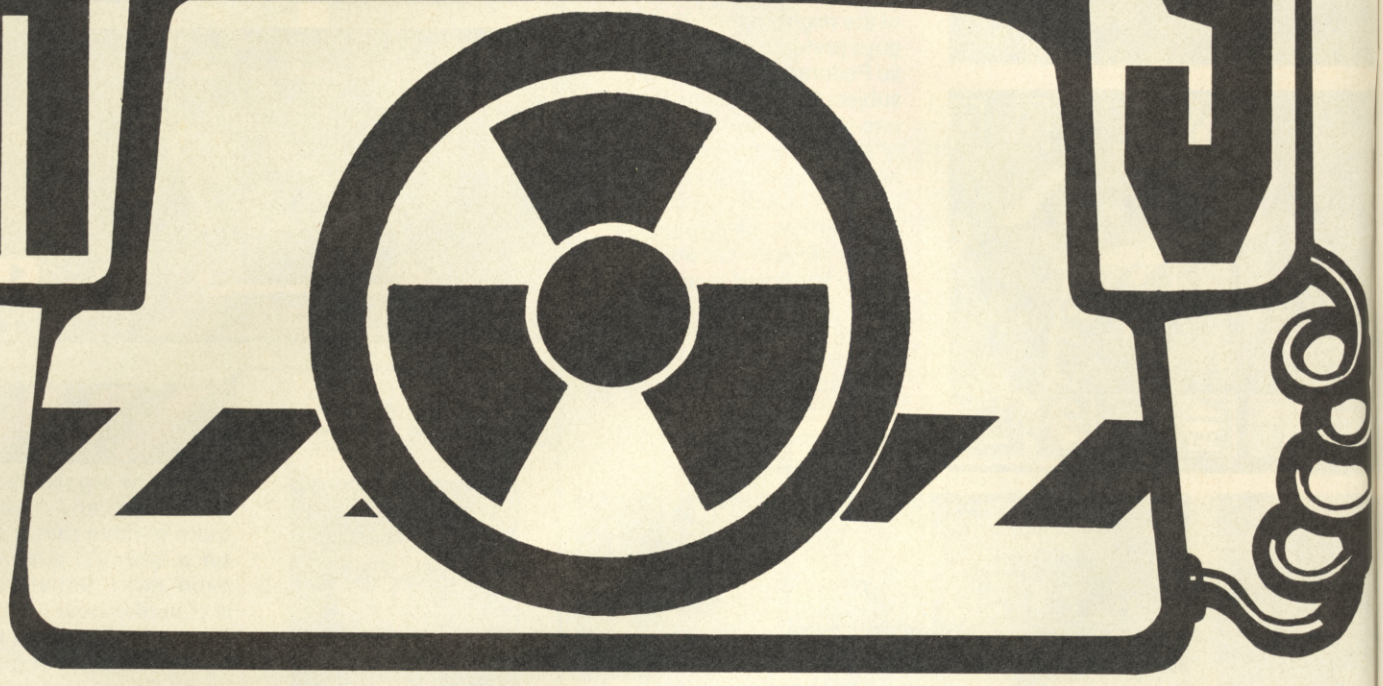
...ra... an island from the machinations of the Saha...npi..., a number of objectives must be carried out. ...va... from island to island, but typical objectives in...clo...ing up enemy installations and assassinating ...lar...ndividuals. Unfortunately, when you start your ...n, ...ou have no idea where to start looking. You ...owe...er, given a contact to locate. Once he or she ...en...ocated, they can be pumped for information, ...ur ...harisma is strong enough, they'll even carry ...ks...or you! Even if your charisma is equivalent to a ...ouldy kipper, your contacts should still be ...p...nt you in the direction of someone else who ...lp ...ou - unless of course they turn out to be trai... Th...re are over 4,000 characters to interact with in ...s o... Freedom - and not all of them sympathise ...ur ...ause.



▲ *Torpedoes away!*

IF YOU'RE UNDER 18, PLEASE MAKE SURE THAT YOU'VE GOT THE PERMISSION OF WHOEVER PAYS THE PHONE BILL BEFORE YOU START DIALLING. CALLS ARE CHARGED AT 33P PER MINUTE (OFF PEAK) AND 44P PER MINUTE (PEAK RATE).

HOTLINES



WIN A MEGADRIVE!

0839 654 168

Cor-ikey! Pick up that 'phone and use your skill and judgement to answer a few simple questions and it could be you that ends up with a new Megadrive for your troubles. Not bad eh? Well, then, dial now!

WIN A PC ENGINE!

0839 654 169

Arcade action aplenty awaits for one lucky CVG reader. Simply traverse the short distance to your nearest telephone and dial away. Who knows? A brand, spanking new PC Engine might end up at your house!

WIN A GAME BOY!

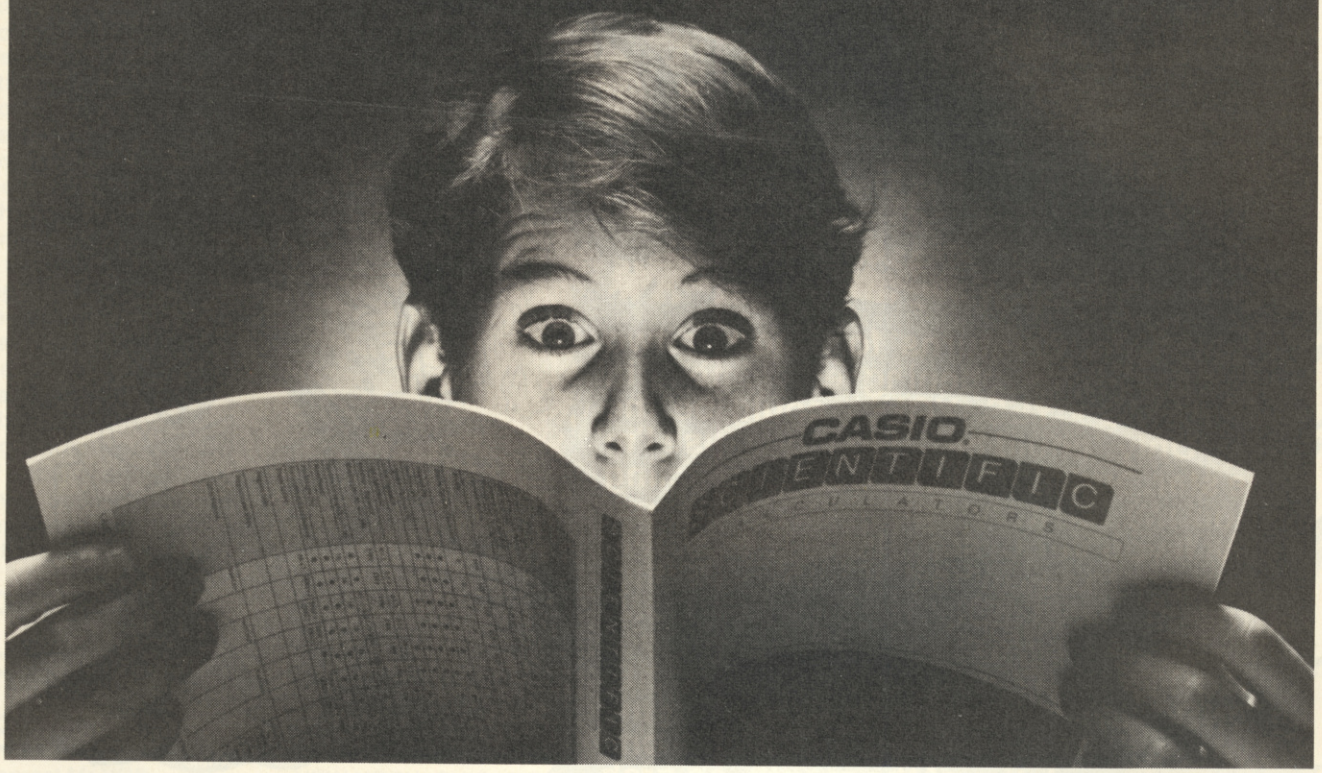
0839 654 170

Yikes! Introduce some handheld happiness into your life with the Nintendo Gameboy - a console so hot, you'll need asbestos gloves to handle it (not really)! If you fancy your chances get to the 'phone now!

WIN A SUPER FAMICOM! 0839 654 171

Jeepers! If you fancy getting hold of a Super Famicom (the best console in the entire universe) then this is the number to call! Simply make all haste to your nearest 'phone and dial as if your life depended on it!

BEFORE YOU SIT YOUR EXAMS, MAKE SURE YOU'VE DONE YOUR HOMEWORK.



Burning the candle at both ends is one way to prepare for exams, but you should never neglect your equipment.

With a Casio scientific calculator on your side, the odds are already stacked in your favour.

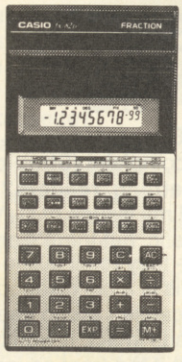
There's a great choice and all are great value; from the FX82D basic model to the FX570CV, a real 'A'-level calculator that always gets results.

And all Casio Solar powered calculators feature C-Power, battery back up for those moments when everything looks black.

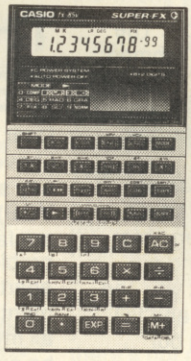
Casio calculators are the educational standard for both teachers and students, with easy to use key layout and all the functions you'll ever need.

That's why a Casio is always the right answer.

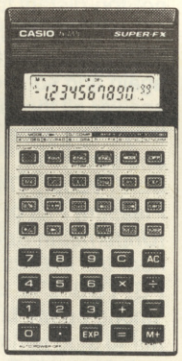
CASIO



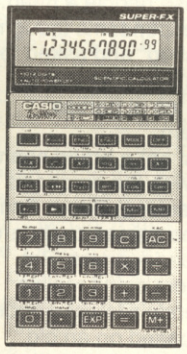
FX82D Price Guide £9.95
New Fractions Model
8 Digit (8 + 2)
Statistics, Hyperbolic Trig, Functions



FX85V Price Guide £12.95
8 Digit (8 + 2)
Linear Regression
Hard Case C-Powered



FX100V Price Guide £12.95
10 Digit (10 + 2)
Number Base Conversions
6 Constant Memories



FX570CV Price Guide £14.95
10 Digit (10 + 2)
9 Physical Consts., Number Base Conversions

(Not Shown). FX115V Price Guide £13.95, 10 Digit (10 + 2), Number Base Conversions, C-Powered. FX911V Price Guide £14.95, 10 Digit (10 + 2), Number Base Conversions, Wallet Style, C-Powered.

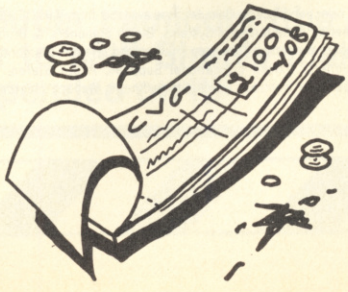
Price guides correct at time of going to press. A selection of Casio Calculators is available from: ARGOS, BOOTS, COMET, DIXONS, HARRODS, INDEX, JOHN LEWIS PARTNERSHIP, JOHN MENZIES, RYMANS, SELFRIDGES, TOYS Я US, W H SMITH. Also available from: Amberley, Anita Business Systems, Brown Stationers, C. Brooks & Co. Ltd., Calculators for Schools, Checkers of Bolton, Clarks Stationers, Collins, Comcal, Ellenbray Press, Eurocalc, Fairdeal, G. A. H. Douglas, Geerings, George Waterston, Guernsey Photographic, Heffers (Cambridge), J & P Beals, J. H. Clarke, J. H. Younie, Jarrolds, K. K. Stationers, K. T. D. (Kendal), Krisman, Maplin Electronics, Markhams (Colchester), Mitre, Murrays Stationers, Oxford Educational Supplies, Photo Stereo, Ramsons, S & A Stationers, S. K. D. Typewriters, Science Studios, Sumita, Suttles of Malden, Takeda, Tempo Electrical, Tindalls of Newmarket, Typewriter centres, Tyseal Office Shops, Wallace Heaton, Watchword of Guildford, Wilding Office Equipment. Some models may not be stocked by all outlets.

Mail Bag

Wotcha! YOB returns for another two pages of letter-opening excitement in which you - YES, YOU! - could be the star. Only "could bé", mind, because I'm the star, and if someone starts muscling in on my territory I get nasty. But anyway, if you've got something reasonable you want to say in next month's Mailbag, write to me at YOB'S MAILBAG, COMPUTER AND VIDEO GAMES, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU. They've given me a whole £100 in cash to give away to one super-duper letter of the month, so grab a pen and get thee scribblin'!

VADER WITHOUT YODA

Dear C+VG,
Darth Vader is back (this time Yoda-less) to impart yet more wisdom and philosophy with the "readers" of C+VG. Yeah, Yoda was last seen trying to use British Rail, so don't expect to see him for a number of days yet. Perhaps someone should have told him that surfing on the roof when the train is overcrowded is a mite dangerous. Oh well. Mustn't grumble.
We've just taken time off from our Virtual Reality holiday on Mars (we were actually in Southend - perhaps that explains why we couldn't tell the difference when we took the equipment off) to comment on the sort of mail you seem to be getting of late (this letter excluded of course). Obviously when God was giving each one of these people a head, your correspondents thought he said "shed" and asked for a wooden one (use that to break the ice at parties, Vader fans!).
We've just got a brand spanking new (with the emphasis on the spanking) Super Famicom for the games cupboard at TAC headquarters. Bet your readers didn't realise that Nintendo's latest wonder is in fact based on an old meccano kit, eh? Well it's true. We've got our SFX (as lads call them) hooked up to the radio-controlled car (with real suspension) so it can deliver all the mail around the office (we reply to every fan letter we receive). Ingenious eh? Well it would be were it not for the fact that the flippin' thing took a wrong turn yesterday. Apparently, the last thing anyone saw of it was when it overtook Yoda's train in the early hours of this morning. What a strange story - expect to see it in the files of Arthur C Clarke in the not-too-distant future...
Oh well, got to go now. The TAC switchboard is jammed again and someone's got to answer all those calls haven't they? The price of stardom and success...
Darth Vader, The Martian Pleasure Pits of Y'Uan-Ka, (Underneath Southend pier near the kiddies' sand pit).
PS: YOB, d'ya think you can 'phone up my Mum and tell her to stop jamming our switchboard? Ta.
YOB: Ok, you win - £100.00, that is. Get Yoda back and I'll think about doubling it.



FALLING APART AT THE SEAMS

Dear YOB
I have a complaint **(Should I say something, readers? - YOB)**. All my issues of C+VG are fantastic, but there's one problem - they're all falling apart! This is a big disappointment, because I like to keep all my mags intact. It would be superb if the front cover was like the MEAN MACHINES cover (another fab mag!), even if it meant paying a few more pence!
Anyway, to a more peculiar subject - I own an NES, and got a double cartridge (Super Mario Bros/Duck Hunt) when I brought it. When I play my friend's version of SMB, it seems really slow compared to mine. Both Mario and the baddies are hyper-active, and

the castles are extra large on my version. Please could you tell me what is wrong, and do you think I ought to take the cartridge back?
Glenn Skelhorn, Mossley Hill, Liverpool
PS Any chance of Final Fight on the NES?
YOB: Aha, funny you should mention this Nintendo "problem", because I myself noticed this at Christmas when I had a play on a Nintendo from a Zapper Pack. For some reason, the double cartridge version of SMB runs a little bit faster than the ordinary versions, but the only really noticeable difference is that the music is a bit more up-tempo. So there - you don't have to worry about having to take your cartridge back to the shop after all. As for your cover problems - why not invest in one of our saucy new CVG binders? They're strong, attractive, hygenic and if you buy enough you can even build a house out of them (not a very good one, though).

SPOT THE BRAIN CELL

My Dearest Mr YOB
I would be extremely grateful if you could answer, in your skillness, the following questions:
1) Can you get Ghosts 'n' Goblins and Operation Wolf on the C64, and if so, where from?
2) Are C64s better than Amstrads in gameplay?
3) Are Chase HQ 2 and Robo-Cop 2 coming out on Commodore cassette?
4) Please could you give me some tips on how to be as amazingly skill as you?
5) Is it still possible to buy issues 100 and 102?
Marc Davison, Wallsend, Tyne and Wear
YOB: AAARRGH! More flippin' questions! Doesn't anybody write anything else these days? Anyway, Marc, seeing as I'm in a generous sort of mood, I'll tell you:
1) Yep, they're both out on budget, courtesy of Encore and Hit Squad respectively, for the princely sum of £2.99. Check out your local softshop, they should be there.
2) It's the software that makes the gameplay, not the machine, so your question's a bit crap, really!
3) Nope, both games are C64 cartridge only, I'm afraid, so if you want these, you'll have to stump up twenty-five sovs for each of them.
4) Hah! No chance. If I gave away my trade secrets, I'll have loads of people running around pretending to be me, and where would that leave me?
5) Yes, indeedy, if you bung off a cheque or postal order made payable to Computer and Video Games for the grand total of £1.75 for each issue, and chuck it to this address: C+VG Back Issues, PO Box 500, Leicester, LE99 0AA.

COX-UP

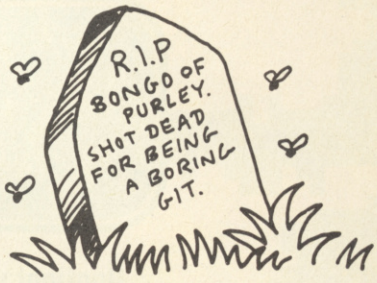
Sir Yob
I have a brilliant idea for a game. I'll let you name it. Here's the plot. The year is 1994. You're in America, 2 months before the World Cup starts, and there's some terrorists in town. You have to chase these nastys all over America thru 4 towns (levels) NEW YORK, CHICAGO, DALLAS and LA. At the end of each level when you have finally tracked them down you have to disarm the bomb they have by clipping a wire on the bombs. You are given a choice of colored wires. Clip the wrong one and its all over bud **(Who are you calling "bud"? - YOB)** but if you clip the correct one you advance to the next level. By the time you have completed the 1st 3 levels it is the day of the World Cup final. You know the last terrorist is in the stadium, but where? You search high and low for the terrorist and the bomb. The ref blows his whistle. The teams kickoff you start to sweat. You know there's not much time left. You catch up with the body **(??? - YOB)** you torcher **(Double ??? - YOB)** him and he tells you he put it in the World Cup. You have to find a way to get to the World Cup. If you do that you are given millions of dollars from soccer fans from all over the world and you complete the game.
Well Yob what do you think?
M Cox, Australia
YOB: Crap.

CRAP DAD

Dear YOB
Our dad is crap. He can only complete Double Dragon II.
Yours Body Slammingly,
Simon "Ultimate Warrior" and Carl "Macho King" Davis, St Budeaux, Plymouth.
CARING, SHARING YOB: Well at least that's something! There are a whole generation of dads who are only just "coming out of the closet" as far as video games are concerned - so let's not pour scorn on them, but encourage them to fulfill their desires so that they can enter new realms of pleasure. Hmmm. Yes.

NO COMMENT

Dear YOB
I am a proud VIC-20 owner and have recently expanded my standard 1k with the brand spanking new 3k memory expansion. Do you think this was a wise investment? Recently I have noticed the lack of VIC-20 games available. The one I have seen recently in my local software shop, OMEGA RACE, did not have as good graphics as, say, those on the Amiga, or Megadrive, why is this?
I have been wanting to buy an Amiga for a long time, is there an Amiga emulator available for this marvellous computer. If there isn't, I am thinking of buying another up and coming machine called "The Enterprise" I saw this in my local Dixons about five years ago. It looked really good, with better graphics than the VIC and even had a in built joystick! The only problem being that it was not possible to use anything than the tiny two-inch stick provided! Does it have the facility of unscrewing the stick and replacing it with your favourite stick?
I have heard that the Amiga has a HAM mode. Is this anything to do with eggs, sausage, beans and SPAM mode? If so then is there a vertical and horizontal SPAM mode?
Warning this message will now self destruct (Ha but there'll be another one arriving soon, so watch out)
Bongo the Clown, Purley, Surrey
PS Did you know that I share the same middle name as Winnie the Pooh and Alfred the Great?
PPS BOOOOM!!!!
YOB: Y'know, it's letters like this that make me wonder if it was worth getting out of bed this morning...



JAP ADAPTOR ANTICS

Dear YOB,
Please could you advise me why an adaptor is needed for Japanese games.
Yours hopefully,
Steve Gibson, Dagenham, Essex
YOB: Well Steve, the main reason is that Japanese cartridges are a completely different shape to British ones (they're about half the size as well) so they obviously aren't going to plug straight in. There are more complicated electronic factors as well, like differences in timing circuitry and stuff, but I don't know much about them so I can't tell you.

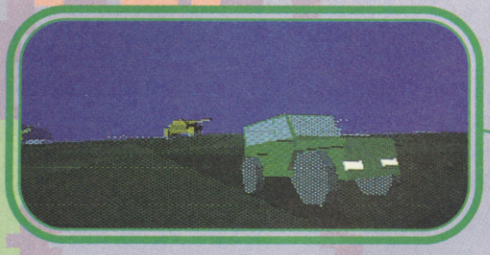
GIBBER, GIBBER

Dear YOB!
Hi, I have a fiend called Sohail, he own's a Sega, Megadrive. I say it can kick the Nintendo into Dark Space, tell us so he can, suht, up!
Seth Woods, Wembly (sic), London
YOB: I wonder if you can get a prescription for this...

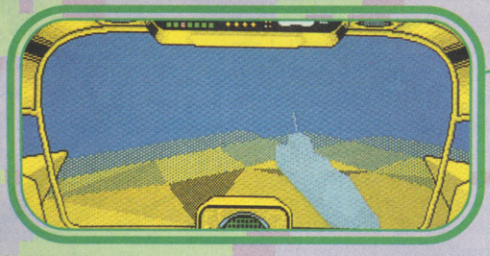
FLAMES OF

Flames of Freedom, the new blockbuster from the creators of Midwinter, offers you total freedom. Freedom of choice, Freedom of action, Freedom of movement.

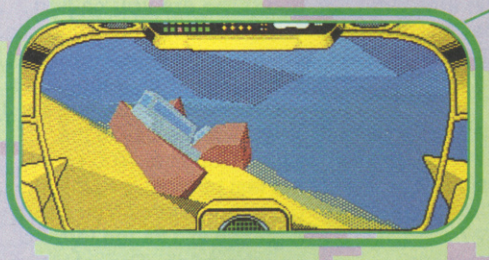
Dogfight with opponents over villages for command of the skies, or attack ground targets which serve the enemy's cause.



Night time sequences afford excellent cover for secret movement and actions, illuminated by the glare of your jeep's headlights.



The playing area of three million cubic miles is not restricted solely to areas above ground. You have full freedom of movement underwater, and three types of 'submarine' in which to achieve it.



Seek out and destroy enemy shipping units, condemning them to a watery grave on the sea bed, from where the ocean's surface is clearly visible above.

Screen shots shown are taken from the Atari ST versions. Actual sceens may vary by format

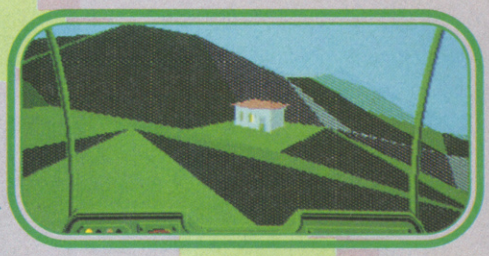
MIDWI
FLAMES O

TOTAL FREEDOM- FROM RAINB

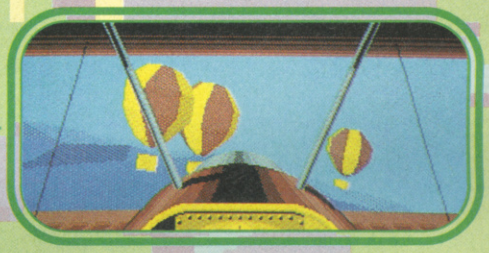
(1,000 miles long X 1,000 miles wide X 15,000 feet high.) + (4,000 characters X 22 modes of tr

F FREEDOM

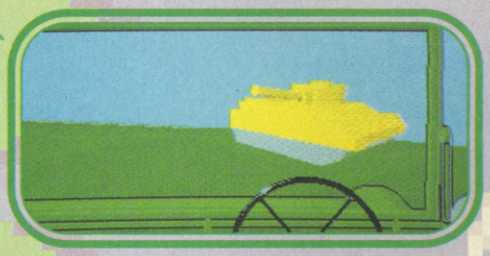
A three dimensional environment packed with action, adventure and strategy. Entering it is easy.....breaking free is what's hard !



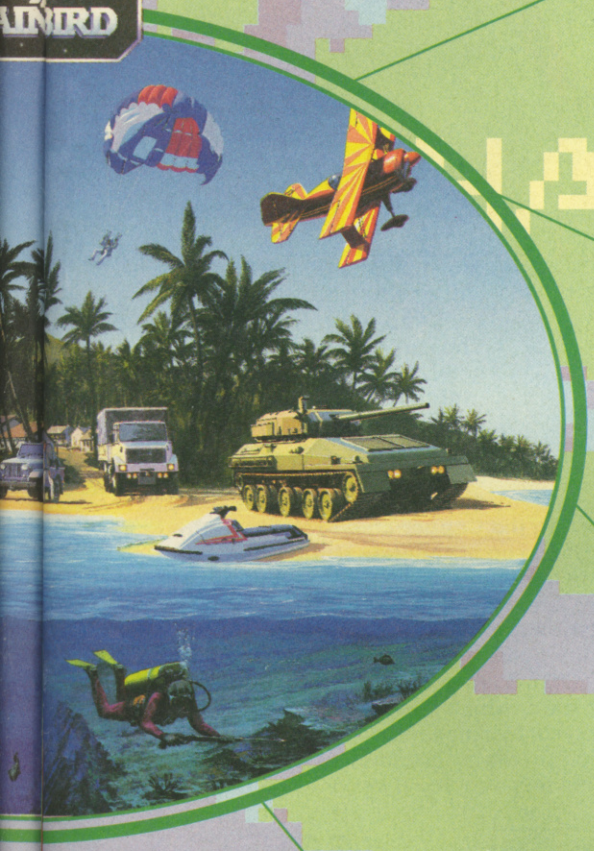
A million square miles of accurately mapped 3-D terrain, generated by fractal techniques, and fully light sourced throughout, provides a playing arena far superior to even its predecessor, Midwinter I.

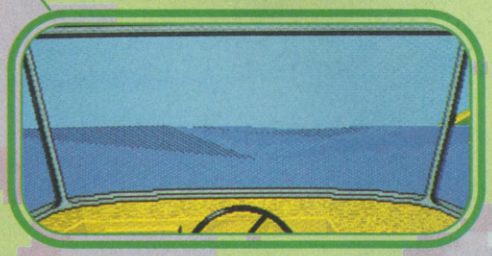


Fly the skies above the forty-one islands by helicopter, zeppelin, parachute, rocket pack, or, as seen here, biplane and balloon, all offering superb views of the land and of the other aircraft.



The enemy have a vast array for firepower aimed at you, on land, in the air, and across the sea, and react quickly and intelligently to your actions.





The sea surface is generated by constantly moving fractal points, causing you to bob up and down as you swim or sail across it.

Flames of Freedom will be available shortly for your Commodore Amiga Atari ST and IBM PC compatibles

NBIRD MASTERS OF STRATEGY

s of transprt X 1,000s of buildings) = 3,000,000 cubic miles of Action, Adventure and Strategy.

REVIEW

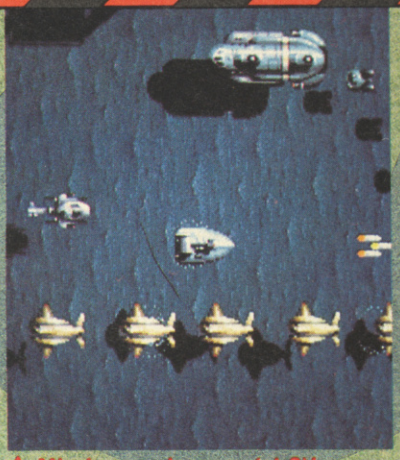
AMIGA £24.99
C64 £10.99
BY STORM

Dateline: now. A situation has arisen - a vicious empire has invaded, intent on nothing less than total global domination. Their technology is unparalleled - ground assault units, missile launchers and tactical aerial strikes have all but conquered what little resistance there is.

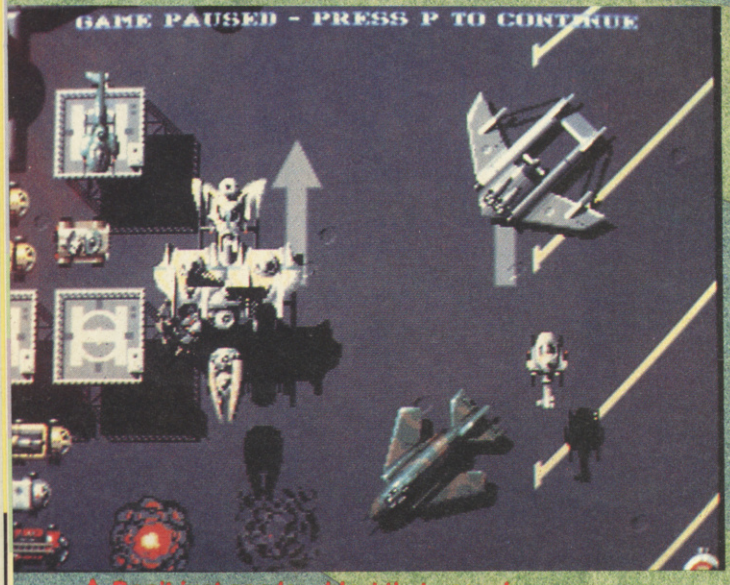
Enter the elite Special Weapons Interdiction Vehicle (SWIV) assault team, with the latest in counter-assault firepower - a helicopter gunship (which can only fire vertically, but can fly over all terrain) and an armoured jeep (which can fire in eight directions, but has to follow certain routes across the battleground). Taking control of one of these ultimate combat transports (with a friend controlling the other, if in two-player mode), your objective is to battle through the sixteen different landscapes, to destroy as much of the enemy forces as possible.

At the end of each landscape lies a giant enemy installation which must be destroyed to progress - it isn't that easy, however, as the base will throw everything it has at you to stop you dead!

CVG HIT



▲ Mind your chopper (eh?)!



▲ Don't just gander - blast that goose!

ROB SEZ...

Wow! If you thought Silkworm was tops, just wait until you get a load of this! The top-down viewpoint, gives each vehicle its own individual style of play - using the jeep is just as enjoyable as its airborne counterpart! The graphics on the Amiga version are absolutely stunning, using the Copper chip to the full - the backgrounds are all made up of separate sprites! The C64 doesn't lose out, either, with loads of craft nipping around the screen like there's no tomorrow! The sound on both games is also outstanding, with tons of loud and raucous explosions - when the going gets tough (which it invariably does), it sounds like a full-scale war! Add to that the automatic difficulty level (which takes into account how you're doing and if one or two players are taking part), and you've got yourself one of the most addictive and playable blasters in ages. Miss this and you'll never forgive yourself!

ROBERT SWAN

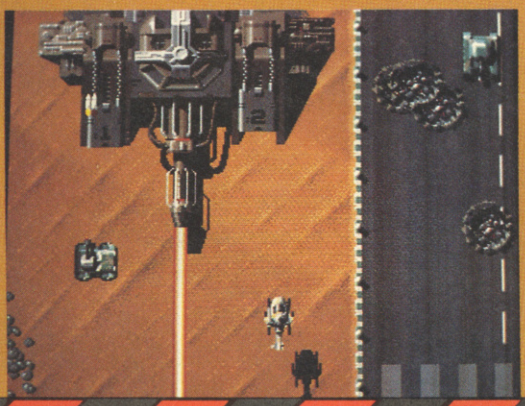
BATTLE-GROUND BONUSES

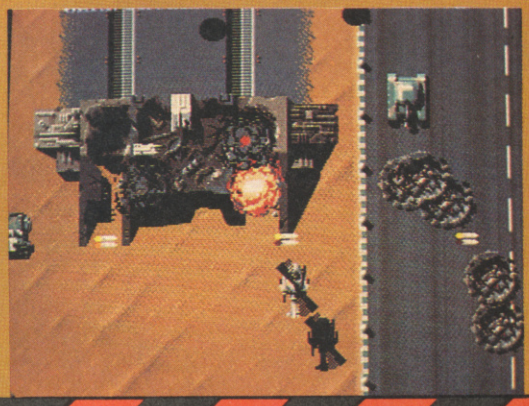
At certain points, the components of a "goosecopter" fly on screen then join up. When it's in one piece, the only vulnerable point is the central body, but this is partly shielded at the front by the swinging "head". Once destroyed, these nasty objects leave behind a number of tokens, which award the following goodies:

DOLLAR Gives a 5,000 point bonus, as well as a limited shield.

BONUS Awards the player a number of bonus points.

EXTR crease firing



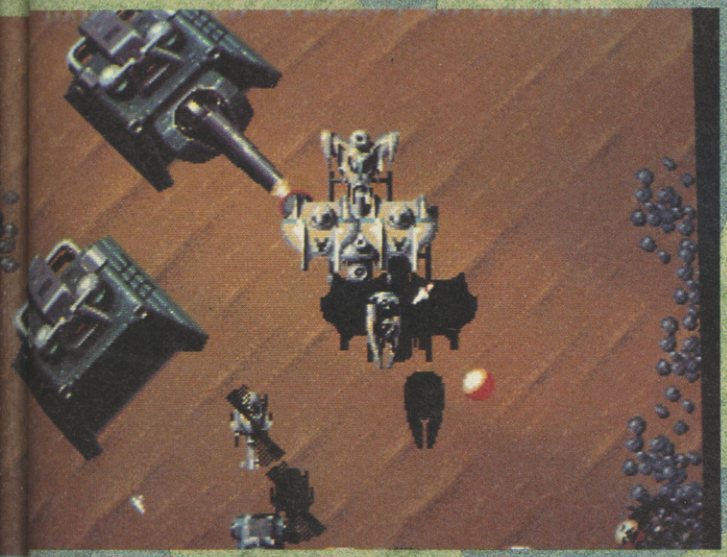


S.W.I.V.

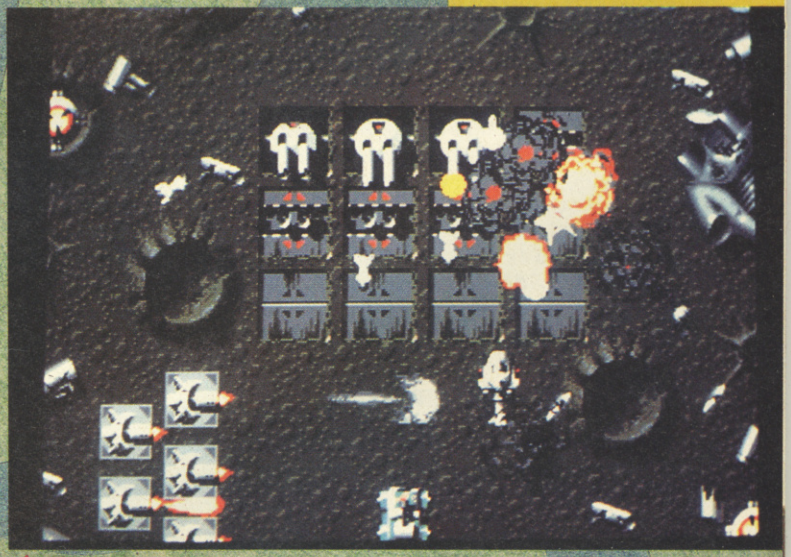
SPECIAL WEAPONS INTERDICTION VEHICLE

MASSIVE METAL MONSTER MALARKEY

The enemy installations aren't just going to sit back and let the world go by - no, siree, they let you know they mean business with some of the biggest weapons yet seen in any game! Take a look at this first base, for example - keep out of the way of that cannon, or **BOOOM!**



...roy that gooseneck for power-ups!

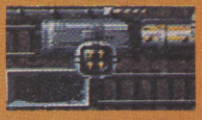


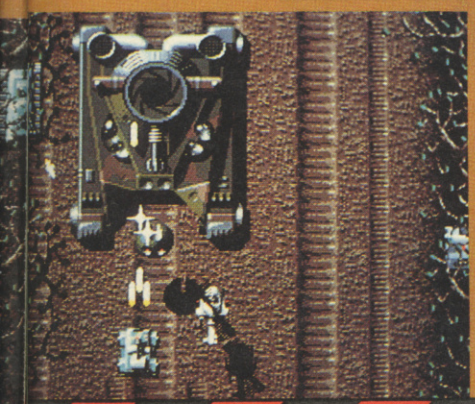
▲ Now you're in trouble...

PARALLEL Increases the number of bullets to a straight line.

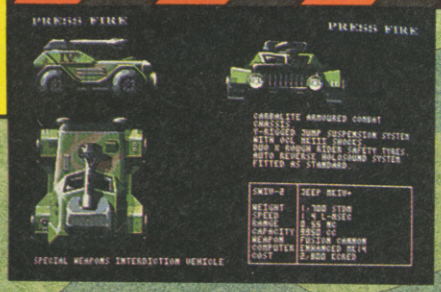
EXTRA SPREAD Fans the increased number of bullets out, for a wider kill area.

RAPID FIRE Exactly what it says, really!





REVIEW

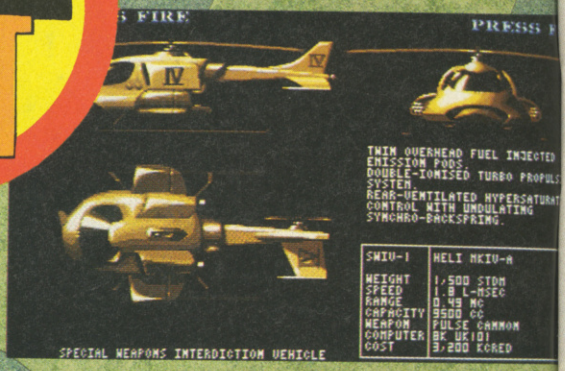


Specs for the jeep...

UPDATE

SWIV will be exploding on to the ST (£24.99), Spectrum and Amstrad (£10.99) very soon now, with (hopefully) just as much frantic blasting action as the versions reviewed here. Check out the relevant Bytesize sections over the next few months for an update.

CVG HIT

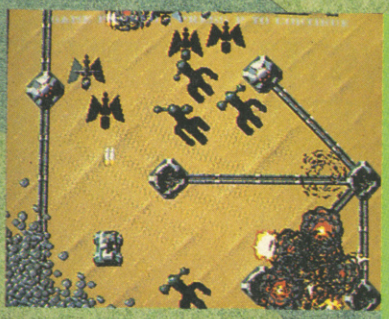


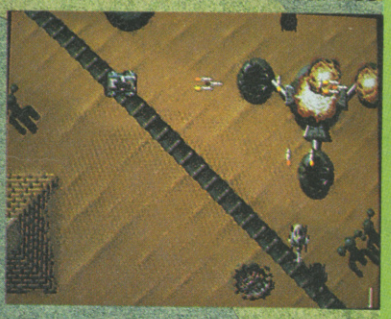
and for the 'copter!

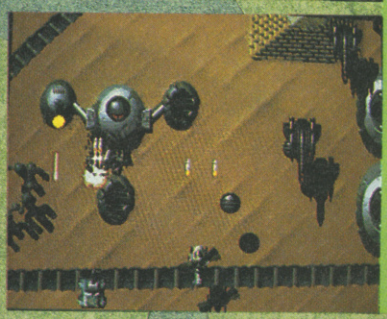
PAUL SEZ...

There aren't many Amiga blasts that I would go out of my way to play, but this one is something else! It's brilliantly programmed with the sort of features you only see on console shoot 'em ups - really detailed graphics, super-smooth, full-screen scrolling, explosive sound effects, loads of missiles on the screen and first-rate gameplay. What I liked most about SWIV was the enemy vehicles, which you might think is strange, but they look just like the sort of tanks, trucks and aircraft Gerry Anderson used to dream up for the SF programmes of my youth. Elderly arcade fans should also watch out for the "Tribute to Xevious" part-way through the second section. The use of the two vehicles is as accomplished as it was in Silk Worm, though I found the Jeep more difficult to control than the helicopter because I couldn't quite master the jumping control. Still, they tell me practice makes perfect, so I've got a good excuse to get back to the game and start playing it again. So if you'll excuse me...

PAUL GLANCEY

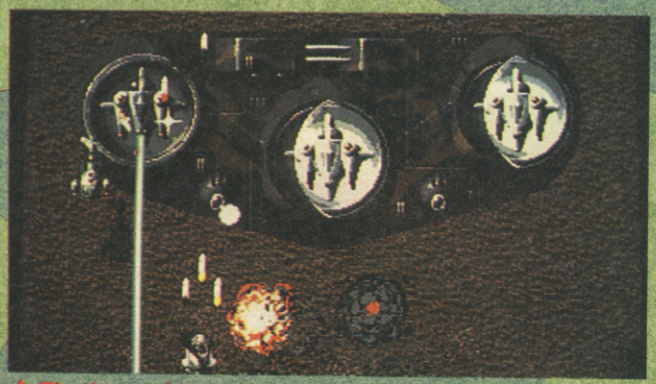






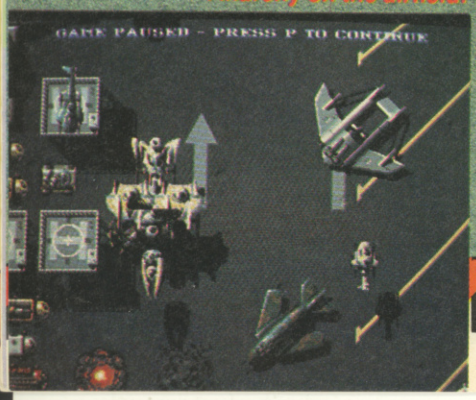
SMOOTH AS SILK

Though not strictly speaking a sequel SWIV could be thought of as the follow-up to a Tecmo coin-op released back in 1988. This enjoyable horizontal scrolling blast featured a similar style of simultaneous two-player action, but playing the jumping jeep was a difficult job at best, due to the large number of ground installations. Silkworm was converted to home computers a year later by Random Access (who, by no strange coincidence, are also the team behind SWIV), and received rave reviews across the board - Paul awarded the cracking Amiga version a CVG HIT! in the July '89 issue. Now it's been re-released on the 16 Blitz Plus and Mastertronic Plus labels (for £7.99 and £2.99 respectively), so if you're considering forking out for this excellent slice of blasting action, check out the relevant Bytesize reviews elsewhere in the mag!



▲ That's one big gun!

▼ Anarchy on the airfield!



AMIGA	
GRAPHICS	93
SOUNDS	92
PLAYABILITY	92
LASTABILITY	90
OVERALL	93

C64	
GRAPHICS	89
SOUNDS	90
PLAYABILITY	90
LASTABILITY	88
OVERALL	90

From the designer of

Steve Jackson presents

F·I·S·T·

Fantasy Interactive Scenarios by Telephone

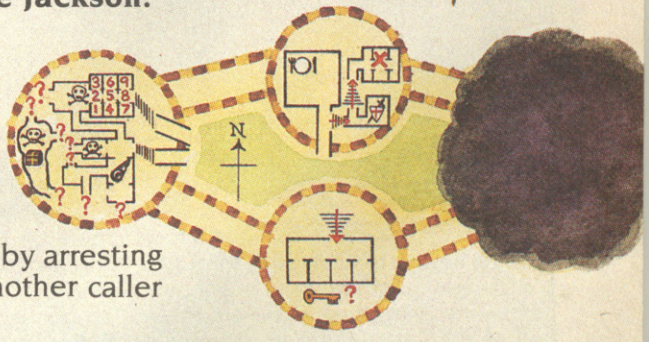
-the original telephone adventure game

- **£300 in Prizes to be won every month!**
- **Lots of Free Telephone Time to be won!**
- **3 Character Types! Play as a Hero, Thief or Guard!**
- **Caller Interaction! Make friends or enemies of other callers!**

- **New Combat System!**
- **New Sound Effects!**
- **New Monsters!**
- **New Puzzles!**
- **No-Delay Play! Faststarts! Fastsaves!**
- **Rules fed out only as you need them!**

Steve Jackson's Masterpiece of the Macabre

YOU can star in your own personal fantasy audio adventure. Tricks, traps and treachery await you in this, the *ultimate* telephone adventure game from GamesMaster **Steve Jackson.**



Heroes must try to *escape* from The Slaughterhouse in the fastest time possible. H*int* - Talk to other players; they will help you to find the escape route.
Thieves must *steal* as much gold as possible from the game characters - and from other callers! H*int* - Don't kill other callers unless absolutely necessary.
Guards earn money by extortion from game characters and by arresting other callers. H*int* - Only arrest Thieves who have killed another caller or Heroes.

Live Encounters!

You will regularly come across *other callers*. Is he Hero, Thief or Guard? Will you risk talking to him? Can you trust what he says? Or if you don't trust him, will you strike the first blow? Heroes need escape information from other callers.Thieves need to *appear* friendly to get close enough to pick pockets. Guards must find out about any strangers they meet - a wrongful arrest carries a heavy penalty.

New Combat System!

Outguess your opponent each *Attack Round* by dialling a number between 1 and 3. A 3 (Savage Attack) beats a 2 (Lunge) which beats a 1 (Guarded Attack) which beats a 3. Work out what happens when you both choose the same number! Monsters fight to the death - but in recognisable patterns. But with LIVE opponents, you can opt to either Plead For Mercy (dial a 9) or Spare his Life (dial a 0).

Cash Prizes to be Won! And Free Game Time!

The best Hero, Thief and Guard each month wins a prize of £100. Heroes must escape quickly; Thieves and Guards must collect Gold. In addition to these prizes, the computer will award free play time to characters who collect more than a certain number of Gold Pieces (the Gold required will vary from month to month and character to character).

☎ 0898 10 10 50

Calls cost 33p per minute cheap, 44p per minute all other times. The Slaughterhouse can be played on ALL TYPES of telephone.Some callers may find that dialling a '1' will exit from the game and suspend the call. This occurs at BT exchanges and is not a fault of the game system. If you experience a problem, please call again with a touch-tone telephone. If you need more information send a stamped, self-addressed envelope to Computerdial, 7 Leapale Road, Guildford, Surrey GU1 4JU, marked "Slaughterhouse".

REVIEW

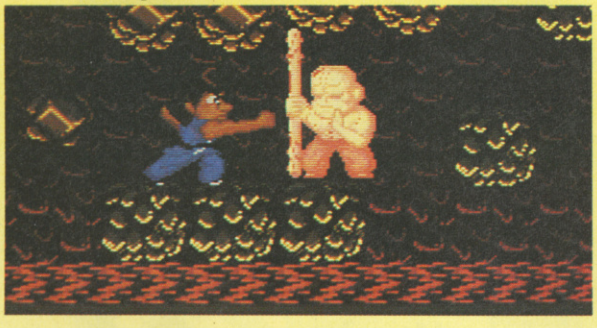
PC ENGINE £29.99

BY HUDSON SOFT

That inscrutable martial artist, and star of numerous chop-socky movies, Jackie Chan, is in a real fix this time. The Lord of the Underworld has spirited his beloved off to the dark recesses of the abyss, to make her his slave! What can a karate-kicking hero do, but make tracks after her, and kick the evil one's butt into the middle of next week?

Viewed from side-on, Jackie has to progress through six levels, kicking seven bells out of any opponent that dares to stand in his way. The bad guys aren't about to sit down and die, however, and will do everything in their power to make sure Jackie doesn't succeed! Contact with either an enemy or his weapon results in the loss of one of Jackie's energy points - once these are all gone, Jackie goes all a-quiver and collapses!

Friendly frogs wait en route, and when punched they release power-ups for Jackie to catch, bestowing extra energy, super spin kicks or super high kicks. These power-ups are limited in number, however, and must be used wisely. Also in Jackie's arsenal is the ability to power-up his "fists of fury", and unleash an energy bolt of devastating force!



▲ *Tiger, tiger, burning bright...*

▲ *Flamin' heck - it's hot stuff!*

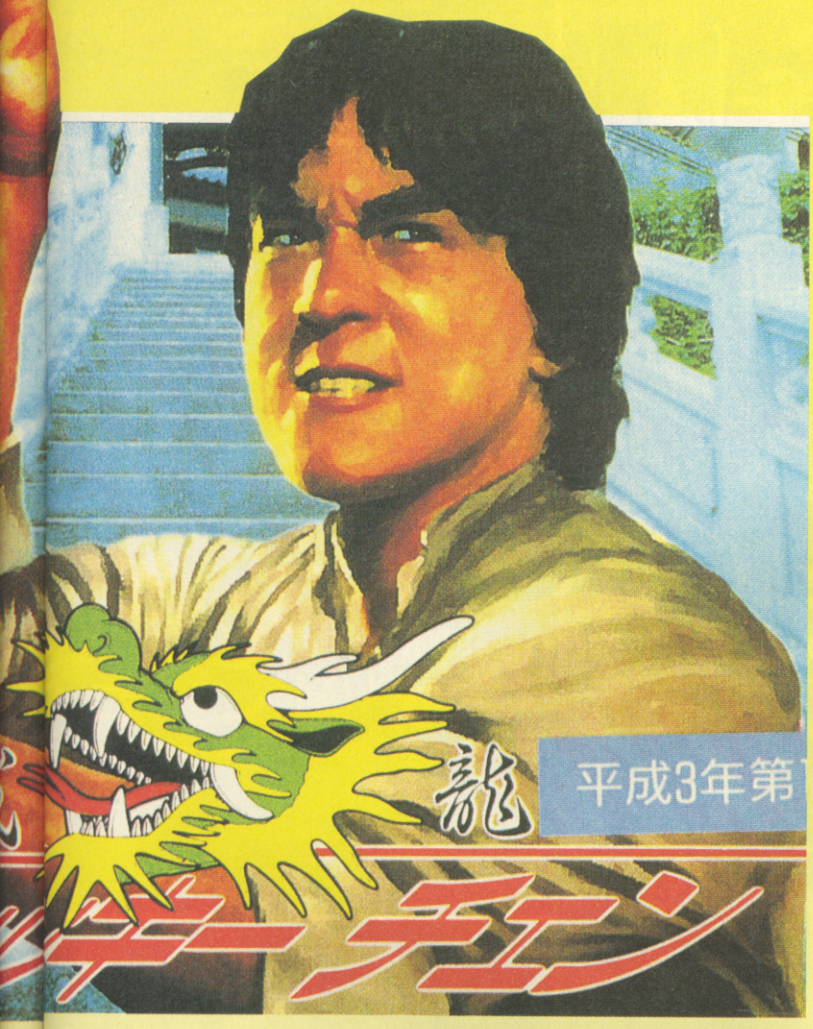
CLOUD BOUNCING BONUSES

If you're lucky enough to come across a key to a secret room, Jackie can grab loads of extra goodies! Jackie has to bounce from cloud to cloud without falling off and collecting the fruit as he goes. When the timer reaches zero, Jackie is awarded extra lives, points, energy and power-ups, depending on which fruit he collected!

RICH SEZ

If ever you want to watch a film with a wafer-thin plot, plenty of violence and loadsa laughs, I can highly recommend any of Jackie Chan's movies. Bearing in mind all his laugh-a-minute antics, I thought that this would be a brill game. I was a tad disappointed. Poor old Jackie seems to have gone through a timewarp to ancient Japan (no leaping on top of a moving lorry and taking on seven ninjitsu aces in mid-air, no sir) - completely losing all of the atmosphere of the movies! Still, although the game wastes the potential of the licence, it's still a good laugh to play with some really nice sprites (especially the tiger on level one) and decent grunts, groans and tunes beefing up the audio aspect. The game is also very challenging and there's plenty of variety in all the levels. If you're into platform-based beat 'em ups, give this one a go.

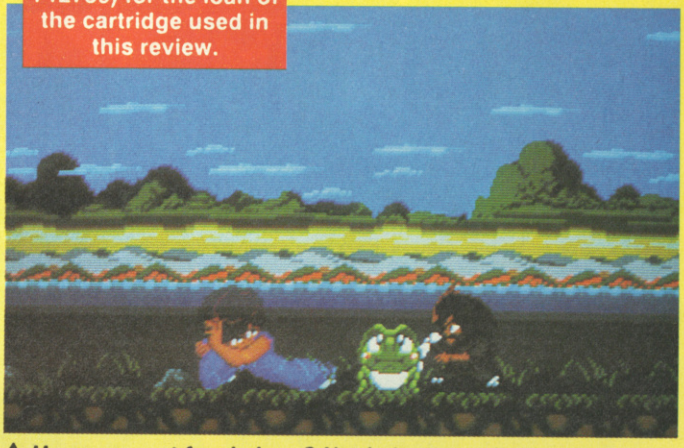
RICHARD LEADBETTER



CKIE CHAN

THANKS

Thanks to Console-Concepts (0782 712759) for the loan of the cartridge used in this review.

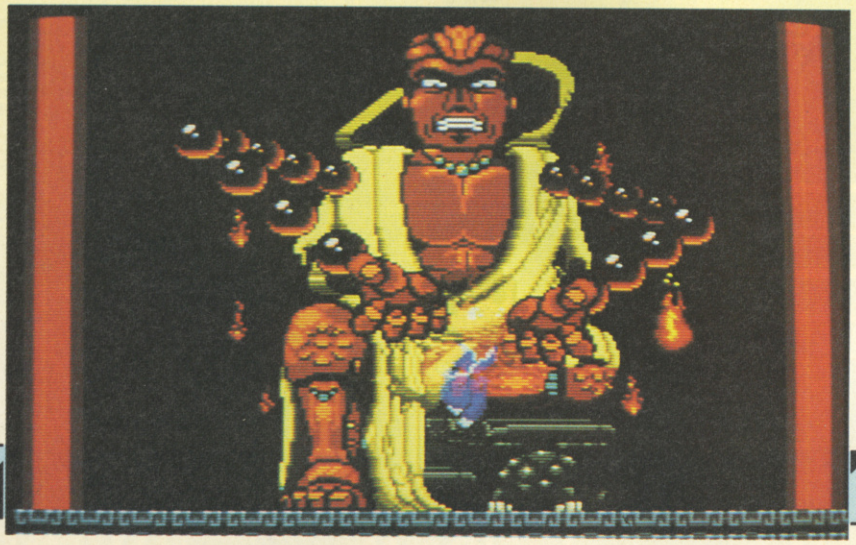


▲ *Have you got frog's legs? No, I always walk like that...*

ROB SEZ

I'm not exactly the world's biggest fan of chop-socky movies, and Jackie Chan doesn't strike me as being among the likes of Harrison Ford in the film star stakes. Bearing this in mind, I approached Jackie Chan with some trepidation, thinking "yeah, just another beat 'em up". But, as some games have a sneaking tendency to do, this had me completely addicted before long! It's not just the audio-visual aspect which makes this so good (although the way Jackie leaps, kicks, and punches is pretty good) but the sheer addictive nature of the game which keeps dragging you back for another go. The addition of secret levels only makes the game more entertaining, thereby prolonging the game's lifespan. Easy to get into, but a real mutha to complete, Jackie Chan is a must for any PC Engineer's collection.

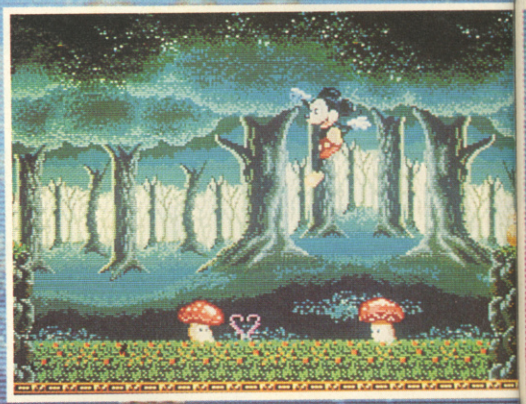
ROBERT SWAN



PC ENGINE

GRAPHICS	85
SOUNDS	82
PLAYABILITY	89
LASTABILITY	85
OVERALL	88

'castle of illusion' starring mickey mouse

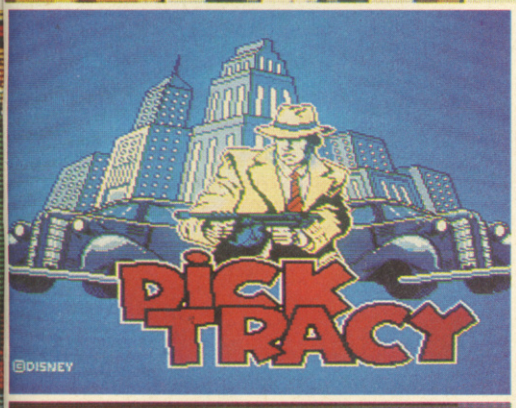


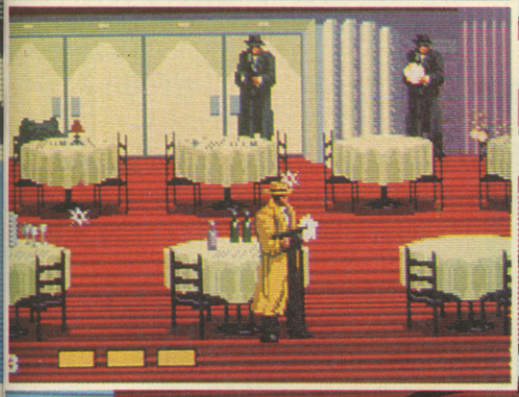
both games are coming soon for the 8 BIT and 16 BIT

The Walt Disney Company Produced by Sega
Enterprises. Ltd. All rights Reserved.

dick tracy

screen shots shown
are from the sega 16 BIT





"DO ME A FAVOUR... PLUG ME INTO A SEGA

REVIEW

C64 CARTRIDGE £24.99

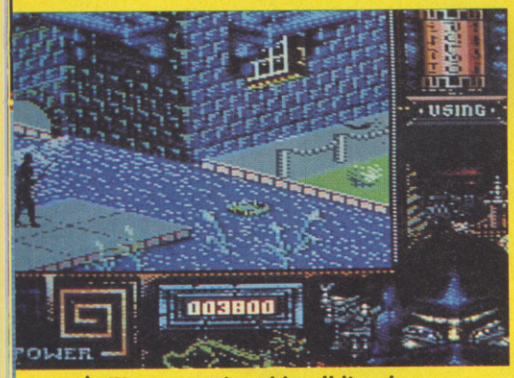
BY SYSTEM 3

It is the twelfth century. The evil Shogun, Kunitoki, having fled from present-day Manhattan, has taken refuge in ancient Tibet. His new lair is the Palace of Mysteries, the source of the Ninja's power of stealth and magic. The dark one's goal - to completely destroy the Ninja by perverting their temples into sanctums of evil and chaos!

To test his plans, Kunitoni has called upon his age-old adversary, the Last Ninja Armakuni. Dragged through time and space, Armakuni has to traverse five forced-perspective levels, each of which depict the various chambers of the temple. Each chamber signifies a particular element; Earth, Wind, Water, Fire, and finally Void, in which Armakuni must defeat Kunitoni once and for all!

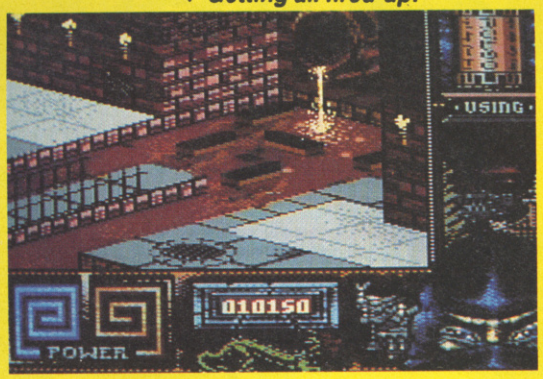
It's not as easy as it sounds, however. Not only are Kunitoki's forces out to utterly destroy the lone shadow warrior, but puzzles have to be solved in order for Armakuni to progress - if these aren't overcome, the Ninja will face a fate worse than eternal doom...

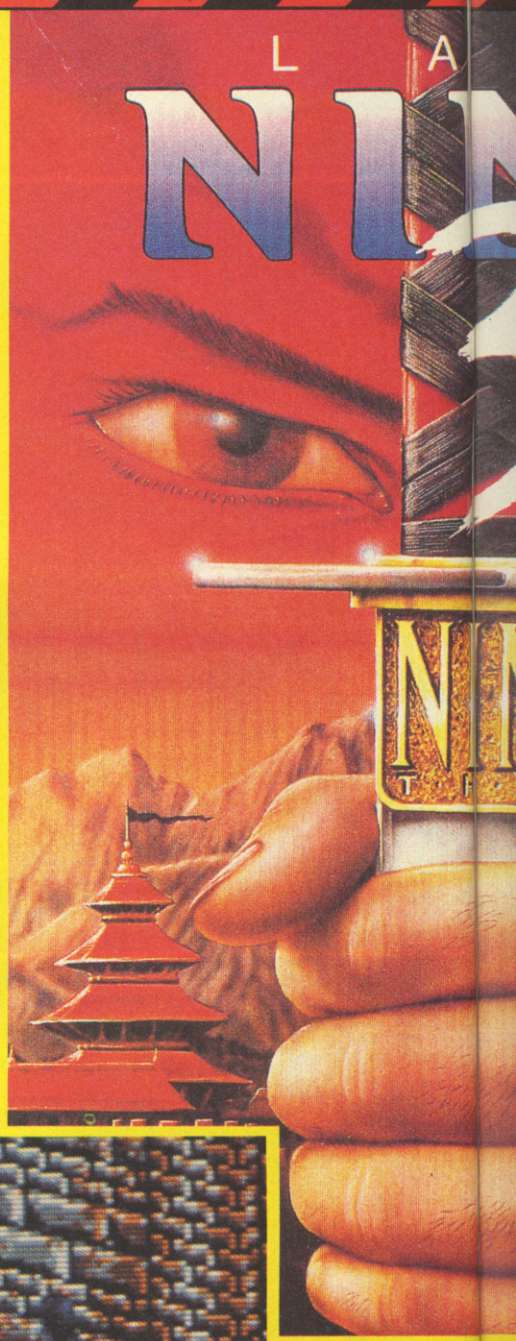
CVG HIT



▲ *The water level in all its glory.*

▼ *Getting all fired-up!*



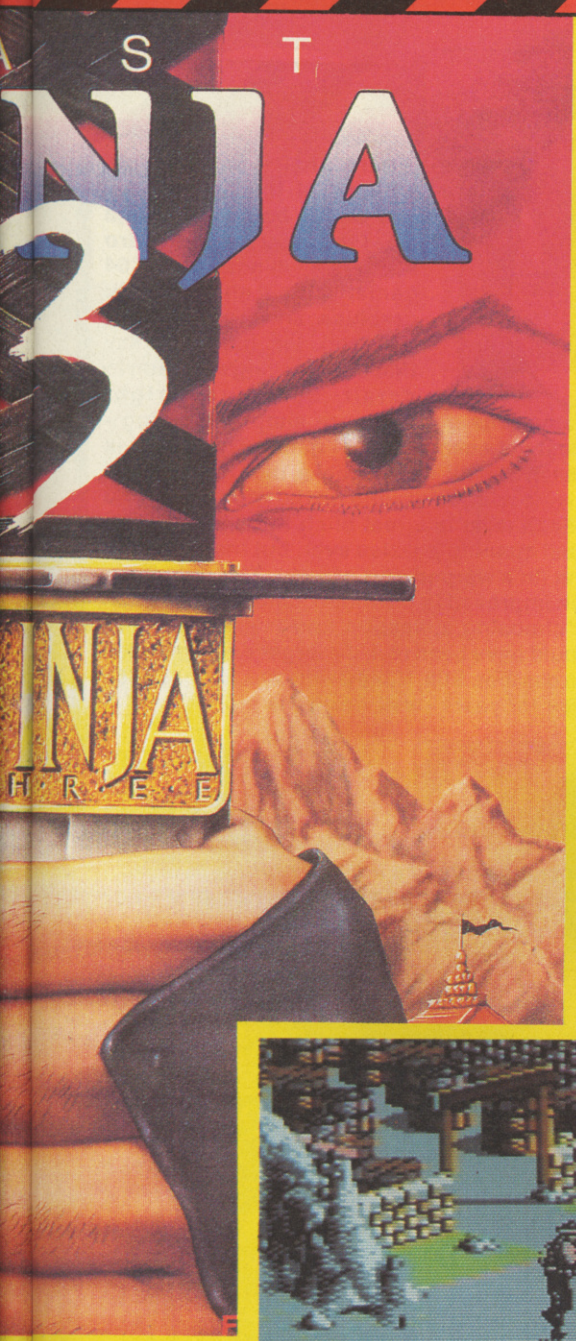


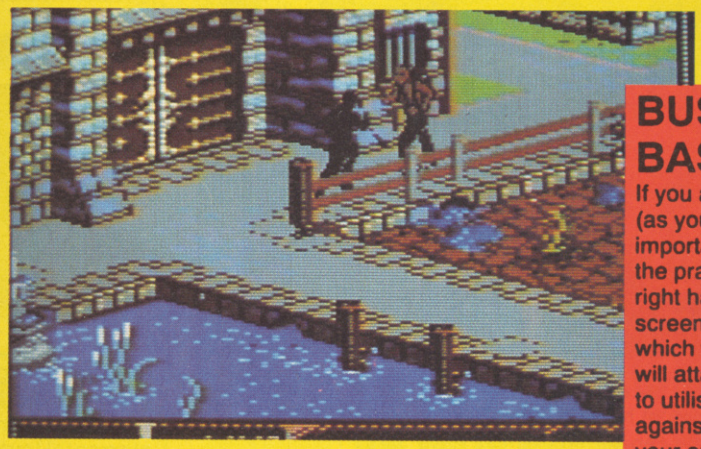
THE FIRST LAST NINJAS

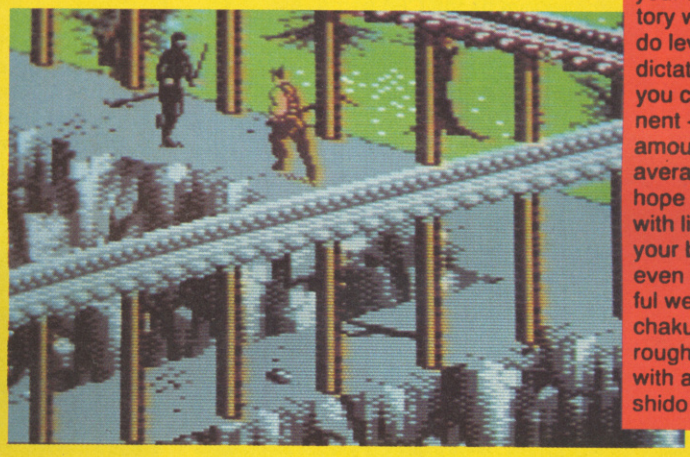
The first Last Ninja game (?) was released during 1986 after an extensive advertising campaign, and an even longer wait (prompting some wits to call it "At Last The Ninja"). Featuring brilliant chopsocky action and great graphics, Last Ninja also surfaced on the 16 bits as Ninja Remix (although the first one was supposed to have been released along with the C64 version - an Atari version was planned, but never saw the light of day). Last Ninja 2 was no less stunning than the first game. Set in present day New York, the game saw Armakuni take on the Shogun's forces, crooked cops, thugs and all sorts of other strangeness. Although the 8 bit versions received general acclaim and many rave reviews, the ST and Amiga versions (programmed and published by Activision) were, surprisingly, inferior and as such were slated something chronic!

▼ *A one-on-one battle!*

▼ *Mr Death comes to play...*







BUSHIDO BASHING

If you are drawn into combat (as you inevitably will be), it's important to keep an eye on the prayer wheel at the top-right hand corner of the screen - this will inform you which weapon your assailant will attack you with. If you try to utilise the same weapon against him (if you have it in your arsenal, of course!), victory will increase your Bushido level. Your Bushido level dictates how much damage you can inflict upon an opponent - with a reasonable amount of Bushido and an average weapon, you can hope to defeat any enemy with little trouble. However, if your bushido is low, and even if you are using a powerful weapon (such as the nunchaku), you're still in for a rough ride. Facing Kunitoni with anything less than full bushido is suicidal!

▼ *Climb the cliff!*

Prepare ▼ for pain!

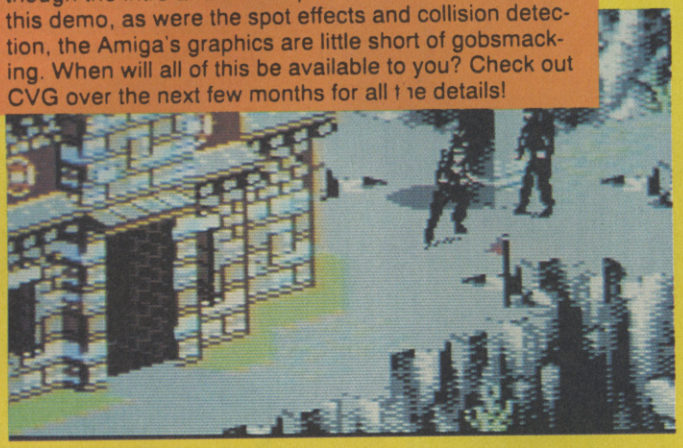
ROB SEZ...

As a fan of Last Ninja (and as someone who thought that Activision's 16 bit versions of Ninja 2 were little more than laughable), it's great to see that System 3 are determined to produce the best from an 8 bit machine. The C64's graphics and sound are really pushed to their limits, resulting in some of the most incredible audio-visuals you're likely to see on any 8 bit - the Void level, the intro and the end sequences are enough to have even the most cynical Amiga owner eating his words. The construction element of the puzzles makes the game that much more enjoyable to play, and increases the game's lastability. Okay, so twenty-five quid may sound like a lot of dough for someone used to forking out a tenner on a game, but when you're getting a game as big and as good as this, you're definitely getting your money's worth. Overall, this is the best thing on the C64 in years - and I ain't joking.

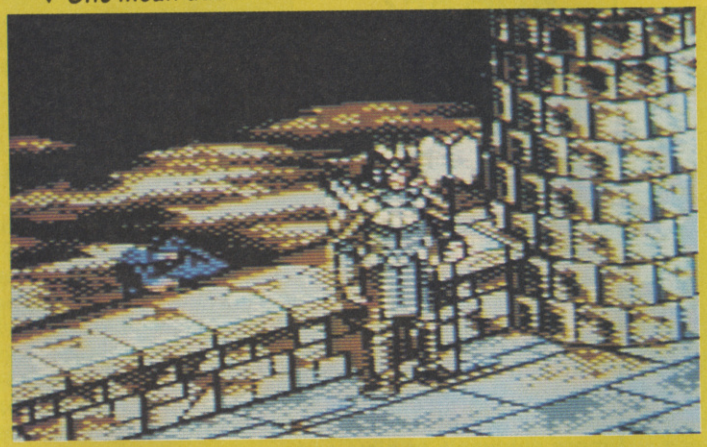
ROBERT SWAN

16 BIT NINJA MAGIC

The Amiga version of Ninja III is also coming along very nicely, and as you can see from these early screenshots, should be just as impressive as the C64 game. Although the intro and end sequences were missing from this demo, as were the spot effects and collision detection, the Amiga's graphics are little short of gobsmacking. When will all of this be available to you? Check out CVG over the next few months for all the details!



▼ *One mean dude...*

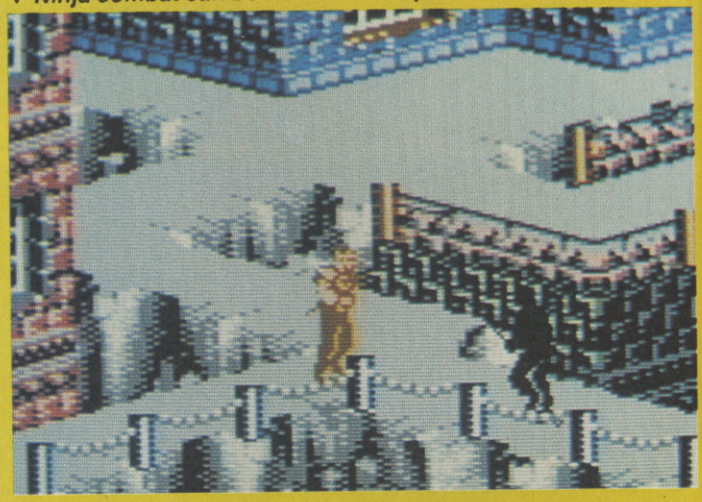


RICH SEZ...

Where shall I start? Well, perhaps at the beginning - and what a beginning! Ninja 3 has the most amazing intro sequence yet seen on a C64 game, with Amiga-quality graphics and sound (I kid you not). I'm happy to say that this amazing attention to detail continues right through the game. The graphics are simply stunning - probably the best yet seen on a C64 game. The sound is similarly impressive, with soundtracks that match each elemental level (the sounds of wind on the wind level - you get the idea). Each level is a real bitch to complete with some of the most cunning puzzles ever, but the solutions are quite logical (in a warped sort of way). The only thing that hasn't been improved is the ninja combat - this is still a case of just choosing a weapon and laying into your opponent. It would have been nice if a larger degree of skill was required in combat. Still, Ninja 3 ranks as the best C64 game I've played for years - well worth the money.

RICHARD LEADBETTER

▼ *Ninja combat can be fun - if a little painful.*



UPDATE

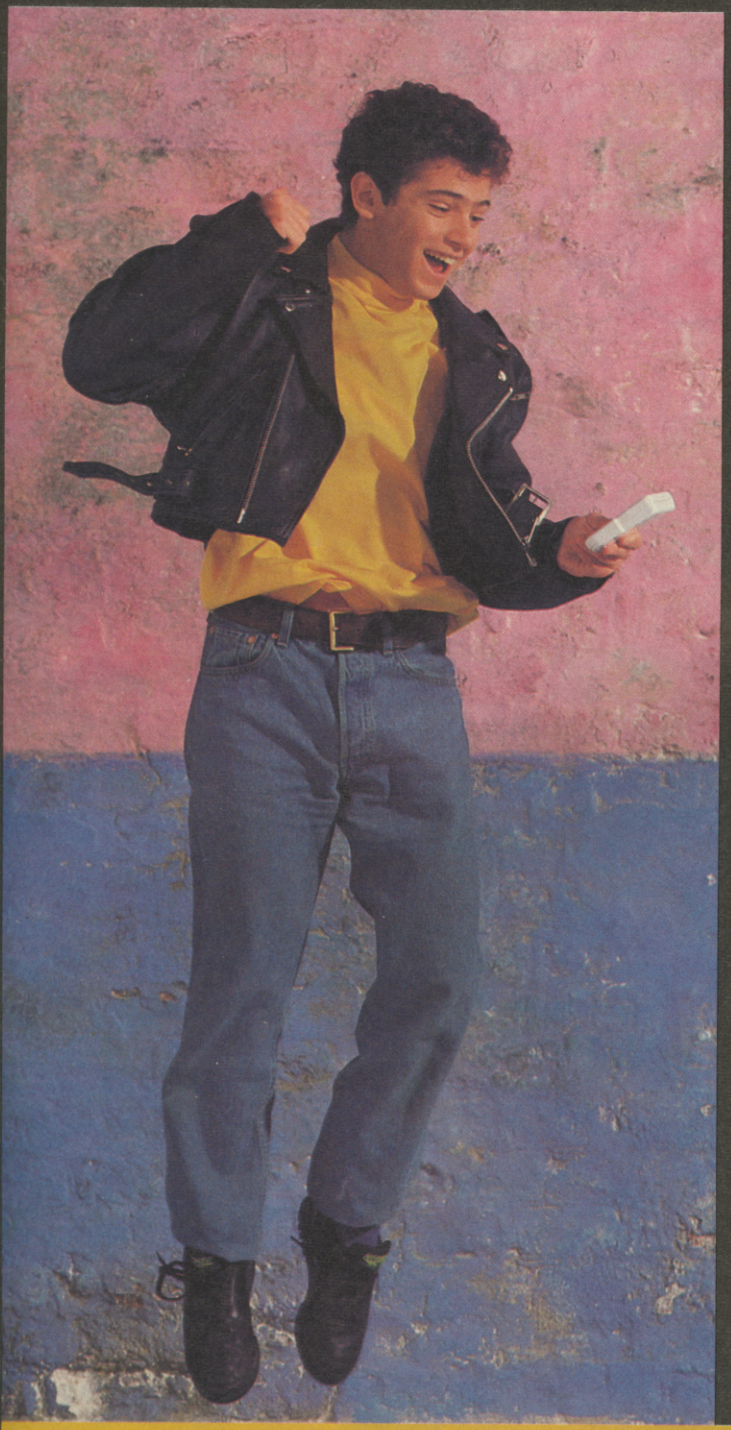
Ninja III should be slashing onto the Atari ST and Amiga within the next six weeks. As soon as we have anything further, you'll be the first to know.

▼ *Cor!*

C64 CART

GRAPHICS	96
SOUNDS	90
PLAYABILITY	93
LASTABILITY	94
OVERALL	94

VIDEO EXCITEMENT in the palm of YOUR HAND



Grandstand LCD Games like Double Dragon II put arcade action in the palm of your hand.

Billy Lee returns and requests your help to use your incredible ninja acrobatics to fight your way through 9 missions and defeat the ultimate villain, the Black Shadow Boss.

TIGER FROM GRANDSTAND

THE LEADING NAME IN LCD GAMES

20 top titles available including · Golden Axe · Hang On · Thunder Blade · Batman · Out Run · Shinobi · Paperboy · Altered Beast · After Burner · Ninja Gaiden · Super Off Road Racer · Space Harrier · Strider · Mega Man II · Kings of the Beach · Super Sprint · Street Fighter 2010 · Hard Drivin' · Simon's Quest.

ISSUE 43 APRIL 1991 £1.80

ACE

■ ST ■ AMIGA ■ C64 ■
CPC ■ SPECTRUM ■ PC
■ NINTENDO ■ SEGA ■

THE ULTIMATE GAMES MAGAZINE

ADVANCED COMPUTER ENTERTAINMENT

SAHARAN EMPIRE ATTACKS!

OUT NOW

FLAMES OF FREEDOM IGNITE
– Full Exclusive Review Inside!

THE COLOUR OF MONEY
Software Scams Blown Wide Open!

DEVELOPERS INTERROGATED
- Renegade
- Gremlin
- Audiogenic

Get the Thumbscrew Treatment

COIN-OP BREAKTHROUGH!
Stunning Developments in the Arcades

LIVE IT!
Actual Reality Exclusive

PLUS:
6 Pages of Games and Tech News

40 Pages of Hard Pink Information

THE SIMPSONS INSIDE!

25-PAGE REVIEWS AND PREVIEWS SPECIAL INCLUDING: CHUCK ROCK, NAVY SEALS, SECRET WEAPONS OF THE LUFTWAFFE, COLDITZ, WARLOCK, SUPER MONACO GP, MUDS, TURRICAN 2, MICKEY MOUSE, EXILE, + MANY MORE

9 770954 807024 04

DELTA CONSOLES

MEGADRIVE

Air Diver	£29.99
Aleste	£34.99
Arrow Flash	£35.99
Atomic Robokid	£34.99
Axis	£37.99
Batman	£36.99
Burning Force	£32.99
Columns	£26.99
Crackdown	£34.99
Curse	£22.99
Cyber Ball	£24.99
Dangerous Seed	£34.99
Darius II	£44.99
DJ Boy	£24.99
Dynamite Duke	£32.99
Elemental Master	£37.99
E-Swat	£27.99
Fatman	£34.99
Galares	£44.99
Gain Ground	£34.99
Ghostbusters	£24.99
Ghouls & Ghosts	£34.99
Golden Axe	£29.99
Granada	£34.99
Hard Driving	£37.99
Heavy Unit	£37.99
Herzog Zwei	£22.99
Hellfire	£32.99
Insector X	£34.99
Klax	£32.99
Magical Hat	£34.99
Master Golf	£25.99
Mickey Mouse	£34.99
Moonwalker	£30.99
New Zealand Story	£25.99
Phantasy Star II (English)	£36.99
Phellos	£32.99
Rastan Saga II	£24.99
Rainbow Islands	£37.99
Ringside Angel	£34.99
Same Same Same	£36.99
Shadow Dancer	£34.99
Strider	£39.99
Super Baseball	£29.99
Super Basketball	£24.99
Super Hang On	£32.99
Super Shinobi	£32.99
Tetris	£24.99
Thunder Force III	£29.99
Twin Hawk	£29.99
World Cup Soccer	£27.99
Wonderboy III	£34.99

SEGA MASTER

Afterburner	£24.99
Alex Kidd in High Tech World	£24.99
Alex Kidd in Shinobi World	£24.99
American Baseball	£24.99
Black Belt	£21.99
Bomber Raid	£24.99
California Games	£24.99
Captain Silver	£24.99
Cloud Master	£24.99
Columns	£21.99
Cyborg Hunter	£21.99
Dead Angle	£24.99
Double Dragon	£24.99
Global Defense	£12.99
Golden Axe	£26.99
Golvellius	£24.99
Great Baseball	£21.99
Great Golf	£21.99
Kenseiden	£24.99
Lord of the Sword	£24.99
Missile Defense 3d	£21.99
Monopoly	£24.99
Out Run	£24.99
Penguin Land	£24.99
Poseiden Wars 3D	£21.99
Pro Westling	£21.99
Psycho Fox	£24.99
R-Type	£24.99
Rambo III	£24.99
Rampage	£24.99
Rastan	£24.99
Shinobi	£24.99
Space Harrier	£24.99
Space Harrier 3D	£21.99
Thunderblade	£24.99
Time Soldiers	£24.99
Vigilante	£24.99
Wanted	£21.99
Wonderboy III	£24.99
Y'S	£24.99

Hardware Accessories

Master System

Light Phaser	£25.99
Light Phaser with 3 Games	£39.99
3D Glasses	£34.99
Control Stick with Auto Fire Adapter	£17.99

Megadrive

Megadrive Joypad	£12.99
Megadrive Pro-1 Joystick	£19.99
UK Converter	£16.99

GAMEBOY

Amazing Penguin	£24.99
Bases Loaded	£24.99
Batman	£26.99
Boomers Adventure	£24.99
Bubble Ghost	£24.99
Bugs Bunny	£24.99
Castlevan Adventure	£24.99
Catrap	£24.99
Chase HQ	£24.99
Daedalian Opus	£22.99
Dead Heat Scramble	£24.99
Double Dragon	£24.99
Dr Marlo	£24.99
Final Fantasy Legend	£29.99
Fist of the North Star	£24.99
Filpull	£24.99
Fortressol Fear	£24.99
Ghostbusters II	£24.99
Heavy Weight Boxing	£24.99
Kierk	£24.99
Motor Cross Maniac	£24.99
Nemesis	£24.99
NFL Football	£24.99
Power Racer	£24.99
Quarth	£24.99
Skate or Die	£24.99
Snoopy	£24.99
Spiderman	£24.99
Teenage Ninja Turtles	£26.99
Wheel of Fortune	£26.99

Hardware

Megadrive + Joypad + Pau + Altered Beast £149.00

Super Famicom (Scart) + Joypad + Pau + Mario 4 + F-Zero £299.00

Sega Game Gear inc 3 Games £179.00

Please Add £1.00 for P&P for Software
Please Add £5.00 for P&P for Consoles
All Prices include VAT
All Products are Imports and are Subject to Availability

All Sega Master and Gameboy Titles are American with English Manuals

E&E0

Delta Consoles
PO Box 159
Union Street
Oldham, Lancs OL1 1WW
Mail Order Tel No. 061-628 5371
Mail Order Fax No. 061-627 3578

MC MARTINS C-O-N-S-O-L-E-S MC

34 Keswick Gardens, Redbridge, Ilford, Essex IG4 5NB

To order phone our shop 081-521 0692 10am to 6pm or 081-550 5073 after 6pm.

MEGADRIVE	Jap	U.K
Cyberball	£32.00	£33.00
Super Real Basketball	£32.00	£33.00
Super Hang On		£32.00
Dick Tracey		£33.00
Techno Cop		£32.00
Rambo III		£29.00
Arnold Palmers Golf	£32.00	£32.00
Lakers Vs Celtics		£33.00
Hellfire	£32.00	
Magical hat	£33.00	
Heavy Unit	£30.00	
Wrestle Ball	£33.00	
Afterburner II	£32.00	
Battle Squadron		£34.00
John Madden's Football		£32.00
Sword of Sodan		£35.00
Budokan		£34.00
Mickey Mouse	£33.00	
Ring Side Angel	£33.00	
Wonderboy III	£33.00	
Batman	£35.00	
Darius II	£32.00	
Strider	£33.00	
Super Monaco GP	£32.00	£33.00
Hard Drivin'	£32.00	£35.00
Moonwalker	£33.00	
Shadow Dancer	£33.00	
Revenge of Shinobi	£32.00	£34.00
Midnight Resistance	£37.00	
Crack Down	£33.00	
Gain Ground	£32.00	
Elementary Master	£33.00	
Dynamite Duke	£32.00	

NINTENDO	Jap	U.K
Batman		£32.00
Double Dragon II	£34.00	
Turtles	£33.00	£26.00
World Wrestling		£34.00
Ikari Warriors		£26.00
Robocop		£30.00
Mega Man II	£34.00	
Super Mario Bros		£30.00
Paperboy		£25.00

GAMEBOY	Jap	U.K
Batman	£24.00	£25.00
Turtles	£23.00	£25.00
Chase HQ		£25.00
Robocop		£25.00
Ghostbusters II		£25.00
Paperboy		£24.00
Bad 'n' Rad		£24.00
Spiderman		£24.00
Double Dragon	£23.00	
Soccer Boy	£22.00	
Mario Land	£20.00	
Wrestling	£21.00	
Tennis	£19.00	
Golf	£19.00	
F1 Race	£21.00	

We also stock a variety of games for the: Game Gear, Lynx, Famicom, PC Engine, Sega Mastersystem + Commodore Amiga

This is just a small selection of the games in stock, ring for any game that is not listed. To order simply phone or send a cheque to the above address.
24 hour delivery by hand for local orders!!

PRO GAMES

SEGA MEGA DRIVE · SNK'S NEO GEO · VISA · SUPER FAMICOM · NINTENDO GAMEBOY · PC Engine HANDHELD

Mail Order: Tel: 081-769 9937 Fax: 081-769 4688 Shop: 081-664 7243

GAMEGEAR

SEGA MEGADRIVE HARDWARE

MEGADRIVE PAL +Game	164.95
MEGADRIVE PAL	144.95
UK/MED-COM CONVERTOR	14.95
SCART LEAD (for use with Monitors or TV/ Scart)	12.95
ARCADE POWER STICK	39.95
CONTROL PAD	14.95
POWER PACK	14.95
MEGADRIVE CARRY CASE	CALL

GAMES

COLUMNS	24.95
G-LOC	29.95
JUNCTION	CALL
PENGO	24.95
SOKO-BAN	CALL
SUPER GOLF	CALL
SUPER MONACO GP	24.95
WONDERBOY	24.95

PC ENGINE HARDWARE

PC ENGINE PAL+Free Game	169.95
PC ENGINE HAND HELD	299.95
SUPER GRAPHIC PAL or SCART	279.95
FIVE PLAYER ADAPTOR	23.95
CONTROL PAD	19.95

NEO-GEO HARDWARE

NEO-GEO+CONVERTOR	384.95
NEO-GEO CARRY BAG	24.95
JOYSTICK	49.95

GAMES

BASEBALL STARS	149.95
BLUE JOURNEY	189.95
BOWLES	189.95
CYBER-CLIP	169.95
JOY JOY KID	189.95
KING OF THE MONSTERS	189.95
MAGICIAN LORD	149.95
NAM 1975	149.95
NINJA COMBAT	189.95
PUZZLED	189.95
RIDING HERO	149.95
SUPER GOLF	149.95
SUPER SPY	189.95

SEGA GAME GEAR

GAME GEAR (Handheld Console) +Free Game	159.95
TV ADAPTOR	CALL
POWER PACK	14.95

NINTENDO GAMEBOY

GAMEBOY	59.95
GAMEBOY CASE (carry all or tote)	17.95
LIGHTBOY	29.95
ILLUMINATOR	17.95
GAME LIGHT	9.95

NINTENDO SUPER FAMICOM

SUPER FAMICOM+2 Games	299.95
SUPER FAMICOM PAL+ 2 Games	349.95
ACT-RAZOR	44.95
BIG RUN	49.95
BOMBUZAL	44.95
FINAL FIGHT	44.95
GRADIUS III	44.95
HOLE IN ONE GOLF	CALL
PILOT WINGS	44.95
POPULOUS	49.95
SIM CITY	CALL
SUPER MARIO WORLD	44.95
F ZERO	44.95
R-TYPE II	49.95
YS III	CALL

MEGADRIVE GAMES

AERO BLASTER	34.95
ALISIA DRAGON	CALL
ATOMIC ROBO KID	34.95
BATMAN	39.95
BATTLE SQUADRON	34.95
BIMINI RUN	CALL
BUDOKAN	39.95
COLUMNS	29.95
CRACKDOWN	34.95
CROSS FIRE	CALL
DANGEROUS SEED	34.95
DARIUS II	44.95
DICK TRACY	CALL
DJ BOY	32.95
ELEMENTAL MASTER	34.95
ESWAT	32.95
FINAL BLOW	34.95
GAIARES	39.95
GALLAXY FORCE	CALL
GAIN GROUND	34.95
GHOULS 'n' GHOSTS	39.95
GHOSTBUSTERS	32.95
GOLDEN AXE	33.95
GYNOUG	CALL
HARD DRIVIN	34.95
HEAVY UNIT	34.95
HELLFIRE	34.95
HERO MASTER	CALL
HURRICANE	CALL
JOHN MADDEN'S FOOTBALL	39.95
JOE MONTANA FOOTBALL	39.95
KA JE KI	CALL
LAKERS vs CELTICS	34.95
MAGICAL HAT (turban)	34.95
MASTER GOLF	34.95
MICKEY MOUSE	34.95
MIDNIGHT RESISTANCE	CALL
MUSHA ALESTE	34.95
NEW ZEALAND STORY	34.95
POP BREAKER	CALL
POPULOUS	39.95
RAINBOW ISLANDS	39.95
RINGSIDE ANGEL	34.95
ROAD BLASTERS	34.95
SHADOW DANCER (Super Shinobi II)	34.95
SHINING DARKNESS	CALL
SONIC THE HEDGEHOG	39.95
SPIDERMAN	CALL
STAR CRUISER	CALL
STRIDER	38.95
SUPER AIRWOLF	CALL
SUPER MONACO GP (PAL)	34.95
SUPER SHINOBI	CALL
SWORD OF VERMILLON	39.95
TARGET EARTH	CALL
TECHNOCOP	39.95
THUNDERFORCE III	38.95
TRAMPOLINE TERROR	34.95
VOLFIEV	34.95
WONDERBOY III	34.95
WORLD CUP SOCCER	34.95
WRESTLE WAR	CALL

PC ENGINE

BATMAN	34.95
BOMBER MAN	34.95
DEVIL CRASH	34.95
DIE HARD	34.95
DON DOKO DON	34.95
FINAL BLASTER	34.95
JAKIE CHAN	CALL
NEW ZEALAND STORY	34.95
OPERATION WOLF	34.95
PC KID	33.95
POWER DRIFT	34.95
SUPER STAR SOLDIER	34.95
THUNDERBLADE	34.95
W-WING	34.95

GAMEBOY GAMES

BATMAN	24.95
BOULDERDASH	24.95
BUBBLE BOBBLE II	24.95
CASTLEVANIA	23.95
CHASE HQ	24.95
DOUBLE DRAGON	24.95
DUCK TALES	24.95
FINAL FANTASY	29.95
GARGOYLES QUEST	23.95
NFL FOOTBALL	24.95
NINJA BOY	24.95
TMNT	24.95
PIPE DREAM	24.95
ROBOCOP	24.95
SPIDERMAN	24.95
SUPER MARIO LAND	23.95
WF SUPERSTARS	24.95

PLEASE MAKE CHEQUES PAYABLE TO PRO GAMES. ALL DELIVERIES BY FIRST CLASS MAIL.
NEW BUSINESS HOURS MON-SAT 9.30am-6.30pm SUN 9.30am-2.00pm
RING FOR GAMES THAT ARE NOT LISTED. ALL ENQUIRES WELCOME.
POSTAGE: NO CHARGE FOR GAMES £3 FOR CONSOLES IN LONDON. OUT OF LONDON £1 PER GAME AND £5 PER CONSOLE.
Shop Hours: 9.30am-6.30pm Mon-Sat

Mail Order: 21 Riggindale Road, Streatham, London SW16 1QL
Shop: 10 Mitcham Lane, London SW16 6NI

REVIEW

MASTER SYSTEM £29.99

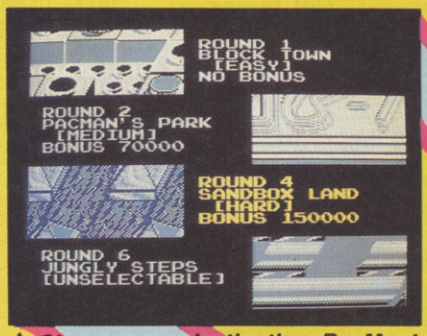
BY TECMAGIK

PAC-MANIA

Wacka-wacka! PacMan has returned, only to find that PacWorld has gone all forced-perspective on him! A strange state of affairs, indeed, but to PacMan, it's business as usual - time to stuff his face! The problem is, those pesky ghosts - Inky, Pinky, Blinky and Clyde - are back as well, but with two new cohorts, Sue and Jumpy, and all six are out to sink their chompers into PacMan's hide!

PacMan's objective is to race around the five levels (Block Town ,PacMan Park, Sandbox Land, Jungly Steps, and the new secret level, Coin World) munching down all the video pills in order to progress to the next stage. Contact with a ghost will result in the loss of one of his three lives, but the tables can be turned by gulping down one of the four power pills, to be found in each corner of the maze.

If the going gets too harsh, PacMan can use his new "bounce power" to leap over the heads of any ghost that gets too close!

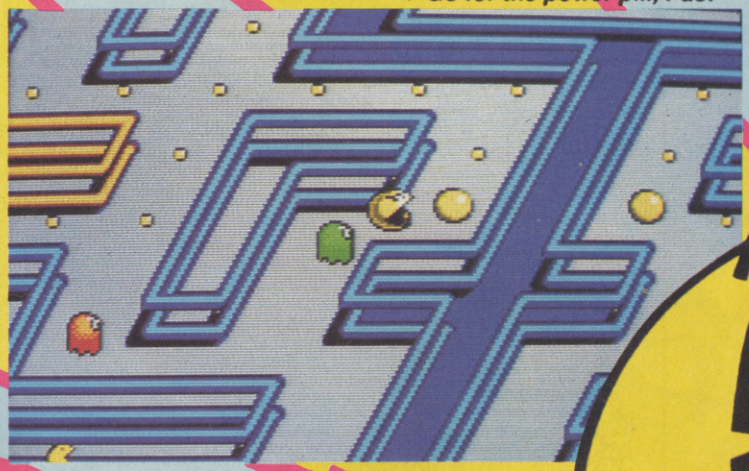


▲ *Choose your destination, PacMan!*

THE LIFE AND TIMES OF PACMAN

PacMan's video history is just as extensive - the original coin-op, the Atari VCS and 8 bit cartridges, Ms PacMan, Baby PacMan (a curious mix of a mini pintable and a video game, which, unfortunately, flopped), Super PacMan, Professor PacMan (an educational coin-op?), PacLand (from which the TV cartoon series, which is still being screened today, was spawned), Super PacLand (more of the same, only harder), PacMan Jr (another Atari VCS cart), and finally PacMania. What next, we ask ourselves? How about PacMan on the Game Gear?

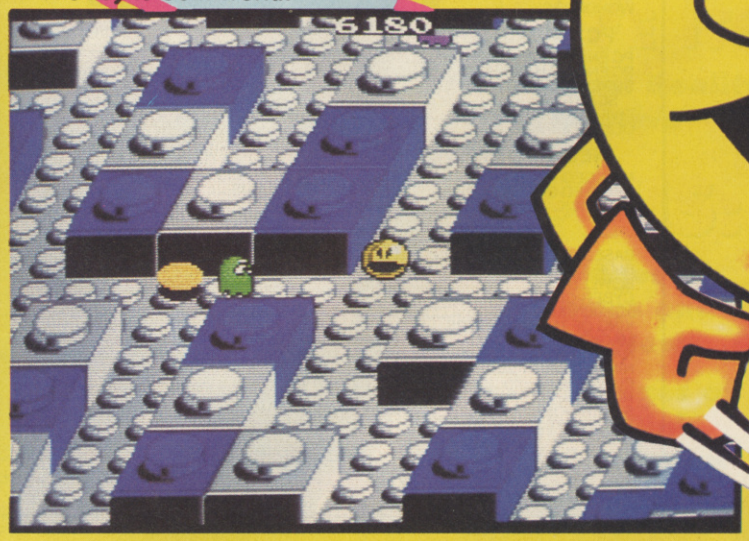
▼ *Go for the power pill, Pac!*



▲ *Ghost in Blck*

▶ *PacMan's this time he's twice as deadly!*

▼ *The key to Coin World!*



RICH SEZ...

First of all, there's no denying the technical brilliance of PacMania - the graphics are virtually the same as the acclaimed Amiga version with super-smooth scrolling throughout. The playability is just as good as the coin-op version (although it's a tad more difficult methinks) and the instantly addictive gameplay will have you hooked from the outset. Unfortunately, it's perhaps too close to the coin-op for its own good.

RICHARD LEADBETTER

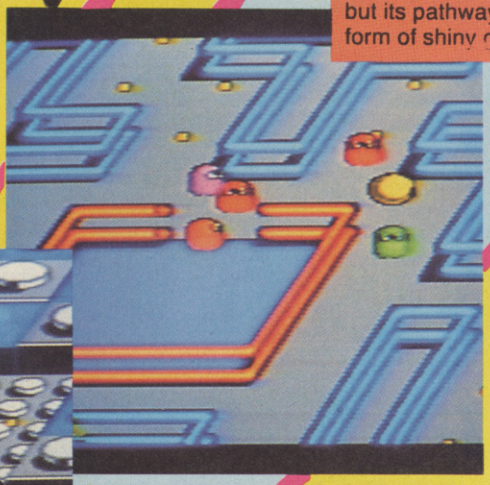
UPDATE

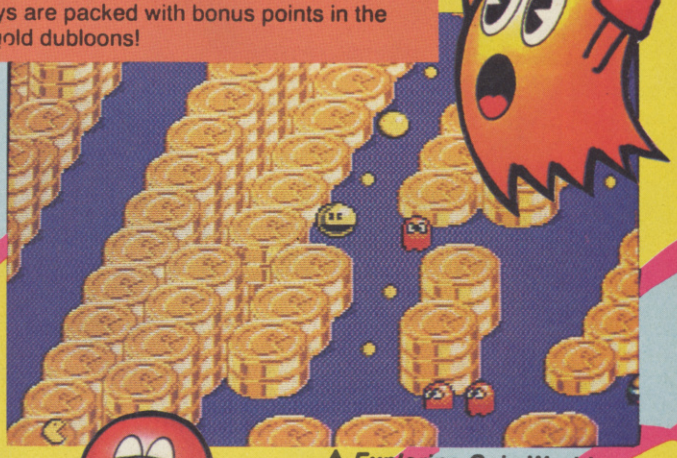
PacMania's been out and about on computers for yonks, courtesy of Grandslam. For those of you who didn't grab it first time round (what's wrong with you?), check out a new compilation from US Gold, containing this and Pac-Land.

Next stop: PacMan's Park! ▶

THE MONEY MAZE!

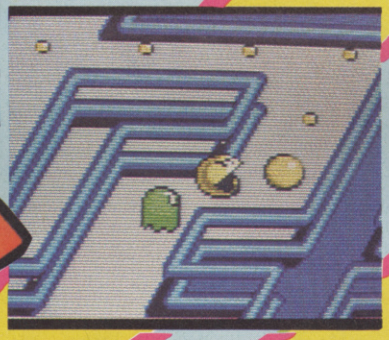
As well as having all the worlds of the coin-op, the PacMania conversion also has one extra maze to wacka-round. Coin World can only be reached from the first level, by... oops, no, we won't tell you just yet - see if you can work it out for yourself. It's not difficult to reach, but its pathways are packed with bonus points in the form of shiny gold dubloons!





▲ *Exploring Coin World...*

Ghost City
Blck Town!



ROB SEZ...

For their first title, Tecmagik have definitely come up trumps! I'm a great fan of the original PacMan, and used to spend hours piling coins into the coin-op. PacMania is essentially more of the same, only in 3D. The thing that really makes this game is the speed - it's quick, fluid, really responsive, and most importantly, fun - qualities which are vital for a game of this nature. The audio-visuals are great, with full-screen scrolling, well drawn and colourful sprites, some great renditions of the coin-op music and that old "wacka-wacka" sound. PacMania is easy to get into, but the only thing that may put some people off is the repetitive nature of the game. If you're a fan of the genre, however, you'll love it.

ROBERT SWAN

PAC PARAPHERNALIA

As one of the most famous characters in computer history (more so than Mario in the early eighties, and that's saying something!), the number of PacMan related items that could be grabbed was little short of incredible. Towels, miniature video games (which spawned a thousand and one rip-offs), board games, cuddly toys, pyjamas, lunch boxes, thermos flasks, a PacMan fan club (honest!), bedspreads, posters, T-shirts, bubble gum, watches, sweets, wallpaper, stickers, books, a record (the brill PacMan Fever) - the list goes on! PacMan even went on a US tour along with Blinky the ghost, and was nearly mobbed by thousands of screaming fans! Can you imagine PacMan being saved by the US National Guard?

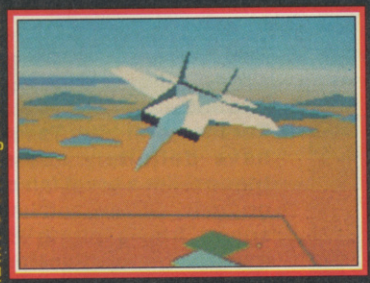
SEGA

GRAPHICS	88
SOUNDS	86
PLAYABILITY	89
LASTABILITY	84
OVERALL	86

Four levels of difficulty will help you to learn quickly - and optional autopilot landings will allow you to concentrate on airborne action. The controls are simple, effective, and easy to remember. It is a great flight sim for beginners and experts alike.

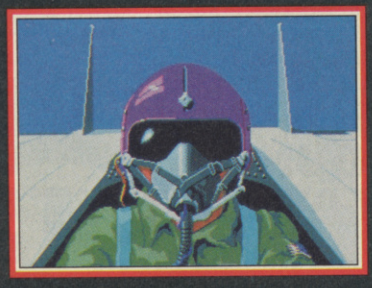
Fly missions in any of six real world arenas from the Persian Gulf to Vietnam, Central Europe to the Middle East and the North Cape to North Africa, giving you a total flying area of nearly half a million square miles.
Each area contains hundreds of missions and each mission will differ depending on your chosen tactics, even if you fly it twice!

IBM PC & Amiga screen shots

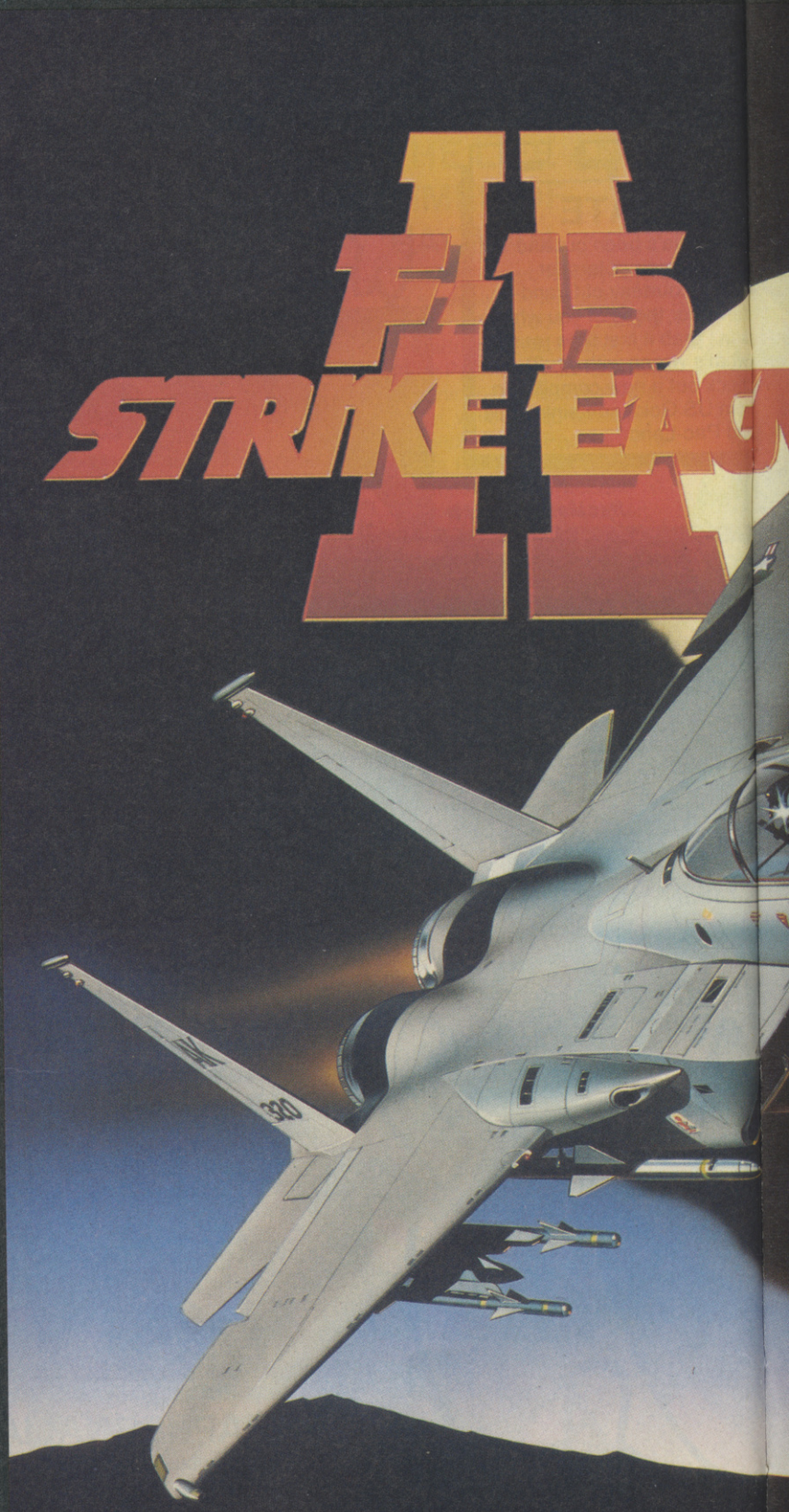


An amazing ten viewpoints give you the opportunity to view the fast flowing 3-D environment from virtually anywhere around your plane - and a unique "Director" option can be used to automatically change the view for you, so that you're always looking right at the centre of the action.

The newest smart weaponry and laser-guided armaments are primed for launch - it's your job to make sure that you're in the right place at the right time, and avoiding the constant enemy attack being thrown at you.



Enemy pilots and missile crews act and react intelligently and quickly. Success depends on making the right moves - and making them fast. F15 Strike Eagle II puts you in the hottest seat of them all - Take a look for yourself.



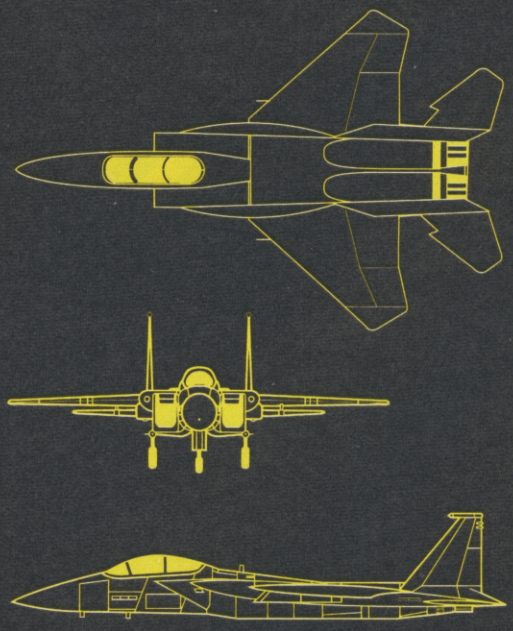
F15 Strike Eagle II follows F19 and Gunship into the front line. The latest and gre

AIR SUPERIORITY

The F15 Strike Eagle is the latest in a long line of F15 Eagles, whose development began in the mid '60s. Originally conceived as an ultra-powerful, ultra-fast air-superiority fighter, the design has developed into an air-superiority fighter with ground-attack capabilities.

The F15 Strike Eagle is one of the fastest, most manoeuvrable, and most powerful military aircraft in the world. It has the capacity to carry the latest air-to-air and air-to-ground armament in addition to its 20mm cannon.

The latest version of the Strike Eagle is equipped with a sophisticated zoom FLIR/TV/Laser target tracking system that allows the pilot to see close up views (either TV or thermal) of the target at all times.



MICROPROSE™
SIMULATION • SOFTWARE

reatest from MicroProse will soon be available for Commodore Amiga and Atari ST.

REVIEW

MEGADRIVE £37.00

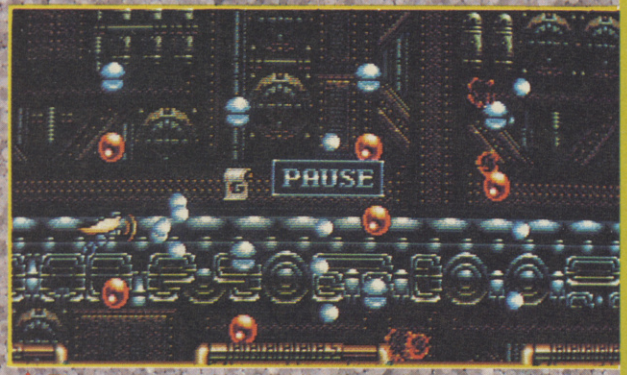
BY MASIYA

GYNOUG

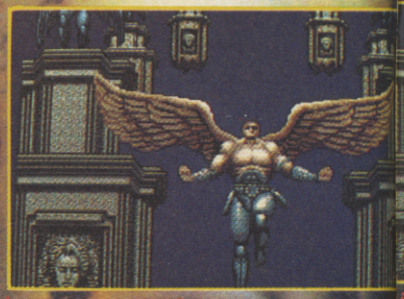
CVG HIT

The evil Iccus Empire are massing for an attack on the very symbol of everything good and righteous - Heaven itself! The gods, pretty obviously, are not particularly enthralled with the idea of the denizens of darkness occupying the heavens, but being so nice they can't force themselves to use some of their divine power on the approaching marauders!

Enter Wor, a mean, strutting angel with "an attitude". He's the sort of chap whose fighting skills are so lethal that even shaking hands with him leads to instant agony and eventual death! He's also the only angel who feels like using his powers for the benefit of Heaven, so out he trots out from his heavenly hideaway to enter six zones of scrolling shoot 'em up destruction, meting out violent death to anything of devil-born! Success is vital in order to maintain the ever-threatened balance of power between Good or Evil (or some other concept that's straight out of Dr Who).



▲ The ground attack magic scroll beckons...



▲ Wor sets out for more scrolling an

ANGELIC ICONS!

Wor can collect various icons in order to further his alien-annihilating cause. Feathers increase his speed. Blue crystals increase the power of his blue weapon (a front-firing spray weapon). Red crystals boost the red weapon (equal front and rear firepower). Collect the yellow crystal, and Wor is endowed with superb front-firing photons with limited rear-fire as well - at no extra cost!

RICH SEZ...

Take a large dose of Hellfire-style playability, stir in graphics that more than match the superlative Thunderforce 3 - and you've got one great blast! Gynoug oozes playability from the word go, with some of the most extensive power-ups you're ever likely to come across in a shoot 'em up! From the boring old energy balls to the awesome spinning-angel type thing (specific, huh?), Gynoug certainly gives you the tools to carry out the job! The graphics are great with a really nice mythological feel to the sprites and backdrops and some stomach-churning effects - the wobbly screen is really weird. The sound ranks as some of the best I've heard on the Megadrive. I plugged in my mega-expensive bass-blasting JVC headphones and I was well and truly amazed by the swingsome tunes and explosive spot effects. Right then, all in all, a very challenging game that Megadrive owners should take a look at ASAP. Understand?

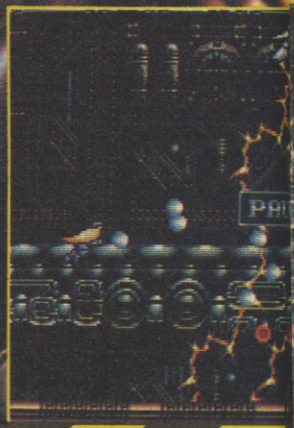
RICHARD LEADBETTER

▼ Facing up to level one's mid-level boss!

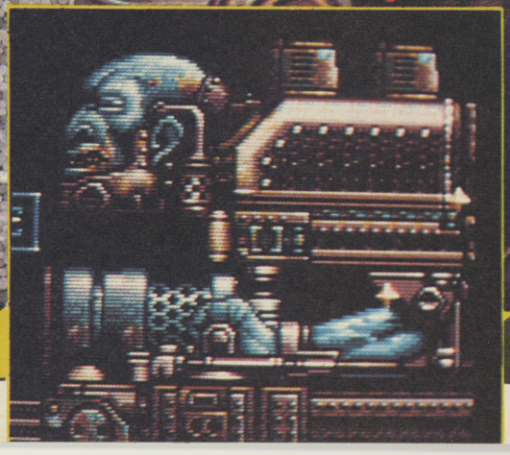
END-OF-LEVEL

At the end of each level, the Ico hind a rather nasty piece of wor level line-up are gargantuan sl belly is vulnerable) and motoris gines! If you think that's a bit on of level three provides Wor with on a vicious rock monster! Hard fiends will no doubt be over the more evil creatures remain!

▼ Dispensing deathly lightning

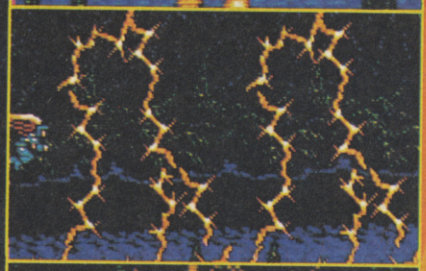


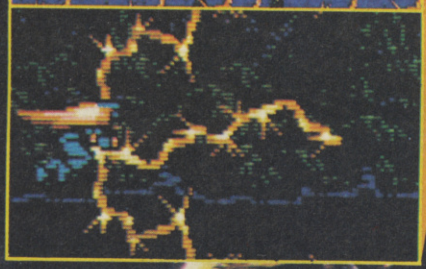
▼ Check out the detail on this evil guardian!



OUG

g an hilation!





THE ANGEL OF DEATH

Along the path of destruction, Wor can collect scrolls and each has a specific use against the evil Iccus Empire. Collect more than one and the weapon is more powerful when selected!

ENERGY BALL Huge fiery balls burn around the screen killing all in their path!

LIGHTNING BOLT Fairies at the top of the screen mete out lightning death to all underneath!

THUNDERBOLT Just like the Lightning Bolt, except this baby is front-firing and even more deadly!

GROUND ATTACK A ground-hugging missile destroys all in its path! Power-ups add a ceiling-hugging missile!

MAGIC MISSILES In other words, homing missiles. Power-up and launch even more of these devils!

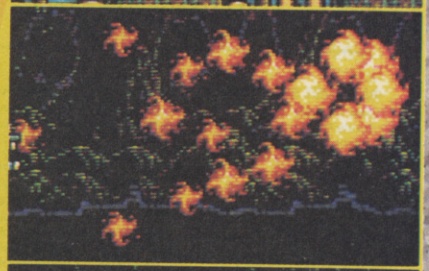
MULTIPLE Fairy-like multiples encircle the angelic hero, killing all!

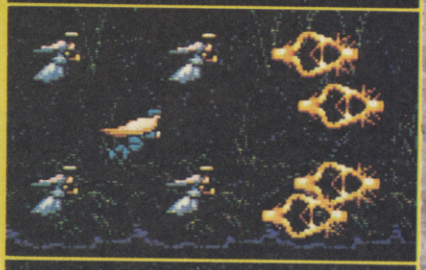
SHIELD Pretty obvious.

WILDFIRE Makes Wor's fire far more destructive!

THANKS

Thanks to Console-Concepts (0782 712759) for the loan of the cartridge used in this review.





EL EXCITEMENT!

he Icc s Empire have left be-
of wor ! Included in the end-of-
an sto e giants (only its under-
otoris d bullet-spewing war en-
bit on he tough side, the end
r with he opportunity to take
! Harc ned shoot 'em up
er the noon to learn that three
n!

y lighning justice

ROB SEZ...

The problem with Megadrive shoot 'em ups is that there are too many of them, which means any new blaster has to be really spectacular to make any impact. Gynoug is this, and more! The graphics are absolutely incredible, with some brilliantly atmospheric backdrops - I was stunned into silence by the see-sawing stomach-like level, which is saying something!. The audio is also tops, with some of the most adrenalin-inducing soundtracks and spot effects yet to be heard on the Megadrive! My only quibble with Gynoug is that it suffers from an unrelenting difficulty level which could have inexperienced gamesters screaming in frustration. However, more hardened players with a taste for scrolling laser annihilation will get a fair few hours entertainment out of this - so if fast and furious action is your bag, take a look pronto.

ROBERT SWAN

MEGADRIVE

GRAPHICS	94
SOUNDS	93
PLAYABILITY	88
LASTABILITY	90
OVERALL	91

WORLDWIDE SOFTWARE
106A Chillwell Road, Beeston, Nottingham NG9 1ES

WORLDWIDE SOFTWARE

WORLDWIDE SOFTWARE
106A Chillwell Road, Beeston, Nottingham NG9 1ES

- FREE Catalogue Disk (Plus latest demos when available) with every order over £10.00 (Amiga and ST Only)
- All orders despatched by 1st class post
- 7 day 24 hour ordering
- Quality products at keenest prices
- Credit card accounts debited only on despatch of goods
- Complete customer satisfaction is our aim

Order by Telephone: Credit card order telephone lines 0602 252113 0602 225368

by Fax: Fax your order with credit card details 0602 430477

by Mail: Send payment with order

Please give your name, address, telephone no., software title, price advertised and computer type.

Worldwide Pack 1
Amiga Second Drive + Any 3 software titles with our advertised price of £17.95 or less
ONLY £109.99

Worldwide Pack 2
Amiga A500 Screen Gems Pack + ½ meg upgrade + second drive + any 2 software titles with our advertised price of £22.95 or less
ONLY £529.99

Worldwide Pack 3
Atari ST Second Drive and any 3 software titles with our advertised price of £17.95 or less
ONLY £114.95

AMIGA/ST SOFTWARE	AMIGA	ST
4 Player Adaptor	5.95	5.95
4D Sports Boxing	17.95	17.95
688 Attack Sub	17.95	—
9 Lives	17.95	17.95
Action Stations (1 Meg)	22.95	—
Advanced Tactical Fighter 2	17.95	17.95
Afterburner	7.99	7.99
Ancient Battles	17.95	17.95
Arkanoid Rev of DOH	7.99	7.99
Armour Geddon	17.95	17.95
Atomic Robokid	17.95	17.95
Axels Magic Hammer	7.99	7.99
A.D.S.	17.95	17.95
A.W.E.S.O.M.E.	28.95	—
Back to Future 3	17.95	17.95
backgammon Royle	17.95	17.95
Batman Caped crusader	7.99	7.99
Battle Command	17.95	17.95
Battlescape Twin Pack	22.95	22.95
Battlestorm	17.95	17.95
Betrayal	22.95	22.95
Billy the Kid	17.95	17.95
Blitzkreig Battle at Ardenns	22.95	—
Blue Max	22.95	22.95
Bomber Bob	17.95	—
Brat	17.95	—
B.A.T.	22.95	28.95
Cadaver	17.95	17.95
Captive	17.95	17.95
Carthage	17.95	17.95
Car-Vup	17.95	17.95
Challengers Compilation	22.95	22.95
Champion of the Raj	17.95	17.95
Chaos Strikes Back Editor	—	11.99
Chaos Strikes Back	17.95	17.95
Chase HQ 2	17.95	17.95
Chips Challenge	17.95	17.95
Cohort	17.95	17.95
Continental Circus	7.99	7.99
Corporation Mission Disk	14.95	—
Corporation	17.95	17.95
Curse of the Azure Bonds 1 Meg	22.95	—
Cybercon 3	17.95	17.95
Das Boot	22.95	22.95
De Luxe Scrabble	14.95	14.95
Defender 2	14.95	14.95
Deutheros	17.95	17.95
Distant Armies	17.95	—
Double Dragon	7.99	7.99
Dragons Lair 2	36.95	36.95
Duck Tales	17.95	17.95
Dungeon Master Editor	7.99	7.99
Dungeon Master (Amiga 1 Meg)	17.95	17.95
ECO Phantoms	17.95	17.95
Elvira Mistress of the Dark (AM 1 Meg)	22.95	22.95
Emlyn Hughes Aecade Quiz	17.95	17.95
Enchanted Lands	17.95	17.95
Epic	17.95	17.95
Eswat	17.95	17.95
Eye of the Beholder	22.95	22.95
F.C Manager	6.99	6.99
F15 Strikew Eagle 2	22.95	22.95
F16 Combat Pilot	17.95	17.95
F16 Falcon Mission Disk 2	14.95	14.95
F16 Falcon	24.95	24.95
F19 Stealth Fighter	22.95	22.95
F29 Retaliator	17.95	17.95
Fantasy World Dizzy	6.99	6.99
Fast Food Dizzy	6.99	6.99
Feudal Lords	22.95	22.95
Finest Hour Battle of Britain	22.95	22.95

AMIGA/ST SOFTWARE	AMIGA	ST
Fists of Fury Compilation	17.95	17.95
Flight of the Intruder	24.95	24.95
Flight Sim 2 Hawaii Scenery	11.99	11.99
Flight Sim 2 Japan Scenery	14.95	14.95
Flight Sim 2 West Europe Scenery	14.95	14.95
Flight Sim 2	28.95	28.95
Full Blast Compialtion	22.95	22.95
Fun School 2 (6-8 yrs)	14.95	14.95
Fun School 2 (Over 8 yrs)	14.95	14.95
Fun School 2 (Under 6 yrs)	14.95	14.95
Fun School 3 (Under 5-7 yrs)	17.95	17.95
Fun School 3 (Over 7 yrs)	17.95	17.95
Fun School 3 (Under 5 yrs)	17.95	17.95
Gauntlet 2	7.99	7.99
Gauntlet 3	17.95	17.95
Gods	17.95	17.95
Go	17.95	17.95
Golden Axe	17.95	17.95
Greg Norman's Ultimate Golf	17.95	17.95
Hard Drivin 2	17.95	17.95
Harpoon (1Meg)	22.95	—
Hero Quest	17.95	17.95
Hit Machine Compilation	17.95	17.95
Hitchikers Guide	9.99	9.99
Hollywood Collection	22.95	22.95
Horror Zombies	17.95	17.95
Hostages	7.99	7.99
Hunter	17.95	17.95
Indionapolis 500	17.95	—
Indy Jones + Zak McKracken	22.95	22.95
Insects in Space	17.95	17.95
Int Soccer Challenge	17.95	17.95
Jack Nicklaus Unlimited Courses	22.95	—
James Pond Underwater Agent	17.95	17.95
Joystick Extendor	5.95	5.95
Jupiters Masterdrive	17.95	17.95
Kick Off 2 Expanded (1 Meg)	17.95	—
Kick Off 2 Final Whistle	9.99	9.99
Kick Off 2	14.95	14.95
Killing Clouds	17.95	17.95
Killing Game Show	17.95	—
Last Ninja 2	7.99	7.99
Last Ninja 3	17.95	17.95
Leather Goddesses	9.99	9.99
Lemmings	17.95	17.95
Links	17.95	17.95
Lost Patrol	17.95	17.95
Lotus Espirit Turbo Challenge	17.95	17.95
M1 Tank Platoon	22.95	22.95
Megatraveller Zhodian Conspiracy	22.95	22.95
Meglomania	17.95	17.95
Merchant Colony	17.95	17.95
Metal Mastes	17.95	17.95
Midnight Restistance	17.95	17.95
Midwinter 2	22.95	22.95
Mig 29 Fulcrum	28.95	28.95
Mighty Bombjack	17.95	17.95
Mind Games Compilation	17.95	17.95
Moonshine Racers	17.95	17.95
Moonwalker	7.99	7.99
Magician (Thalamus)	24.95	—
Multi Player Soccer Manager	17.95	17.95
M.U.D.S.	17.95	17.95
Nam	28.95	28.95
Narco Police	17.95	17.95
NARC	17.95	17.95
Navy Seals	17.95	17.95
Nightshift	17.95	17.95
Ninja Remix	17.95	17.95
Obitus	26.95	—
Operation Stealth	17.95	17.95
Outrun	7.99	7.99

AMIGA/ST SOFTWARE	AMIGA	ST
Pang	17.95	17.95
Paradroid 90	17.95	17.95
Plotting	17.95	14.95
Pools of Radiance	22.95	—
Populous New Worlds	7.99	7.99
Populous	17.95	17.95
Powermonger	22.95	22.95
Powerpack Compilation	17.95	17.95
Predator 2	17.95	14.95
Prince of Persia	17.95	17.95
Pro Tennis Tour 2	17.95	17.95
ProFlight	32.95	32.95
Puzznic	17.95	17.95
Rainbow Islands	17.95	14.95
Rick Dangerous 2	17.95	17.95
Rise of the Dragon	17.95	17.95
Road Blasters	7.99	7.99
Robocop 2	17.95	17.95
Robozone	17.95	17.95
R-Type	7.99	7.99
Saint Dragon	17.95	17.95
Secret of Monkey Island	22.95	22.95
Shadow Dancer	17.95	17.95
Shadow of the Beast 2	28.95	—
Shadow of the Beast	17.95	17.95
Shadow Warriors	17.95	14.95
Silkworm	7.99	7.99
Sim Earth	22.95	22.95
Soccer Mania Compilation	17.95	17.95
Speedball 2	17.95	17.95
Spindizzy Worlds	17.95	17.95
Sporting Gold	22.95	22.95
Strider 2	17.95	17.95
Super Hang On	7.99	7.99
Super Monaco Grand Prix	17.95	17.95
Super Off Road Racer	17.95	17.95
Super Scramble Sim	7.99	7.99
Supremacy	22.95	22.95
Switchblade 2	17.95	17.95
Team Suzuki	17.95	17.95
Team Yankee	22.95	22.95
Teenage Mutant Hero Turtles	29.99	19.95
The Immortal (1 Meg)	17.95	17.95
Thunderblade	7.99	7.99
Toki	17.95	17.95
Torvak the Warrior	17.95	17.95
Total Recall	17.95	17.95
Tournament Golf	17.95	17.95
Toyota Celica GT Rally	17.95	17.95
Turrican 2	17.95	17.95
Typhoon of Steel 1 Meg	22.95	—
Ultima 5	22.95	22.95
U.M.S 2	22.95	22.95
Voodoo Nightmare	17.95	17.95
Wacky Darts	6.99	—
Warlock The Avenger	17.95	17.95
Warlords	17.95	17.95
Wheels of Fire Compilation	22.95	22.95
Wings (1 Meg)	22.95	—
Wings (512K)	22.95	—
Wishbringer	9.99	9.99
Wizzball	7.99	7.99
Wolfpack (Amiga 1 Meg)	22.95	22.95
World Championship Soccer	17.95	14.95
World Class Leaderboard Golf	7.99	7.99
Worlds at war	22.95	—
Wrath of the Demon	22.95	22.95
Xenon	7.99	7.99
Zarathrusta	17.95	—
Ziriax	14.95	—
Zork	9.99	9.99
Z-Out	14.95	14.95

C64 SOFTWARE	CASS	DISK
Atomic Robo-Kid	7.99	11.99
Back to Future 3	7.99	11.99
Buck Rogers	—	17.95
Challengers Compilation	14.95	14.95
Chase HQ 2 (Cartridge)	19.95	—
Creatures	7.99	11.99
Diplomacy	7.99	11.99
Emlyn Hughes Arcade Quiz	7.99	—
Extreme	7.99	11.99
Fists of Fury Compilation	11.99	14.95
Golden Axe	7.25	11.20
Lone Wolf Mirror of Death	7.99	11.99
Lotus Espirit Turbo Challenge	7.99	11.99
Ninja Remix (Cartridge)	22.95	—
Pang (Cartridge)	19.95	—
Predator 2	7.99	11.99
Rick Dangerous 2	7.25	11.20
Robocop 2 (Cartridge)	19.95	—
Shadow of the Beast (Cartridge)	19.95	—
Summer Camp	7.99	11.99
Teenage Mutant Hero Turtles	9.99	14.95
Toki (Cartridge)	19.95	—
Ultimate Golf	11.20	14.95

SPECTRUM SOFTWARE	CASS	DISK
Atomic Robokid	7.99	—
Back to Future 3	7.99	11.99
Challenger Compilation	11.99	—
Chase HQ 2	7.99	11.99
Chips Challenge	7.99	—
Crete 1941	9.50	—
Dragon Breed	7.99	—
Emlyn Hughes Arcade Quiz	7.99	—
F16 Comnbat Pilot	11.99	14.95
Fists of Fury Compilation	11.99	—
Golden Axe	7.99	11.99
Grand Prix	7.99	—
Lone Wolf Mirror of Death	7.99	—
Lotus Espirit Turbo Challenge	7.99	11.99
Multi Player Soccer Manager	7.99	—
NARC (128K)	7.99	11.99
North and South	9.50	13.50
Predator 2	7.99	11.99
Rick Dangerous 2	7.25	11.20
Robocop 2 (128K)	7.25	11.20
Shadow of the Beast	9.00	11.99
Supercars	7.99	11.99
Teenage Mutant Hero Turtles	9.99	11.99

SEGA MEGADRIVE (import)	
Atomic Robokid	37.00
Battle Squadron	37.00
Budokan	37.00
Darius 2	41.00
DJ Boy	25.00
Eswat	30.00
Fatman	37.00
Gairaes	41.00
Golden Axe	34.00
Hard Drivin	34.00
Hellfire	35.00
John Madden AM Football	37.00
Magical Hat	34.00
Mickey Mouse	34.00
Moonwalker	30.00
Populous	37.00
Shadow Dancer	35.00
Strider	35.00
Super Monaco Grand Prix (PAL)	34.00
Sword of Sodan	37.00
Thunderforce 3	32.00
Wonderboy 3	34.00
World Soccer	26.00

Europe (other than UK) shipping costs are:
£1.50 per cass/disc for normal airmail
£2.50 per cass/disc for express airmail

Please make cheques or postal orders payable to WORLDWIDE SOFTWARE.
ALL PRICES INCLUDE POSTAGE AND PACKING IN UK.
NOT ALL TITLES RELEASED AT TIME OF GOING TO PRESS. TITLES AND PRICES ARE SUBJECT TO CHANGE

Outside Europe shipping costs are:
£2.00 per cass/disc for normal airmail
£3.00 per cass/disc for express airmail

C.E.S.

(Dept C+VG)
153 White Hart Lane,
Barnes, SW13 0PJ
Tel: 081-876 5501
Fax: 081-876 5501
(9am-6pm Mon-Sat)

SEGA MEGADRIVE.....£129.99 (+ £5 p&p)
MEGADRIVE + ESWAT + STRIDER
+ MICKEY MOUSE .....£199.99 (+ £6 p&p)
MEGADRIVE + EXTRA J/PAD
+ ANY GAME (IN STOCK).....£169.99 (+ £6 p&p)
PC ENGINE HAND HELD WITH GAME £280.00
PC ENGINE SUPER GRAFX (PAL).....£199.99
SEGA GAME GEAR + GAME £145.00

NINTENDO SUPER FAMICOM (PAL)
+ 2 GAMES ..... £350.00 (+ £6 p&p)
NINTENDO SUPER FAMICOM (SCART)
+ 2 GAMES £310.00

NEW MEGADRIVE GAMES
SUPER VOLLEY BALL £32
WRESTLE BALL.....£35
KUJOYOKO TIGER....£35
BATLE GOLF £32
DICK TRACEY.....£32

OTHERS
MAGICAL HAT £32
MICKEY MOUSE £30
SHADOW DANCER....£35
ATOMIC ROBOKID £35
HARD DRIVIN.....£35
DARIUS II.....£35

RING FOR OTHER TITLES

FAMICOM GAMES
FINAL FIGHT.....£48
S. D. GREAT BATTLE £48
PILOT WING.....£45
BOMBUZAL.....£39
MARIO WORLD.....£40
F-ZERO.....£40
ACT RAIZERS £46
HOLE IN ONE GOLF £48

PC ENGINE GAMES
CHASE HQ £30
VIOLENT SOLDIERS £32
OUTRUN.....£35
NINJA SPIRIT £32
IMAGE FLIGHT.....£32
JACKIE CHAN.....£35

GAMEBOY GAMES
BATMAN.....£35
CHASE HQ £20
CONTRA II £20
NEMESIS.....£20
MARIO £20
ALLEY WAY £18

ACCESSORIES
ARCADE P/STICK £35
SEGA J/PAD.....£15
XE-8 J/STICK.....£30
ENG/JAP
CONVERTOR.....£20
LIGHTBOY.....£25
WIDEBOY.....£20

CHEQUES/P.Os TO C.E.S.
PLEASE ADD: £1 p&p FOR GAMES,
£2 FOR ACCESSORIES
PLEASE CONFIRM AVAILABILITY
BEFORE SENDING MONEY.
ALL ABOVE ARE
JAPANESE IMPORTS

MAIL ORDER

WHOLESALE/
EXPORT
WELCOME

GAME-ON

EUROPE'S Nº 1 NINTENDO
GAMES & CONSOLE SUPPLIER

IF NINTENDO DO IT
SO DO WE!!

THE SHAPE OF THINGS TO COME
THE NEW SUPER FAMICOM
PAL+SCART VERSIONS
NOW IN STOCK
GAMES IN STOCK

NINTENDO		GAMEBOY	
Batman	£38.99	Batman	£25.00
Ghostbusters II	£33.99	Boxing	£20.00
Paperboy	£18.99	Double Dragon	£25.00
Robocop	£38.99	Ghostbusters II	£25.00
Snake, Rattle & Roll	£23.99	Load Runner	£20.00
Super Mario Bros II	£38.99	Paperboy	£25.00
Super Off Road	£23.99	Radar Mission	£25.00
Spy vs Spy	£18.99	Spiderman	£25.00
Teenage Mutant Turtles	£33.99	Super Mario Land	£20.00
World Wrestling	£33.99	World Bowling	£25.00

+ *MANY, MANY MORE*

FOR FULL PRICE LIST SEND S.A.E. TO:
GAME-ON
16 SHELLEY DRIVE
WELLING
KENT DA16 3NY

ALL TELEPHONE ENQUIRIES WELCOME 081-317 0480
PLEASE MAKE CHEQUES PAYABLE TO GAME-ON

WIN! WIN! WIN! WIN! WIN! WIN! WIN!

NINTENDO SUPER FAMICOM
0898 - 555533

Plus Bombuzal and Act Raiser
simply the best!

MEGADRIVE 1 !
0898 - 555536
everyone wants one
you could win one!

PLAY TO WIN
December winners
J.Crisp Liverpool Game Gear
K.Laing, Lincoln. Software (£200)
D.Sargent Finedon Turtles
G. O'Donnell NW8 Megadrive
REMEMBER !!
You can enter more than once

MEGADRIVE 2 !!
0898 - 555571
yes another megadrive
your 2nd chance to win

(bet you had to turn your mag over to read this)
another 200 quids worth
0898 - 555579
HEAPS OF SOFTWARE

PLUS Ring any of the above numbers for details of the April bonus draw PLUS

all calls last approx. 4 mins. one prize per competition
calls are charged at 33p per min. cheap rate and 44p per min. all other times
if you are under 18 please get permission to use the telephone

PLAY TO WIN, 159 STRATHMORE AVENUE, LUTON, LU1 3QR TEL: 0582 413943
WE SELL EVERYTHING. EG Famicom + 2 games £295 ,Megadrive + M Mouse £145.99

WIN! WIN! WIN! WIN! WIN! WIN! WIN!

REVIEW

FAMICOM £40.00

BY NINTENDO

Welcome to the Pilotwings school of flying! Here, entrants learn everything necessary in order to become a real airman, capable of handling any aircraft in any situation. Your aim is simple. Graduate with honours from the Pilotwings Academy and use your newly-earned skills to complete a deadly mission... or two!

Four rounds of aviating antics face the prospective candidate before a serious mission can be undertaken. Each time you take to the skies your objective is to score points by simply travelling through a series of hoops dotted around the airscape and successfully land. Simple, eh? After each round your performance is critically appraised by one of four instructors. Points are deducted for clumsy flying, time-wasting or death(!), and if you don't get the points, you don't get onto the next round!

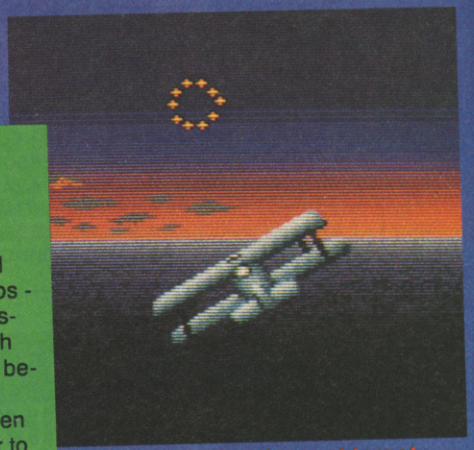
Complete one mission, and you're sent back to the Pilotwings Expert school, where the going really gets tough!

CVG HIT

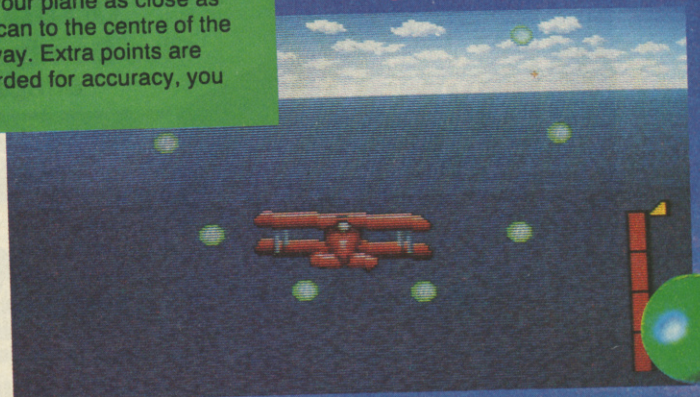
▼ *A night-time landing for this Pilotwings expert.*

BIPLANE

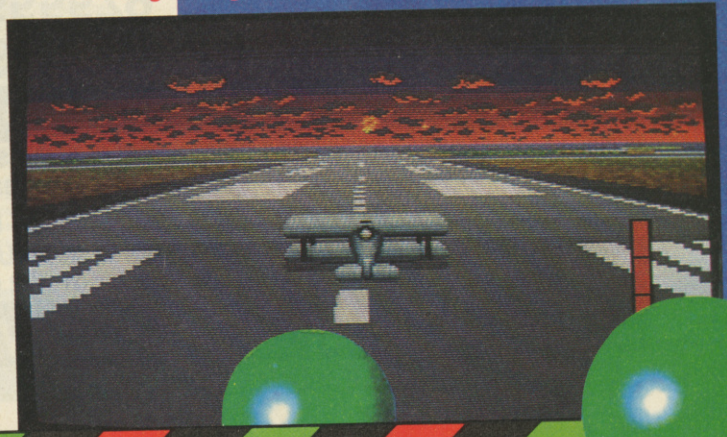
A single-seater job that's a cinch to control. Watch out though, clumsy flyers or speed demons usually end up missing one of the hoops - and in Pilotwings every mistake costs you points which could mean the difference between disqualification and entry to the next level! When landing, always remember to get your plane as close as you can to the centre of the runway. Extra points are awarded for accuracy, you see.



▲ *Locking on to the next target...*



▲ *Breezing through level one.*



RICH SEZ...

The first thing that'll strike you with Pilotwings is the amazing visual quality of the game. The graphics are simply incredible - the Super Famicom's custom graphics give the player a totally realistic environment to fly around. The sound is similarly impressive and the spot effects are cosmic - the skydiving has the most realistic wind effect you'll ever hear! I'm also glad to say that Pilotwings has the playability to match the audio-visuals. The variety in all the modes of transport will keep you at the Famicom for weeks, and I spent hours trying to get through each level - just to see what new graphical feasts awaited! My only niggle with Pilotwings is that the landscape is completely flat, but this doesn't detract at all from the gameplay. All in all, an essential purchase for Super Famicom owners. So essential, in fact, that I had to add it to my own Famicom collection, so there you go - what more can I say?

RICHARD LEADBETTER

Pilotwings™

ピロットウイングス

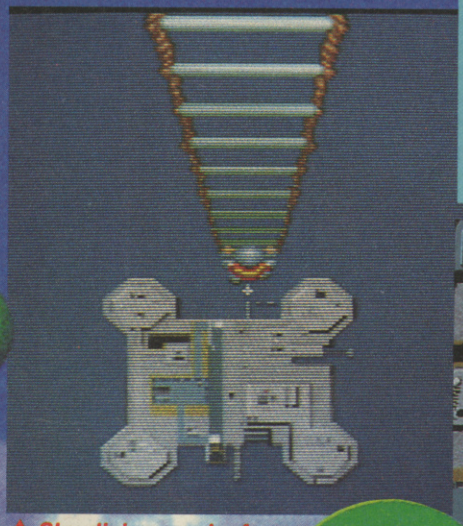
ROCKETBELT

Cut through the air with your trusty two-speed rocketbelt! Simply fly through the green hoops, land successfully and Bob's your uncle! Easy! Well, it would be were it not for the fact that winds blow you around and gravity is constantly forcing you towards the ground. Keep an eye on the fuel level - if that drops to zero, prepare to eat dirt! Candidates should beware of touching down prematurely as this incurs a two point penalty, but in case of disorientation, the buttons on the rear of the control pad instantly switch to a bird's eye view.

▲ Jet-propelled excitement with the rocketbelt.

SKYDIVING

Candidates should be fully versed in escape procedure, and this is tested in the skydiving section of Pilotwings. A helicopter carries you up to 3,800 feet and the player free-falls down at around 1,000 feet hopefully travelling through the green hoops on the way down. Landing is the next priority, so pull that rip-cord and hope for the best! Extra points are awarded for landing on scoring targets, so controlling your descent is essential.



▲ Sky-diving can be fun...

▲ Now you've just got to land!

▼ Twilight thrills 'n' spills!

▼ Flying high with the hang-glider.

▲ Flying into a thermal.

HANG-GLIDING

The Pilotwings biplane tows you into the sky, but when it cuts the rope, it's just the thermals of rising warm air keeping you aloft! Early levels demand that you just reach a certain height and then land safely. Later levels require you to hang-glide through hoops - not too easy, especially when the thermals start to disappear!

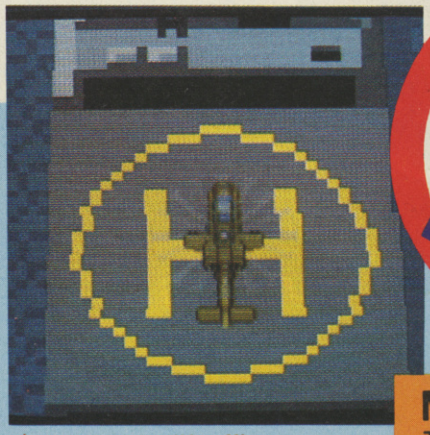
UPDATE

Pilotwings is unlikely to ever reach any other computer, console, or anything, Sorry!

PAUL SEZ...

While everyone else went straight for Final Fight and Marioworld, this was the one I ended up playing after hours. In fact I've spent so much time on it that I've actually got further on the game than anyone else in the office - a real first for me! What I find so attractive are the astonishing 3D graphics and the real feeling of "being there" that the sound effects, detail and smoothness help to create. Also, while there's not much in the way of pulse-racing action, playing is a really skillful business, and the addition of the pass-codes makes it easy to come back to time after time. This is one of the most impressive games I've ever played, and when I buy my Famicom it's going to be top of the shopping list. Is that recommendation enough?

PAUL GLANCEY



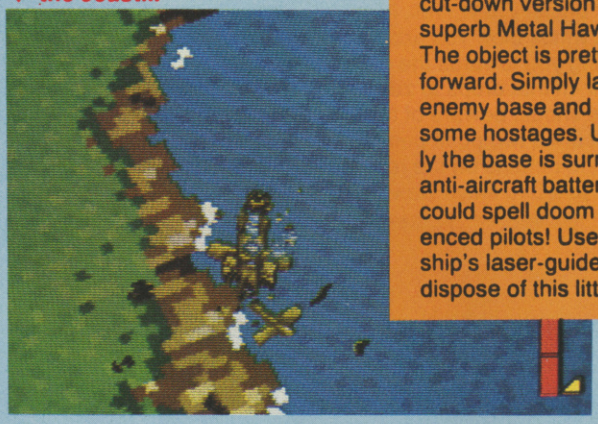
CVG HIT

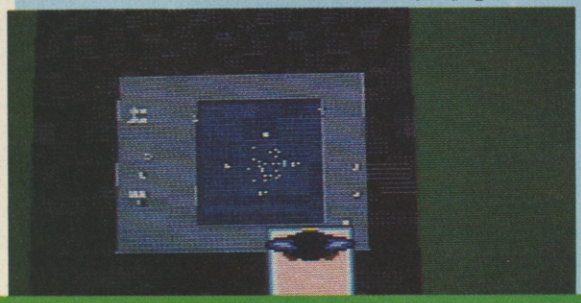
▲ *Prepare for lift-off!*

METAL HAWK?

The first danger-packed mission puts the player at the controls of a helicopter in a sub-game that plays like a cut-down version of Namco's superb Metal Hawk coin-op. The object is pretty straightforward. Simply land on an enemy base and rescue some hostages. Unfortunately the base is surrounded by anti-aircraft batteries that could spell doom to inexperienced pilots! Use your gunship's laser-guided bombs to dispose of this little problem.

The chopper crashes on the coast... ▼



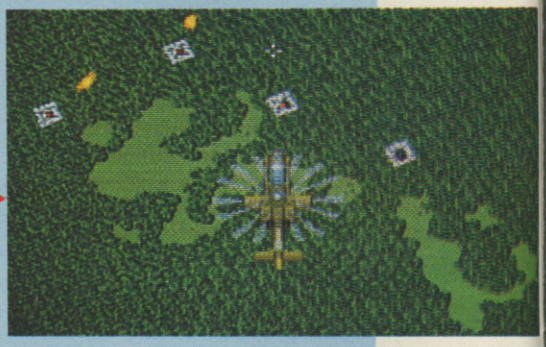


◀ *Our pengiun hero leaps into oblivion!*

FLYING PENGUINS!

A couple of sub-games are hidden in Pilotwings. Land on a moving target (they're pretty easy to spot) and you're instantly whisked away to a mega-points bonus game! Take control of a hapless skydiving penguin or alternatively a man endowed with angel-esque wings who can be made to hop from platform to platform, earning extra points each time he hits terra-firma!

A whole battery of rocket launchers threaten the chopper! ▶



One second to splash down! ▶

FAMICOM

GRAPHICS	92
SOUNDS	83
PLAYABILITY	92
LASTABILITY	95
OVERALL	94

master system plus

£99.99

includes *free*

michael jackson's moonwalker

game and video

or

golden axe

"DO ME A FAVOUR... PLUG ME INTO A SEGA"

OFFER AVAILABLE WHILE STOCKS LAST

MOONWALKER available from selected branches of:
ALLDERS - COMET - DIXONS - RUMBELOWS TOYS 'R' US - VIRGIN - WOOLWORTHS - INDEPENDENT COMPUTER AND TOY STORES

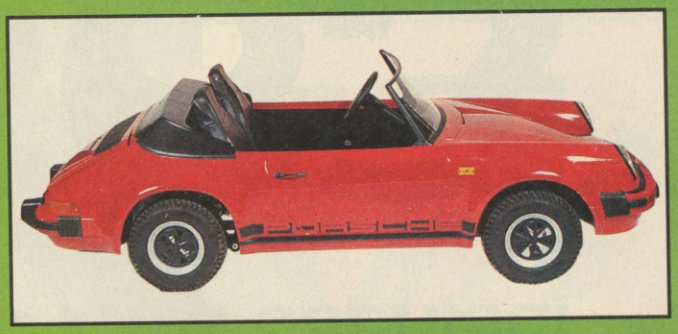
GOLDEN AXE available from selected branches of:
VIRGIN - INDEPENDENT COMPUTER AND TOY STORES

WiN a Sharp Camcorder!

We like the TV show "You've been framed" so much, that we decided to give away a home video as a prize! Here it is, a Sharp Camcorder worth over £600 that you could win!!

Call 0898 101952

WiN a Junior Porsche 911!



This brilliant car worth £4000 is an exact replica of a Porsche 911, except you can drive it!! It has everything you'd expect on a normal Porsche like gears, brakes and lights, plus an engine which can take you up to 35 mph! Call it now!!

Call 0898 101954

You could WiN our Awesome Foursome!

WiN a QUAD!

This is the Suzuki LT50J - known to its friends as the Quad! You could win this four-wheeled wonder, simply by entering our awesome competition on the number below!!

Call 0898 101955

WiN a BIKE!

This Suzuki bike must be the coolest thing on 2 wheels!! It has a 50cc petrol engine and you can vary the top speed from 0 - 50 mph!! The bike can be ridden by anyone over the age of 5, and it could be you if you call it right now!!

Call 0898 101956

Calls cost 33p (cheap rate) and 44p (at all other times) per minute including VAT. For details of winners please send an SAE to: Pepperoni Winners, PO Box 1640, London. NW1 8NG Please ask your parents permission before you call. Average length of the call is 5.5 minutes and we advise that you ring at cheap rate.

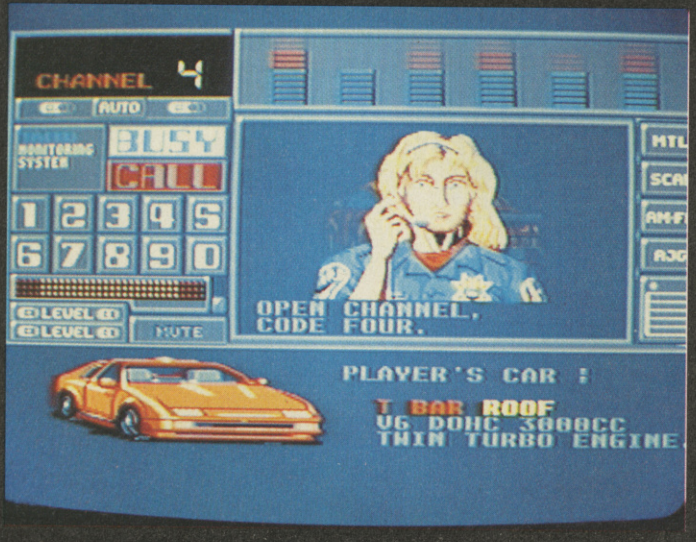
CHEAT MODE

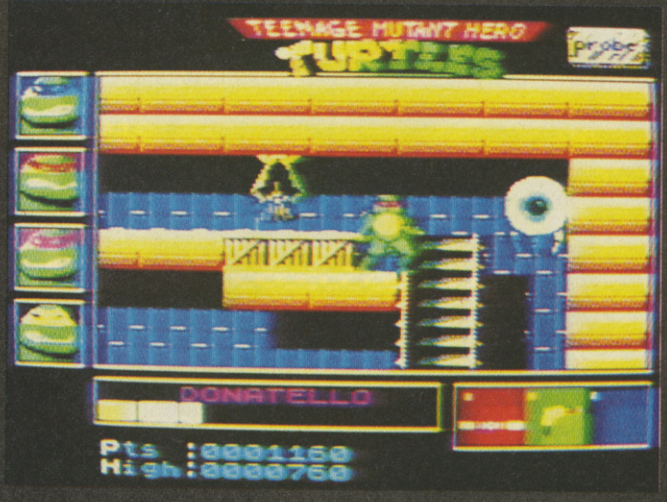
Welcome to another edition of Cheat Mode, THE place to send in all your greatest hints 'n' tips. Original tips seem to be a bit thin on the ground at the moment, so to encourage you to get your mapping and cheat-finding hats on, I'm going to be giving away £100.00 each to the sender of the best set of tips and the best map of the month! Phwoar, nelly! Send your maps and tips to CHEAT MODE, CVG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU.

ALL FORMATS

SCI

This follow-up to the Taito's great smash 'n' race coin-op is proving right popular with you computer owners. That being the case, take the advice of G Wilson from Upper Norwood in London. If you have an autofire joystick, plug it in and turn on the autofire when it comes to blasting away the boss of each level and his cronies. This should then kill him extremely quickly! Not bad, huh?





TEENAGE MUTANT HERO TURTLES

Tim and Chris Wilson came up with this list of each turtle's attributes.

RAPHAEL The worst Turtle, not specialising in anything in particular.

MICHAELANGELO Only really good for swimming.

LEONARDO Does the most damage to the ninja masters.

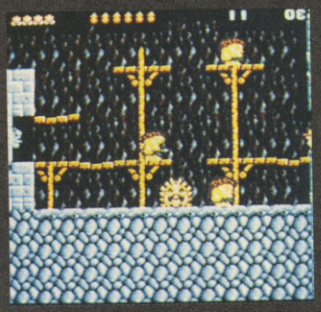
DONATELLO Best Turtle in average combat.

When you finally meet the Shredder, choose Donatello and jump up to the top bar, and use the Bo to jab up under the bar. The Shredder should now pose no problem.

C64

TOTAL RECALL

Paul Macefield sent in a whole load of tips this month, including this one. On the highscore table of this Ocean Arnie conversion, type **LIFE STILL GOES ON**. You can now skip levels in the game by pressing **F1** (pause) and then moving on with the arrow key. Not bad, eh?



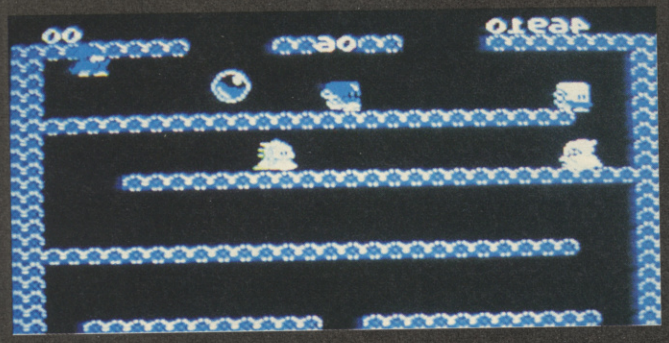
RICK DANGEROUS

More Paul Macefield malarkey, this time for Firebird's classic platform game. On the highscore table, type **BBOOIINNGG** and you can jump to the next level during the game by pressing down all the keys on the left hand side of the keyboard. Also, if you type **FLUFOMATIC** in the score table, you can continue from where you last died on your previous game!

AMSTRAD

FREDDY HARDEST

As I recall, an incredibly frustrating platform romp, so try typing **897653** at the beginning of part two in order to start the second section of the game. Cheers to David Pajor for that little number.



BUBBLE BOBBLE

A topper conversion on all formats, so try out this password on the title screen.

ZZZ133VZZZZZZ4ZZZ1Z4V44ZZ1Y24V32

There, easy when you know how! Another decent cheat from David Pajor!

GEMINI WING

You just can't keep a good pokester down, it seems. Certainly not David Pajor, that's for sure. He's seen fit to send in all these codes for this shoot 'em up!

1. THESTART
2. EYEPLANT
3. WHATWALL
4. GOODNITE
5. SKULLDUG
6. BIGMOUTH
7. CREEPISH

NINTENDO

DOUBLE DRAGON 2

Andrew Priestly of Rochdale is a pretty devious sort of chap. He reckons that for this NES beat 'em up par excellence you can select a 2 player game ("2 PLAYER B") and when the game starts you can kill the other player (the red one) and blag all of his energy! Sounds like a veritable goodie bag of fun to me!

TRACK AND FIELD 2

Ben Butler of Bradford sent in all the passcodes in order to get onto all the different days' events!

DAY 2: DHLK*4ZLG
DAY 3: DRLKQ3Z1G
DAY 4: GRLK*3Z1G
DAY 5: DR1KQ4PLN
DAY 6: MBH+*4P1(heart symbol)
DAY 7: ZB(down symbol)WQ3PLN
DAY 8: R(down symbol)B55PPL1

FAXANADU

Roar Kvakland (what a tremendous name!) sent in this password which makes you a Lord, gives you Dragon Slayer, a battle suit, a battle helmet "and much more". So anyway, here it is.

dLb?cv?,IFNIzaEQhCEIQg

SPECTRUM

TEENAGE MUTANT HERO TURTLES

A well deserving C+VG HIT! a few issues back, and already the tipsters have been at it! We've had plenty of suggestions on how to make your turtles invincible, so try these for size. Unfortunately, our office copy has been blagged by persons unknown so we can't vouch for instant success. Try holding down **1, A, X, ,** and **"** together (Barry Shields came up with that). Alternatively Matthew Ashman reckons that pressing down **True Video, Inv Video, Delete, Graph, Extend Mode, Edit, Caps Shift, Caps Lock, Symbol Shift, ,** (that's a comma) **,** and **A** is the key to success.

BACK TO THE FUTURE 2

Robert McMeekin from Cumbria reckons that after dying on levels 2 or 4, you're asked to play again. Now, press "no" and play the tape without rewinding it. You'll now go onto the next level, and your lives counter will read FF, indicating that you've got loads of lives to waste! Hurrah!

AMIGA

GREMLINS 2

We could hear the screams of frustration as Rob tried to play this game a couple of months ago. Perhaps he could have used this tip from Shane Lalies of Gwent. On the highscore table, simply enter your name as **SINATRA**. This will endow Billy with infinite lives, although he seemed to make do with one in the film...

DRAGON BREED

Pause the game and type in **IREM**. You'll now be graced with infinite lives. Pressing N will skip levels as well! Derek Lone from Ireland sent that in. What a gent, eh?

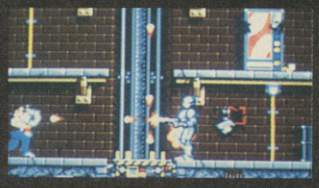
ATOMIC ROBOKID

Here's a cheat that Activision told us about aeons ago, but since some of you lot have sent it in, here it is. On the title screen type **TUESDAY 14TH** and a whole load of Robokids are yours for the wasting!

ST DRAGON

A pretty tough shoot 'em up (not even arcade St Dragon veterans could get past level 2 on this version!) so listen up to these cheats from Ian Ellerkey of Lincoln. Whilst the game is playing type the following, followed by a number from 5 to 10! Remember also to hold the **CAPSLOCK** key down whilst typing...

LEVEL Takes you to the next level.
LIVES Infinite lives.
WEAPON Gives you a better weapon (stop that sniggering at the back).
CREDITS Infinite credits.



ROBOCOP 2

On the title screen type **SERIALINTERFACE** (no space). In the game itself **F9** will top your energy up, and **F10** will jump levels. Jamie Bell from Cleveland sent that one in.

MONTY PYTHON

Jonny Payne sent in this cheat that shows all the hidden bonus squares and enables you to skip to the furthest level that you have got onto. Simply type in **SEMPRINI** on the highscore table!

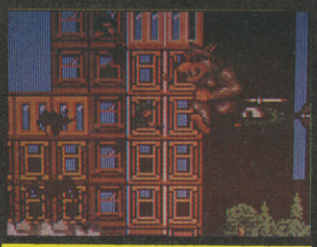
DRAGON'S LAIR 2: TIMEWARP

Remember that Space Ace cheat that completed the game for you? Well, Andrew Roberts from Stoke-on-Trent has come up with the goods for the latest in Readysoft's conversions. Just press RETURN and type **GET MORDROC DIRK**, and then start the game!

MEGADRIVE

SUPER HANG-ON

...And pretty super it is too! If you fancy having a large amount of dosh (and don't we all) enter your code as **GFF3F546F35564)**. Your coffers will be swollen to the tune of $9,999,999,900! Paul Davis saw fit to share that code with us.



LYNX

RAMPAGE

Cor! A Lynx tip - you don't see too many of those and for a new game too! Whilst playing this jolly monster game, keep a look out for a woman in a red dress. This happens to be Fay Wray (what do you mean, who?) and there's a big bonus to be had by carrying her around the city in true King Kong style!

GAME BOY

BUBBLE BOBBLE

Paul Bush sent in all 100 passcodes! Here's ten of the best! Apparently, according to Paul, "the ending's really cool" - so get to it!

10. **XGL1**	60. **CZBF**
20. **FGL1**	70. **WGB3**
30. **5GB1**	80. **GGBW**
40. **JGBF**	90. **4GBW**
50. **1GBF (JAM)**	100 **KGBJ**

TEENAGE MUTANT NINJA TURTLES

Crikey! Plenty of you have been enjoying Gameboy Turtles, so try this tip from John Bonus and James Scully from Hertfordshire which'll enable you to practise all of the bonus subgames! Just press **SELECT, A** and **B** together and Bob's your proverbial Uncle!

PC ENGINE

SHINOBI

A stack of PC Engine cheats here from S Greadett of Bishops Stortford. First, on Shinobi, press and hold **SELECT** and **I** when the title screen appears and you should be able to play with the music test.

IMAGE FIGHT

S Greadett also found the sound test on this shoot 'em up. All you have to do is press **SELECT** on the title screen and "there you have it!"

DARIUS PLUS

Here's something we discovered a while back, but we forgot about it until S Greadett reminded us. To select the difficulty level on this (pretty tough) game press **SELECT** and **I** on the title screen. Then if you want to continue when all your lives have gone down the lav, press **SELECT**. S also says (he's a mine information, this lad) that the bottom route is always the easiest route to take.

SPEEDBALL 2

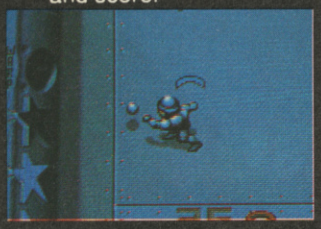
ST AND AMIGA PLAYER'S GUIDE

Damian Higgins from Marton in Middlesborough sent in this mega selection of hints, tips and tactics for the Bitmap Brothers' latest and greatest for which he wins £100 in cold cash - cripes!

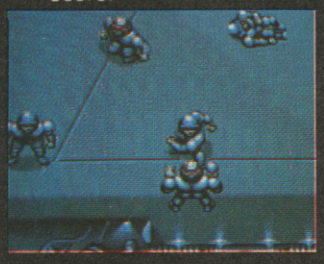
GOAL SCORING

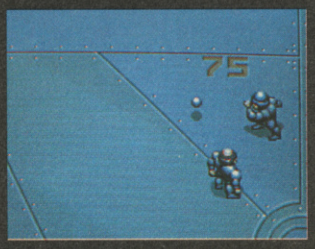
As in many games of this type, there are only a number of sure-fire ways to successfully score (just go up to a girl and... whoops!). The best tactics are:

- Move to the corner of the playfield, just next to the side-wall, about three player-widths from the end. Throw a high ball horizontally across the goal mouth. It should pass the keeper, and your centre forward should be able to catch it and score!

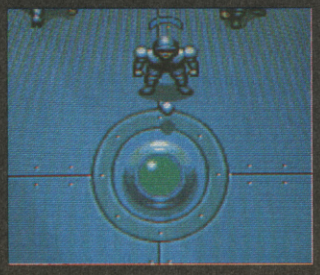


- Run towards the goal, slightly to one side of its centre, using your centre forward or a mid-fielder. One of your wingers should be on the other side of the goal to you beyond the keeper. Pass to him, and he should score!





- The good old bludgeon method! Run straight at the centre of goal. When the goalie comes at you keep the stick pushed upwards (or whatever) and keep hitting fire. You should knock him over and score!

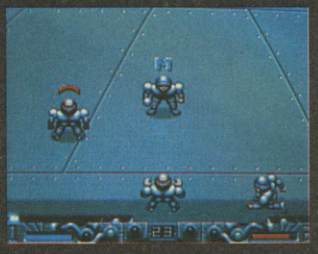


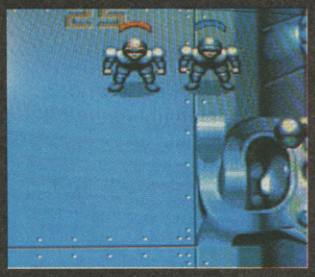
STAR TURNS

Apart from goal scoring, the main way to get points is by hitting your stars (they're always the ones in the opposition's half). Hit each star for two points. Ten extra points are given if you light up all five! Hit your opponent's stars to turn them off and deduct the points from his score! Remember, Speedballers, those extra points can make all the difference!

BONUS BOINGERS

The other method of scoring points is to use the bonus boingers which are located outside each penalty area in the centre of the pitch. When the ball is thrown low at one of these it will bounce off at high speed and two points should be added to your score! If your player is correctly positioned, you can just keep throwing the ball at the boinger, retrieving it and doing it again!





DOUBLE POINT BONANZA!

The points multipliers are the large twisty things half-way up the pitch at either side. Throw the ball in here to light up your colour. If your opponent has his light on then your throw will turn his lights off. When a light is on in your colour you get fifteen points per goal and every two-point bonus gives three! Get two lights on and you'll get twenty points per goal and four per bonus! Use of the multipliers is the key to taking on the first division teams!

GREAT BALLS OF FIRE

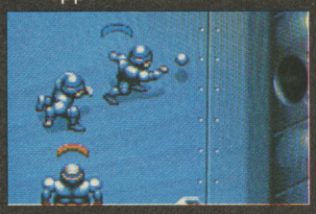
The bulbous bits jutting out of one side of the pitch are the electrolysers. Once the ball hits one of these it can be thrown at the opposing team in order to damage them! This is especially useful if you throw an electrified ball at the opposing 'keeper...

GYM'LL FIX IT

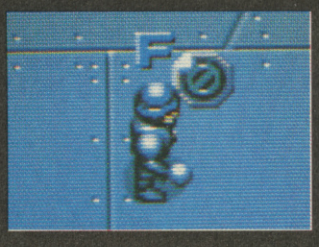
Don't bother spending money on individual players - it's much too long-winded. If you have the money, enhance the universal qualities of the team (like speed and aggression) and then tweak each group. Only spend money on subs if you've got the dosh to spare - injuries are not very frequent.

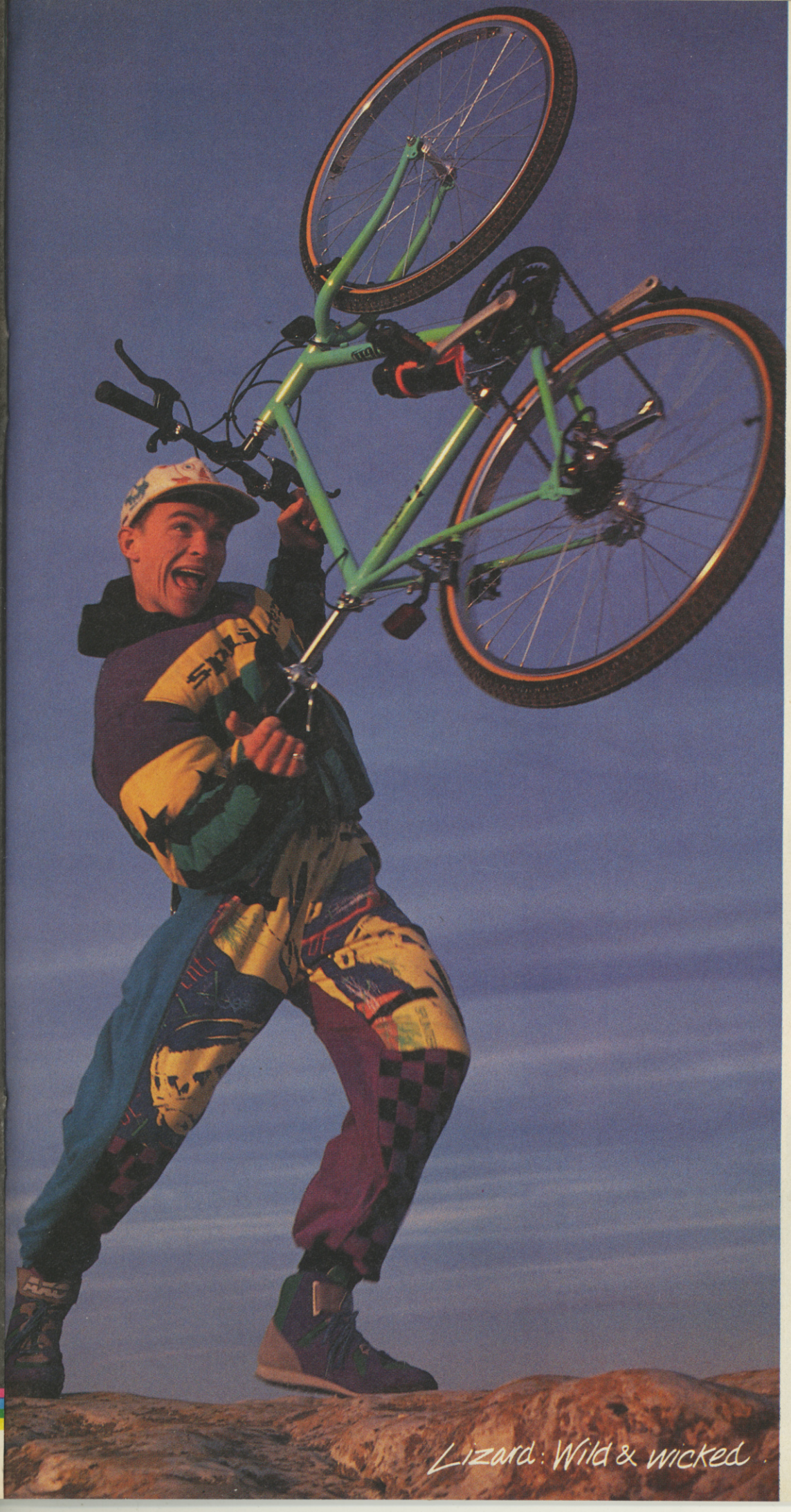
GENERAL TIPS

- Play aggressively - this is 2100 after all!
- Be careful with the 'keeper. It's all too easy to turn around and throw the ball into your own net!
- Play a passing game - your players automatically re-zone themselves according to your position.
- Cunningly use the warp tunnel to confuse your opponent!



- The "No Entry" icon is one of the most useful on the pitch - it glues your opponent's players to the spot, which (not surprisingly) makes scoring a cinch!





RALEIGH
NOTTINGHAM ENGLAND

It's wild, it's wicked, the Lizard rocks – Tame it if you can. Lizard is his bike. From Raleigh. ATBs and Mountain Bikes from £175 to £1300 and more. Ring 0898 100 712* for your free colour brochure.

MOUNTAIN BIKES

*A call costs 33p per min. (cheap rate) and 44p at all other times.

© 1991 Mirrorsoft Ltd © 1990 UCS & Amblin.

IMAGE WORKS, Irwin House, 118 Southwark Street, London SE1 0SW Tel: 071-928 1454 Fax: 071-583 3494

TOP 20

GALLUP ALL FORMATS

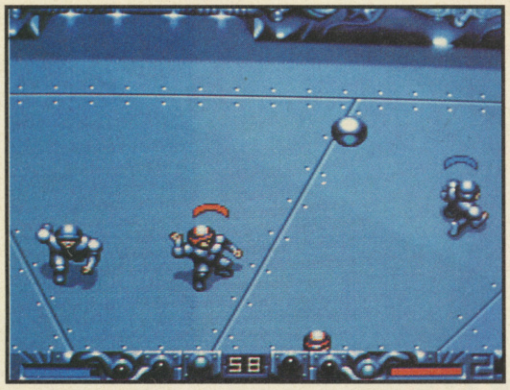
THIS	LAST	GAME	BY	
1	-	SPEEDBALL 2	IMAGEWORKS	AMIGA
2	-	FINAL WHISTLE	ANCO	AMIGA
3	6	GOLDEN AXE	SEGA	MASTER SYSTEM
4	1	TEENAGE MUTANT HERO TURTLES	IMAGEWORKS	C64
5	8	TEENAGE MUTANT HERO TURTLES	IMAGEWORKS	AMIGA
6	-	F-19 STEALTH FIGHTER	MICROPROSE	AMIGA
7	-	DIZZY COLLECTION	CODE MASTER	SC64
8	2	TEENAGE MUTANT HERO TURTLES	IMAGEWORKS	SPECTRUM
9	-	DIZZY COLLECTION	CODE MASTERS	SPECTRUM
10	-	MiG 29 FULCRUM	DOMARK	AMIGA
11	-	DIZZY COLLECTION	CODE MASTERS	AMSTRAD
12	-	KICK OFF 2	ANCO	AMIGA
13	-	CREATURES	THALAMUS	C64
14	-	SHINOBI	SEGA	MASTER SYSTEM
15	-	F-19 STEALTH FIGHTER	MICROPROSE	ST
16	-	TOTAL RECALL	OCEAN	C64
17	11	HOLLYWOOD COLLECTION	OCEAN	C64
18	-	EXTRA TIME	ANCO	AMIGA
19	-	STEVE DAVIS WORLD SNOOKER	CDS	ST
20	-	ENDURO RACER	SEGA	MASTER SYSTEM

Speedball 2 smashes its way to the top of this month's Gallup CHARTALK chart, and rightly so! The Turtles seem to be on the slide, with only three versions left in the top 20, but flight sim buffs get a good deal, with F-19 and MiG-29 screaming into the chart! This chart is copyright of ELSPA.

CHARTS CVG CHARTS CVG CHARTS CVG

THIS CHART COPYRIGHT ELSPA

▼ *Number one arcade action with Speedball 2.*



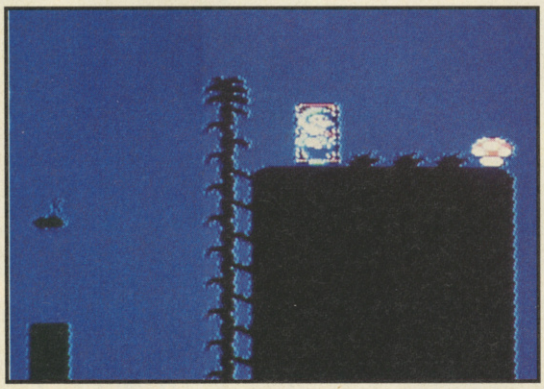
AMIGA

1	-	Speedball 2	Imageworks
2	-	Final Whistle	Anco
3	9	F-19 Stealth Fighter	MicroProse
4	-	MiG-29 Fulcrum	Domark
5	-	Kick Off 2	Anco
6	3	Treasure Island Dizzy	Code Masters
7	-	Extra Time	Anco
8	-	Out Run	Klassix
9	-	Team Suzuki	Gremlin
10	-	Road Blasters	Klassix
11	-	Vigilante	Kixx
12	-	Afterburner	Hit Squad
13	-	Steve Davis World Snooker	CDS
14	-	Arkanoid 2	Hit Squad
15	-	World Class LeaderBoard	Kixx
16	12	Toyota Celica GT Rally	Gremlin
17	7	Hollywood Collection	Ocean
18	14	Platinum	US Gold
19	2	Fantasy World Dizzy	Code Masters
20	-	Wizball	Hit Squad

The totally skill Speedball 2 hits the top, and deservedly so! Apart from that, what's all this budget rubbish doing here? AfterBurner and OutRun? Pfagh! And where have the Turtles vanished to?

ROB'S TIP FOR THE TOP

I'm going to stick my neck on the line here, and say that Speedball 2 will keep its place, but that budget stuff could prove me wrong...



▲ *Mario 2 deservedly takes the top slot.*

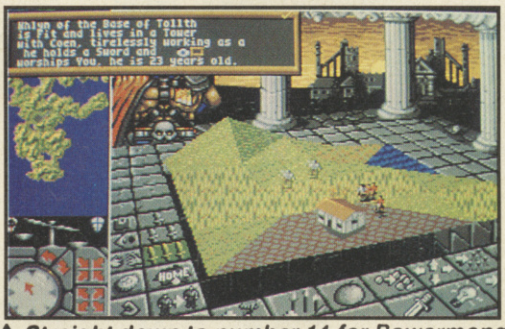
ATARI ST

1	-	F-19 Stealth Fighter	MicroProse
2	-	Steve Davis World Snooker	CDS
3	-	World Class LeaderBoard	Kixx
4	-	Rorke's Drift	Impressions
5	3	Fantasy World Dizzy	Code Masters
6	-	Blitzkrieg: May 1940	Impressions
7	-	Last Ninja 2	Hit Squad
8	-	Vigilante	Kixx
9	6	Teenage Mutant Hero Turtles	Imageworks
10	4	Speedball 2	Imageworks
11	2	Powermonger	Electronic Arts
12	-	BAT	UbiSoft
13	-	MiG-29 Fulcrum	Domark
14	7	Fast Food	Code Masters
15	9	Treasure Island Dizzy	Code Masters
16	-	Sega Master Mix	US Gold
17	-	Team Suzuki	Gremlin
18	-	Wizball	Hit Squad
19	-	Ruff and Reddy	Hi-Tec
20	-	Thunder Blade	Kixx

Lummel Lotus drops from top to nowhere this month, with the topper F-19 soaring back to number one. Again, loads of very average budget gear in the chart - I'm surprised Speedball 2 isn't higher than it is!

ROB'S TIP FOR THE TOP

There's a good chance that the Bitmap's super future sport will be at the top next month, but watch out for the brill Team Suzuki.



▲ *Straight down to number 11 for Powermonger.*

NINTENDO

1	3	Super Mario Bros II	Nintendo
2	-	Legend of Zelda	Nintendo
3	5	Adventures of Link	Nintendo
4	1	Teenage Mutant Hero Turtles	Palcom
5	9	Bubble Bobble	Taito
6	-	Excitebike	Nintendo
7	-	Bionic Commando	Capcom
8	-	Kung Fu	Nintendo
9	-	Tetris	Nintendo
10	2	Double Dragon II	Tradewest

At long last those dratted Turtles are knocked off their perch, with the totally fabbo Super Mario II taking up the reins, and the excellent Legend of Zelda leaping from nowhere to second. But what happend to Double Dragon II, eh, punters?

▲ *C64 Outrun excitement at number 11.*

C64

1	-	R-Type	Hit Squad
2	-	Afterburner	Hit Squad
3	1	Teenage Mutant Hero Turtles	Imageworks
4	2	Operation Wolf	Hit Squad
5	8	Paperboy	Encore
6	-	Vigilante	Kixx
7	4	Dizzy Collection	Code Masters
8	-	Kenny Dalglish Soccer	Zeppelin
9	-	Daley ThompsonOlympic	Hit Squad
10	7	Double Dragon	Mastertronic
11	6	Out Run	Kixx
12	-	Top Cat	Hi-Tec
13	-	California Games	Kixx
14	-	Yogi's Great Escape	Hi-Tec
15	-	Creatures	Thalamus
16	-	Match Day 2	Hit Squad
17	-	Total Recall	Ocean
18	5	Hollywood Collection	Ocean
19	-	Target Renegade	Hit Squad
20	-	Defenders of the Earth	Hi-Tec

Well, that's a surprise - R-Type blasts from nowhere to clinch this month's top slot! The Turtles slide to number three, but still no sign of NARC!

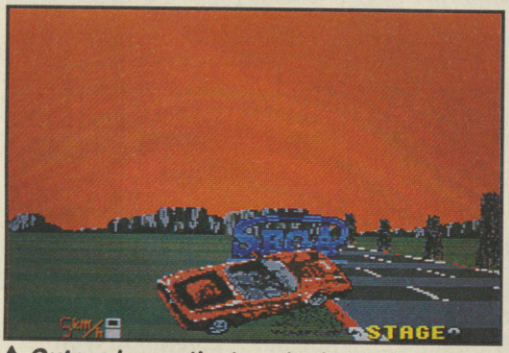
ROB'S TIP FOR THE TOP

This is a quandary, and no mistake - but my magic bones tell me that budget bumph is likely to hit the peak next time round...

PC ENGINE

1	1	Out Run	NEC
2	2	Champion Wrestler	Taito
3	3	Aeroblaster	Kaneko
4	4	Bomber Man	Hudson
5	-	Jackie Chan	Hudson
6	-	Special Criminal Investigation	Taito
7	7	Son of Dracula	Naxat
8	-	Cadash	Taito
9	-	Afterburner	NEC
10	-	Don Doko Don	Taito

The top four stay the same this month - how could Out Run still be number one with the brill SCI in there? Ah, well, there's always next month...Thanks to Console Concepts of Stoke (0782 712759) for supplying us with this chart.



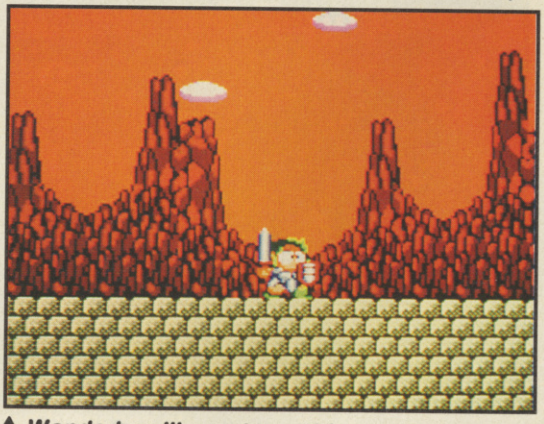
▲ *Outrun keeps the top slot in the Engine charts.*

▲ *Super Monaco GP: destined to reach the top?*

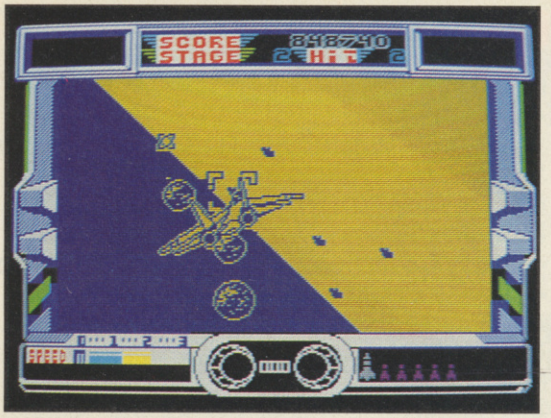
SEGA

1	1	Golden Axe	Sega
2	2	Wonderboy III	Sega
3	3	Ninja	Sega
4	4	Chase HQ	Taito
5	5	Operation Wolf	Taito
6	6	World Cup Italia '90	Virgin
7	7	Super Monaco GP	Sega
8	8	Columns	Sega
9	9	Golfamania	Sega
10	10	World Soccer	Sega

Look familiar? Yep, it's exactly the same as last month's Sega chart! Why? Well, unfortunately, Virgin hadn't quite finished compiling the chart as we went to press. Oh well, maybe next month...



▲ *Wonderboy III - next month's number one?*



▲ *All systems go: Afterburner hits the top!*

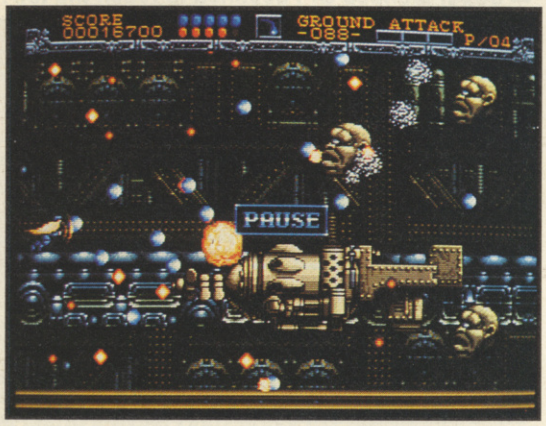
AMSTRAD

1	1	Teenage Mutant Hero Turtles	Image Works
2	-	Afterburner	Hit Squad
3	2	Double Dragon	Mastertronic
4	-	Vigilante	Kixx
5	13	Dizzy Collection	Code Masters
6	-	F-1 Tornado	Zeppelin
7	-	Operation Wolf	Hit Squad
8	-	Big Box	Beau Jolly
9	-	Paperboy	Encore
10	-	Yogi's Great Escape	Hi-tec
11	14	Out Run	Kixx
12	15	Barbarian II	Kixx
13	-	Soccer 7	Cult
14	-	Golden Axe	Virgin
15	-	Kenny Dalglish Soccer	Hi-tec
16	-	Kwik Snax	Code Masters
17	-	California Games	Kixx
18	-	Blazing Thunder	Hi-tec
19	-	Thunderblade	Kixx
20	-	Football Director	D+H Games

Those ruddy Turtles still manage to cling to the top, but the rest of the chart, bar two titles, consists solely of budget stuff, most of which is pretty crap...

ROB'S TIP FOR THE TOP

Still none of the big Chrimbo titles in the charts - could NARC or RoboCop II make an entrance next month?



▲ *The best blast since the big one - Gynoug!*

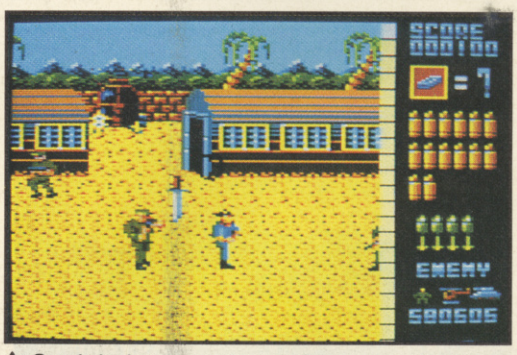
SPECTRUM

1	-	Afterburner	Hit Squad
2	-	Kenny Dalglish Soccer	Hi-Tec
3	-	Defenders of the Earth	Hi-Tec
4	1	Teenage Mutant Hero Turtles	Imageworks
5	3	Double Dragon	Mastertronic
6	7	Dizzy Collection	Code Masters
7	9	Out Run	Kixx
8	14	Tracksuit Manager	Hi-Tec
9	6	Target Renegade	Hit Squad
10	8	Operation Wolf	Hit Squad
11	12	Paperboy	Encore
12	-	Match Day 2	Hit Squad
13	-	Vigilante	Kixx
14	-	R-Type	Hit Squad
15	-	Hong Kong Phooey	Hi-Tec
16	-	Rastan	Hit Squad
17	20	Golden Axe	Virgin
18	-	The Double	Hi-Tec
19	-	Barbarian II	Kixx
20	2	Kwik Snax	Code Masters

Agggh! Budget, budget, everywhere, with only a few full-priced jobs in sight! Afterburner soars to the top, and again, those reptile wreckers start the slide towards oblivion...

ROB'S TIP FOR THE TOP

With all this cheapo stuff in there, my choice is difficult, but I'm gonna plump for...another budget jobbie, the brill Barbarian II.



▲ *Straight in at number 7: Operation Wolf!*

MEGADRIVE

1	1	Mickey Mouse	Sega
2	2	John Madden's Football	Electronic Arts
3	-	Gynoug	Masiya
4	-	Magical Flying Hat Adventure	Sega
5	-	Gavares	Sega
6	-	Aeroblasters	Kaneko
7	3	Wonderboy III	Sega
8	-	Dick Tracy	Sega/Disney
9	-	Golden Axe	Sega
10	-	Sword of Vermillion	Sega

No change in the top two this month (surprising, eh?), but the brilliant Gynoug or Lakers vs Celtics could change the equation next issue! Thanks again to Console Concepts of Stoke for the chart.

mega drive

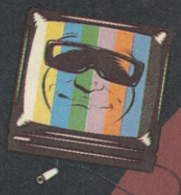
£189.99

includes

free

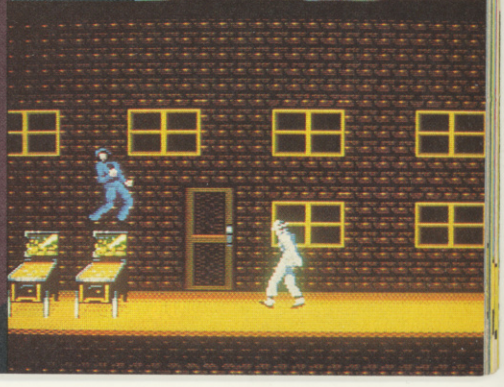
michael jackson's moonwalker

game and video



"DO ME A FAVOUR...
PLUG ME INTO A

SEGA



OFFER AVAILABLE WHILE STOCKS LAST

available from selected branches of:

ALLDERS - COMET - DIXONS
RUMBELOWS - TOYS 'R' US - VIRGIN
WOOLWORTHS - INDEPENDENT
COMPUTER AND TOY STORES

SLOT THIS INTO YOUR SYSTEM

FIVE MASSIVE BLOCKBUSTERS NOW AVAILABLE FOR THE FIRST TIME TOGETHER ON ONE CHART-SMASH COMPILATION...

COIN OP HITS

...WHY PAY TO PLAY EVERYTIME WHEN YOU CAN ENJOY THE VERY BEST OF ENTERTAINMENT IN YOUR OWN HOME?

Available On: CBM 64/128K and Amstrad cassette and disk

Available On: Spectrum cassette Amiga and Atari ST.

DYNASTY WARS ™
"There are some beautifully drawn static screens, and the main horse sprite is excellent. Dynasty Wars is a slick, graphically brilliant and very playable game which offers an unusual twist on the beat 'em up theme. But it's well worth checking out." C&VG. 85% ST.

HAMMERFIST
"The sprites are large, nicely detailed and well animated. There is plenty of colour and the action is fast and furious." ST Action
"Marvellous graphics, marvellous sounds, marvellous gameplay. In a word, marvellous." C&VG CBM 64

NINJA SPIRIT
"Graphically, Ninja Spirit is impressive. Parallax scrolling is superb, some of the best I've seen." RAZE ST.

VIGILANTE ™
"Vigilante is definitely one of the best beat-em -ups around" Crash 86%
"Plenty to fight and big fun...bits of skinhead all over the shop!" C&VG 81% SPECTRUM/AMIGA

GHOULS 'N GHOSTS ™
"Impressive...frustrating enemies, atmospheric graphics... You can't help coming back for more!" ST Action
"A highly rewarding megachallenge to keep you occupied for ages. Buy it now!" ZZAP 96% CBM 64

This compilation © 1991 U.S. Gold Ltd. All rights reserved.
Ghouls 'N' Ghosts & Dynasty Wars © 1989, 1990 Capcom USA Inc.
Vigilante & Ninja Spirit © 1988, 1989 Irem Corp.
Hammerfist © 1990 Vivid Image Developments Ltd.

U.S. GOLD®

U.S. Gold Ltd., Units 2/3 Holford Way, Holford, Birmingham B6 7AX Tel: 021 625 3366.

HIGH SCORES

Dear Wimps,

Lies! "Don't worry Sadie," they said last month, "Next month we'll have a challenge for you." And is there one? No there isn't. Not enough room - that's their excuse, but next month it'll be different, I'll make sure of that, so just you keep on sending those scores and challenge forms in to me at the usual address, which is, of course: SCORE WITH SADIE, CVG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU.

Sadie

AMIGA

What's going on with you Amiga owners? Have your joysticks all gone limp? When it comes to high scores you lot seem to have the skill of a sky-diving aardvark. Are you going to let those console owners take all the glory? No, 'course not, so get playing - Speedball 2 should be a good project to get started on!

E-SWAT	72,300
Michael Hatch, Woodbridge, Suffolk	
GOLDEN AXE	290.5
Alan Bates, Portsmouth	
LOTUS ESPRIT TURBO CHALLENGE	132
Robert Swan, C+VG	
MIDNIGHT RESISTANCE	50,450
Daniel Lewis, Sheffield	
STRIDER 2	650,435
Daniel Lewis, Sheffield	

ST

You ST owners are no better than that set of nancy-boy Amiga lovers! All you lot like to do is ponce about in your Lotus Esprits! Mind you, you'd probably find it easier if anyone brought out a decent ST game, so I'll withold judgement until SWIV hits the streets. Make sure you prove me wrong soon...

DRAGON BREED	110,240
John Kincaid, Gwent, Wales	
LOTUS ESPRIT TURBO CHALLENGE	300 (on HARD level)
David Irving, Sheffield	
PANG	84,660
Les Davies, Tadcaster, Yorks	
ROBOCOP II	224,540
Gareth King, Dartford, Kent	
TURRICAN	1,040,110
Anthony Baker, Stockport, Cheshire	

C64

Aah! That's better - plenty of C64 scores in the mailbag this month, but there's still room for improvement! Let's have some more recent games than Ninja Warriors for a start - how about Robocop II and Creatures, eh?

KLAX	1,487,225
Richard E Smith, Coventry	
NINJA WARRIORS	81,740
Sam Erward, Peterborough	
SWIV	67,000 (Solo - Helicopter)
Rob Swan, CVG	
TURRICAN	1,632,750
Paul Williams, Hornchurch	
VENDETTA	103,500
James Peacock, Leeds	

SPECTRUM

Ooh dear. You Speccy buffs are obviously losing it a bit. A poor showing last month, and things aren't much better this time round. I mean, I know there's not much around, but make a bit of an effort, why don't you!

NARC	120,310
Roger Thomas, Southend, Essex	
ROBOCOP II	188,470
Paul Armstrong, Bath, Avon	
SPECIAL CRIMINAL INVESTIGATIONS	348,930
Luke Brown, Coventry	
STRIDER II	241,570
Anthony Hutchinson, Exmouth, Devon	
TEENAGE MUTANT HERO TURTLES	990,999
Ronnie Brown, Cardonald, Glasgow	

AMSTRAD

Hmmm. A few new entries in this part of the table, including - cripes! - one GX-4000 game! Don't be afraid of submitting your scores GX-4000 owners - there's no shame in owning one of those little grey spaceships!

AFTERBURNER	99,676,060
Nicholas Lees, Winslow	
BURNING RUBBER	120,244
Benjamin King, Gwynned	
ITALIA 1990	24 - 0 (ENGLAND vs W GERMANY)
Ian James Anderson, Redditch	
NINJA SPIRIT	368,500
Ben Paynter, Adelaide	

SEGA

Well, it's an improvement over last month, but you lot still seem to be spending too much time away from your Master Systems! Check out some of the new Sega stuff, or even TecMagik's excellent PacMania, and send in those scores pronto!

CASINO GAMES	$1,300,049
Trevor Wooding, Ilford	
COLUMNS	385,610
Trevor Wooding, Ilford	
GOLDEN AXE	263.0
Paul Woodward, London	
R-TYPE	1,160,400
Trevor Wooding, Ilford	

MEGADRIVE

Hellfire was a popular high-scorer this month, but Karl Moore came out tops in those particular stakes. Let's have some scores for John Madden's - the largest difference in scores gets the title currently held by Mark Davies. And how about some scores for Lakers vs Celtics and Gynoug, eh?

HELLFIRE	4,129,460
Karl Moore, Edgbaston	
JOHN MADDEN'S FOOTBALL	140 - 6
Mark Davies, Manchester	
MICKEY MOUSE	379,800
Mark Davies, Manchester	
SHADOW DANCER	1,605,200
Lee Johnson, Tooting	
STRIDER	481,800
Mark Davies, Manchester	

NINTENDO

Hmmm... Not a lot going on here, eh? The inclusion of a C+VG reviewer on this table fills my soul with shame (and my bucket with vomit). I've just about had enough - get those scores rolling in now! Do I have to play the flipping games myself or what?

BATMAN	8,796,500
Edward Roberts, Suffolk	
DOUBLE DRAGON II	40,200
Karl Bryning, Heywood, Lancs	
MEGA MAN 2	LEVEL 9-1
Richard Leadbetter, C+VG	
SUPER MARIO BROS 3	2,550,750
Hampus Ericstam, Stockholm, Sweden	
TEENAGE MUTANT HERO TURTLES	1,026,400
Paul Barnes, Preston	

GAME BOY

Ha! Thankfully at least you Gameboy owners have been "making your mark" in my highscore tables. More of the same please! Watching those retarded imbeciles (the CVG squad) have their scores systematically knocked out has made my day! Chuckle, chuckle.

BATMAN	670,690
Chris Rothery, Cheltenham	
CHASE HQ	1,889,829
Daniel Mardell, Hadleigh	
FORTRESS OF FEAR	39,550
Jefferson Lee-Paul Boss, Huntingdon	
PAPERBOY	68,850 (Saturday)
Jefferson Lee-Paul Boss, Huntingdon	
TEENAGE MUTANT NINJA TURTLES	184,500
John Dolaghan, Worthing, W Sussex	
TETRIS	380,234
Steven Lunt, Wigan	

PC ENGINE

A nice little turn out from you PC Engine owners and about time too. I was beginning to think you'd all given up scoring for some other worthless pastime. Don't rest on your laurels though. I hear vile news that the repellent Richard Leadbetter can beat that Klax score "with laughable ease". Improve it by next month - the last thing I need is limp cretin on the score tables again.

DEVIL CRASH	408,440,000
Ken Howes, Houghton-Le-Spring	
KLAX	1,208,590
Peter Scott, Croydon	
SUPER STAR SOLDIER	4,780,800
Chris Rothery, Cheltenham	

SUPER FAMICOM

We-e-e-ll... I suppose the Famicom scores you've sent me have been adequate, considering it's a brand new machine, but you've just got to do better! Word has it that Glancey is on the brink of busting that Pilot Wings achievement, and the fact that Rignall has topped-out on MarioWorld before any of you lot is most annoying! Rancid Rich's F-Zero score is out, but that's only minor consolation...

F-ZERO	60,120
Terry McPherson, Somewheresville	
FINAL FIGHT	3,369,270
Terry McPherson, Dunno-on-Sea	
GRADIUS III	883,820
Robert Swan, C+VG	
PILOTWINGS	LEVEL 7 (CODE 165411)
Paul Glancey, C+VG	
SUPER MARIO WORLD	999,990
Julian Rignall, C+VG	

Score with Sadie

DEAR SADIE,

I THINK I'M GREAT - MUCH BETTER THAN THOSE C+VG CRETINS ANYWAY - SO HERE ARE MY HIGHSCORES...

GAME..... SCORE .....
GAME..... SCORE .....
GAME..... SCORE .....

NAME:.....
ADDRESS:.....
.....

'NAM

★1965~1975★

Vietnam was a costly disaster for the United States . . . .

Could you – using the same resources – rewrite history and win the war America lost . . . . ?

As President, you must balance your military objectives against public opinion back home. The decision to be a hawk or a dove is yours . . . .

Your aim: to achieve what the Americans failed to do – prevent South Vietnam falling to the Viet Cong guerillas . . . .

'Nam is the result of four years extensive research by Matthew Stibbe, the author of the highly acclaimed Imperium . . . .

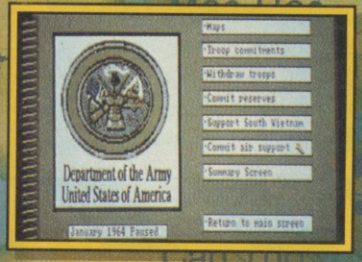
"'Nam is incredibly accurate... (and) definitely rates as one of the best wargames in years" **CU Amiga Screenstar 90%**

DOMARK

Programmed and designed by: Matthew Stibbe

© 1991 Domark Software Ltd. © 1991 Artwork & Packaging Domark Software Ltd.

Published by Domark Software Ltd, Ferry House, 51-57 Lacy Road, London SW15 1PR Tel: 081-780 2224
Available on: Amiga, Atari ST, IBM PC 3.5" & 5.25" & Apple Macintosh Amiga Screenshots



BYTESIZE

AMIGA

Take a look at the charts this month and you'll see that the majority of it is all budget gear! Funnily enough, the same is true of most of the Amiga stuff sent in this month by softcos worldwide! Here's the lowdown.

RAILROAD TYCOON

MICROPROSE **£29.99**

The Amiga conversion of the superb Sid Meier PC train game is here at last. Build your railroad empire across the Western or Eastern USA, Europe or Britain, linking up cities and creating trade and communities. Sounds a bit dull but it's tremendous fun, and if you enjoyed Sim City this is a must buy!

OVERALL **91%**

HARD DRIVIN' 2: DRIVE HARDER

DOMARK **£24.99**

Dust off Hard Drivin', add three courses, a head-to-head option and a track editor and what do you have? Hard Drivin' 2 - Drive Harder! This isn't bad at all, and if you haven't got the original version, you can't go far wrong.

OVERALL **80%**

XENON

16 BLITZ PLUS **£7.99**

Ready yourself for plenty of vertically scrolling shoot 'em up action in this re-release of one of the first quality Amiga games. The action's a bit dated for gamesters of today, but those after a challenge could do a damn sight worse than this.

OVERALL **81%**

SILKWORM

16 BLITZ PLUS **£7.99**

More top quality 16 Blitz shoot 'em up tomfoolery, this time by the team behind the topper SWIV (reviewed on page 26)! Simultaneous two-player excitement, great graphics and raucous sound combine to make a bargain treat that should be checked out now!

OVERALL **88%**

MIGHTY BOMBJACK

ELITE **£19.99**

Bombjack's back for his third home computer outing, and we're sad to report that it doesn't quite cut the mustard. We suspect that there's a jolly game in there somewhere, but it's lumbered with an unwieldy control method, awful and unexciting sound. Only BJ addicts need apply.

OVERALL **59%**

STAR CONTROL

ACCOLADE **£24.99**

Remember the ancient Space Wars coin-op? This is much the same, but with extra ships and extra strategies. Unfortunately, the good guys never win because the bad guys have got all the good ships, so it's very one-sided. A pretty good laugh in two-player mode, Star Control is worth a look.

OVERALL **68%**

ROTOR

ACTION 16 **£4.99**

Best described as a kind of 16-bit Thrust with the addition of improved graphics and sound, Rotor ain't 'alf bad! All the classic Gravitar/Thrust gameplay is in there and there's plenty to keep any thruster occupied. A nice bargain.

OVERALL **80%**

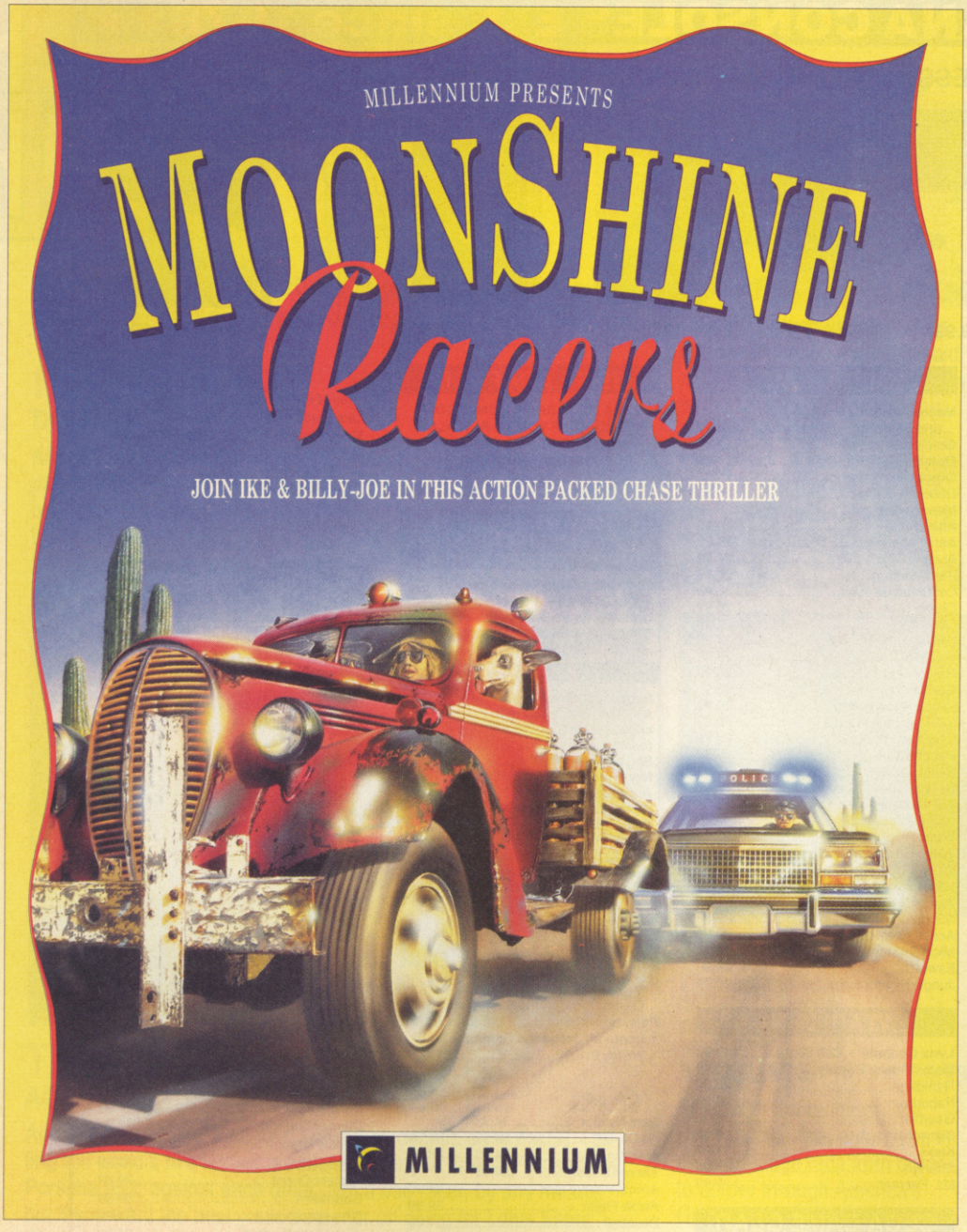
...NEWS FLASH...

Psygnosis' Lemmings are taking the world by storm and the Liverpool-based company are already developing a follow-up! No release dates are forthcoming at the moment, but when we know - you'll know!

According to Virgin, their budget line-up of Infocom re-releases are so popular they account for 31% of all their budget sales (and that includes the 8-bit Mastertronic label too!). Adventure fans will no doubt be over the moon to discover that five more titles are on their way. **Zork 2, Zork 3, Enchanter, Sorceror and Deadline** to be exact - all of them a snip at **£9.99**!

The word is that Infogrames are set to release a new mega compilation. They've signed up Electronic Arts' **Populous** for inclusion in a **double pack** with their very own **Sim City**! The price for this brace of god-based merriment? **£24.99** to the average punter...

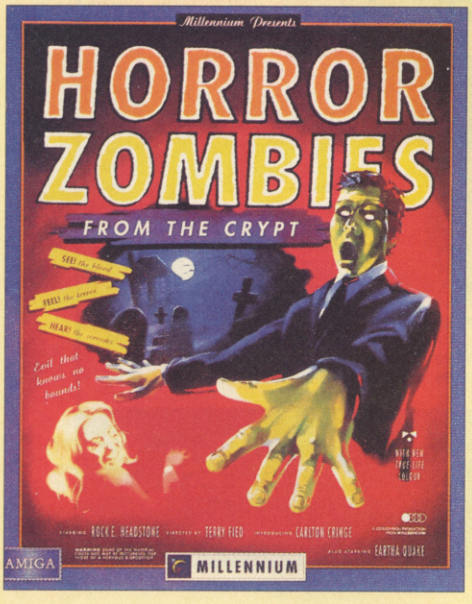
Infogrames have also announced that they will be releasing the follow-up to Maxis' worldwide phenomena: **Sim City**! For the present, the French company is keeping the game's format a secret, but they are hoping Maxis will have the finished article ready in time for a Christmas release...

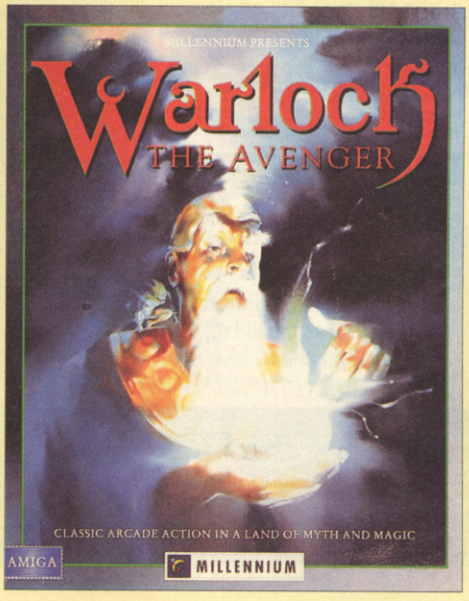


Hold on to your hat as you join *Ike* and *Billy Joe* in a crazy chase along the highways. You've gotta get the **Moonshine** to the customers before sun-down and first to make the delivery gets the pay off. *Sheriff Sam's* hot on your trail so you've gotta use the cash to upgrade your jalopy, install a CB radio, get a decent map and keep one step ahead of Smokey. *Ten four good buddies YEEHAW!!!*

- Equip your hotrod with turbos, superchargers and tyres in the spare parts shop
- Dodge and weave your way past rival racers - switch to **Moonshine** for *turbo power*
- Use the map to take the quick way past roadblocks and radar traps
- CB Radio hook up to listen to *snoopin' Sheriff Sam's* no-good plans
- Fast scrolling *race and chase action* in the wide-open Tennessee country

Amiga
Atari ST and STE
IBM PC (from May 1991)





Horror Zombies from the Crypt

Amiga
Atari ST and STE
IBM PC

Warlock the Avenger

Amiga
Atari ST and STE
C64 disk and cassette

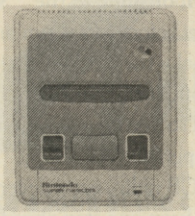
Millennium, St. John's Innovation Centre, Cowley Road, Cambridge CB4 4WS

MILLENNIUM

Distributed by US Gold Limited. Telephone 021 625 3366

★★SHEKHANA CONSOLES Est. since 1978★★

★★ ACCESS ★ CREDIT CARDS LINE – 081-340-8565 ★ VISA ★★



from £299.99

£69.99

from £129.99

£299.99

from £99.99

PC ENGINE

PC Engine Core Grafx + Joypad + Power Supply Unit 129.99
Control Pad 19.99
PC – UK Power Supply 12.99
5-Player Adaptor 24.99
Pro 1 Joysick 24.99
PC XE-8 Joystick 24.99
Batman 29.99
City Hunter 24.99
Cyber Core 24.99
Fantasy Zone 19.99
Formation Soccer 29.99
Honey in the Sky 19.99
Knight Rider 19.99
Kung Fu Master 19.99
Paranoia 19.99
Shinobi 24.99
World Tennis 19.99
Tiger Road 19.99
Vigilante 24.99
Super Volleyball 24.99
Shinobi 24.99
Outrun 34.99
Street Fighter-CD 39.99

NINTENDO GAMEBOY

Gameboy System + Tetris 69.99
Light Boy (inc. Wide Boy) 29.99
2 Player Cable 12.99
Gameboy Hint Book 12.99
Power Supply Unit 12.99
Game Light 9.99
Carry Case 12.99
Mario Bros/Golf/Tennis/Alleyway/ Qix 19.99
Baseball 24.99
Batman 24.99
Chase H.Q. 24.99
Bugs Bunny 24.99
Castlevania 24.99
Cosmotank 24.99
Double Dragon 24.99
Ninja Boy 24.99
Duck Tales 24.99
Gargoyles Quest 24.99
Ghoustbuster II 24.99
Hal Wrestling 24.99
Lock n Chase 24.99
Dragons Lair 24.99
Nemisis 24.99
NFL Football 24.99
Northstar Ken 24.99
Paper Boy 24.99
Robocop 24.99
Teenage Turtles 24.99
Spiderman 24.99
Gremlins 2 ..... 24.99
World Bowling 24.99

ALL ABOVE GAMES HAVE ENGLISH INSTRUCTIONS

SPECIAL OFFER TEENAGE TURTLES JAPANESE VERSION ONLY £19.99

SEGA 8-BIT

Master System Plus (inc 2 Games + Gun) 89.99
Quickshot Joystick 12.99
Quickjoy SG Fighter 14.99
Quickshot Maverick 15.99
Ghouls n Ghosts 29.99
Moonwalker 29.99
After Burner 26.99
Aerial Assault 26.99
Assault City 24.99
Battle Outrun 26.99
California Gam,es 26.99
Chase H.Q. 26.99
Outrun 26.99
Double Dragon 24.99
Gauntlet 26.99
Golden Axe 25.99
Golf Mania 29.99
Impossible Mission 26.99
Indiania Jones 26.99
Operation Wolf 26.99
Paperboy 26.99
Battle Outrun 26.99
R-Type 26.99
J.B. Douglas Boxing 29.99
Ultima IV 36.99
Wonderboy 3 ..... 26.99
World Games 24.99
World Soccer 21.99
Gain Ground 29.99
World Cup Italia 90 ..... 21.99
Submarine Attack 29.99
Ace of Aces 29.99
Micky Mouse 29.99
Eswat 29.99
Jungle Fighter 29.99

ATARI LYNX

Lynx Console + Cali Games 119.99
Mains Power Supply 12.99
Rampage 26.99
Paperboy 26.99
Gauntlet 31.99
Slime World 26.99
Klaxs 31.99
Shanghi 31.99
Ms. Pacman 26.99

SEGA GAME GEAR

Sega Game Gear System 99.99
Game Gear + Game 119.99
Game Gear + any 4 Games 199.99
Power Supply Unit 14.99
G-Loc 24.99
Columns 24.99
Monaco Grand Prix 24.99
Pengo 24.99
Wonderboy 24.99

NINTENDO FAMICOM

Famicom + Game (Scart) 299.99
Famicom + Game (Pali) 349.99
F-Zero 49.99
Super Mario 4 ..... 49.99
Bombuzal 49.99
Populous 49.99
Gradius III 49.99
Final Fight 49.99
Pilot Wing 49.99
Akutorisa 49.99
S.D. Gundam 49.99

SEGA ADAPTOR

SEGA MEGADRIVE CONVERTOR TO ENABLE YOU TO RUN ALL JAPANESE GAMES ON THE UK OFFICIAL SYSTEM
£14.99

SEGA MEGADRIVE OFFER ONE IMPORTED MEGADRIVE

Sega Megadrive Pal or Scart + Control Pad + Power Supply Unit. Works on British TV's or on a Monitor. Run Japanese and UK Software 129.99

OFFER TWO

Sega Megadrive As Offer One + Game of your choice up to £29.99 (only applies to jap) 149.99
Sega Control Pad 14.99
New Pro 2 Pad inc Autofire 19.99
Arcade Power Stick 34.99
Power Supply Unit 12.99
Scart Lead 12.99
Quickjoy SG Jetfighter 14.99
Pro 1 Joystick 24.99
Quickshot Maverick 15.99
8-Bit Convertor 34.99

SEGA MEGADRIVE OFFICIAL VERSION

Sega Megadrive + Altered Beast Game 169.99
As above + Free Game Adapator to run all Japanese Games. Worth £14.99 ..... £179.99

	Japanese Software	UK Software
Aero Blaster	34.99	
Air Diver	34.99	34.99
Alex Kidd II	24.99	26.99
Altered Beast	29.99	
Arnold Palmer Golf		31.99
Arrow Flash		39.99
Baseball		31.99
Battle Squadron		34.99
Budokan		34.99
Buster Douglas Boxing		39.99
Crack Down	34.99	
Curse	24.99	
Dangerous Seed	29.99	
Darius II	39.99	
Dynamite Duke	29.99	
Dick Tracy		39.99
Eswat	29.99	31.99
Elementor Seed	29.99	
Fatman	29.99	
Forgotten World		31.99
Gain Ground	34.99	
Genorg	34.99	
Ghouls & Ghosts	34.99	39.99
Ghoustbusters	29.99	29.99
Golden Axe	29.99	29.99
Grander	34.99	
Hard Driving	34.99	39.99
Heavy Unit	34.99	
Hellfire	29.99	34.99
Joe Montana Football		36.99
John Madden Football		39.99
Last Battle	29.99	31.99
Micky Mouse	34.99	44.99
Moon Walker	29.99	
Mystic Defender		31.99
Phantasy Star II –English	39.99	54.99
Populous		36.99
Rambo 3	29.99	26.99
Rastan Saga II	24.99	
Revenge of Shinobi		31.99
Ringside Angels	34.99	
Shadow Dancer	34.99	
Star Cruiser	34.99	
Stormlord		39.99
Strider	34.99	
Super Hang On		31.99
Super Monaco G.P.		32.99
Super Thunderblade	29.99	31.99
Sword of Sudan		34.99
Sword of Vermillion		44.99
Techno Cop		34.99
Thunderforce 3	34.99	
Wonderboy 3	34.99	
World Cup 90		26.99
Zany Golf		34.99
Zoom		26.99

NINTENDO

Action Set 99.99
Quickshot Phython 9.99
Quickshot Maverick 2 ..... 15.99
NES Advantage 39.99
Speed King 14.99
Adventure of Linxs 39.99
Bad Dudes 34.99
Batman 39.99
Boyou Billy 34.99
Bubble Bobble 24.99
Days of Thunder 39.99
Double Dragon II 39.99
Duck Tales 39.99
Festers Quest 29.99
Gauntlet II 39.99
Ghoustbusters II 34.99
Jack Nicholas Golf 34.99
Lightforce 24.99
Mega Man II 39.99
Mike Tyson 29.99
Paper Boy 24.99
Pinboy 29.99
Probotector 29.99
Robocop 39.99
Rygar 29.99
Snake Rattle n Roll 24.99
Stealth Atf 29.99
Super Mario 2 ..... 39.99
Super off Road Racer 24.99
Teenage Turtles 34.99
World Wrestling 34.99
Zelda II 39.99

PC ENGINE PORTABLE

PC Engine Portable 299.99
Amstrad Console GX 4000 ..... 79.99
Commodore C64GS Console 79.99

MAIL ORDER CUSTOMERS:
CHQ/P.O PAYABLE TO: S.C.S. (C&VG) 655 GREENS LANE LONDON N8 0QY. P&P ADD 75P PER SOFTWARE. £1 FOR ACCESSORIES. £5 FOR MACHINES. EEC ADD £1 PER ITEM. ELSEWHERE ADD £2 PER ITEM FOR AIRMAIL. PLEASE SPECIFY MACHINE TYPE IN ORDER. NEW RELEASES WILL BE SENT TO YOU ON DAY OF RELEASE. TEL: 081-340-8565 FAX: 081-889-9413

PERSONAL CALLERS:
CAN PURCHASE SOFTWARE AT OUR BRANCHES AT:
2 GLADSTONE HOUSE. HIGH ROAD. WOOD GREEN. N22 OAA. (OPP TOP RANK CLUB) TEL: 081-889-9412
221 TOTTENHAM COURT ROAD. LONDON W1R 9AF. (NEAR GOODGE STREET TUBE STATION) TEL: 071-631 4627. ABOVE ARE MAIL ORDER PRICES ONLY

CREDIT CARD HOLDERS:
ACCESS AND VISA CARDS ACCEPTED. CREDITS CARD ORDERS DESPATCHED SAME DAY SUBJECT TO AVAILABILITY.
TEL: 081-340-8565 FAX: 081-889-9413.
LICENCED CREDIT BROKER. TRADE ENQUIRIES WELCOME.

PLEASE NOTE OUR IMPORTED SEGA MEGADRIVE WILL RUN BOTH JAPANESE AND CURRENT OFFICIAL SOFTWARE. PLEASE NOTE MOST OF CONSOLE PRODUCTS ARE IMPORTED.
ALL PRICES SUBJECT TO CHANGE WITHOUT PRIOR NOTICE. E.& O. E.

BYTESIZE

ST

Racing sequels are in abundance on the ST this month, but fighter jocks and arcade freaks get a look in, too...

HARD DRIVIN' II: DRIVE HARDER

DOMARK **£24.99**

After the success of the original, Domark have now added a two player "race your mate" link-cable option, and a track editor - not a bad idea, but somehow owners of Hard Drivin' would feel hard done by if they went out and paid £25 for this. A nice idea, but a little over-priced in our opinion.

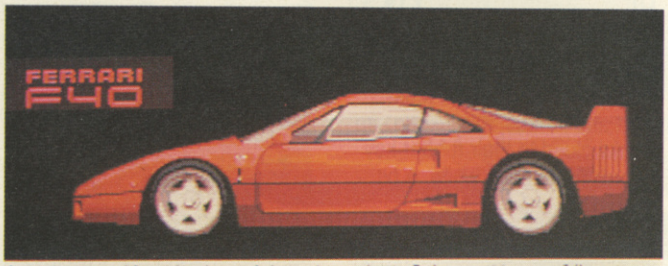
OVERALL **80%**

TEST DRIVE II: THE DUEL

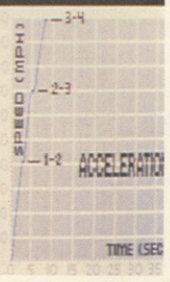
ACCOLADE **£24.99**

After a considerable wait, Test Drive II screeches on to the ST - pitting the world's two fastest production cars (the Ferrari F40 and the Porsche 959) against each other. Not a bad racer, by any means, but if you want the best you'd be better off going for Lotus Esprit Challenge.

OVERALL **80%**



Layout:	mid engine/rear drive	Approximate Price:	$260,000
Engine type:	twin-turbo dohc 32v V-8		
Displacement:	2936cc		
Compression ratio:	7.8:1	0-60mph:	3.9s
Bhp @ rpm, SAE net:	478 @ 7000	0-125mph:	12.0s
Torque @ rpm, lb-ft:	425 @ 4000	1/4 mile:	12.0s
Transmission:	5 sp manual		@ 124mph
Braking from 80mph:	250ft.	Top speed:	201mph
Tires:	Pirelli P Zero, 245/402R-17 front/ 335/357R-17 rear	lb/Bhp:	5.1
		Lateral Accel:	0.87g



MiG 29 FULCRUM

DOMARK **£34.99**

Domark's much-vaunted entry into the flight-sim market is said to be an ultra-realistic simulation of the MiG 29. While this may be true, as a game MiG suffers from a lack of speed and things to do, and in this respect compares badly to the likes of F-19. So buy that instead.

OVERALL **65%**

CALIFORNIA CHALLENGE

ACCOLADE **£9.99**

Another in the range of Test Drive II disks, this enters you in a seven-stage race from border to border through America's Golden State. This is another interesting addition, but you'd have to be nutty over the original game to pay a tenner for it.

OVERALL **70%**

THE SUPERCARS

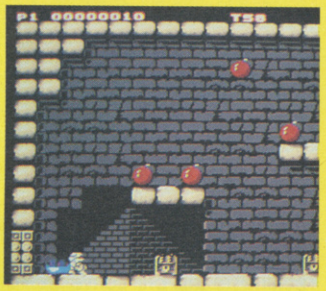
ACCOLADE **£9.99**

A Test Drive II Car Disk, this allows you to drive such four-wheeled flyers as the 1988 Lambourghini Countach 5000S and the Porsche 911 RUF. A reasonable addition to the Test Drive series, but only if you're crazy about fast motors (and of course, the original game) in the first place.

OVERALL **74%**

...NEWS FLASH...

...Just out from **Virgin Games** - **Fists of Fury Edition 2**, containing the topper **Ninja Warriors** and **Double Dragon II,** the average **Dynamite Dux** and the rather duff **Shinobi**. If this bundle of biffers takes your fancy, it'll set you back **£24.99**...



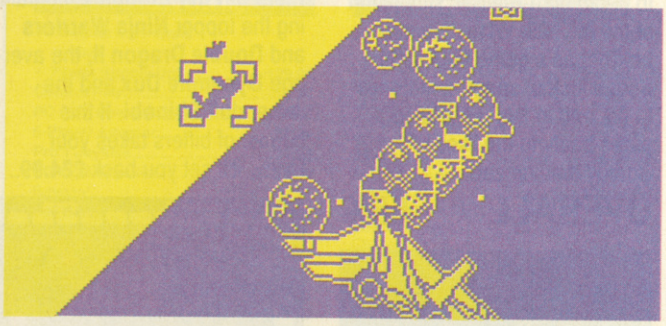
...Also out is **Elite's Mighty BombJack**, an enhanced version of the extremly ancient Tecmo coin-op in which you have to jump around a platform-strewn screen clearing away bombs whilst avoiding numerous nasties. Although not outstanding, Mighty BombJack is good fun for a while, so if bomb-disposing buffoonery is your bag, take a look...

...Virgin are certainly going a bundle on their budget releases - on the arcade side, there are **Xenon, Double Dragon, Silkworm** and **Gemini Wing** to choose from, each for the meagre sum of £7.99 each! If you're a little more intellectually orientated, five more classic **Infocom** titles, **Zork II** and **III, Enchanter, Sorcerer** and **Deadline**, are about to be re-released for **£9.99** a throw...

BYTESIZE

SPECTRUM

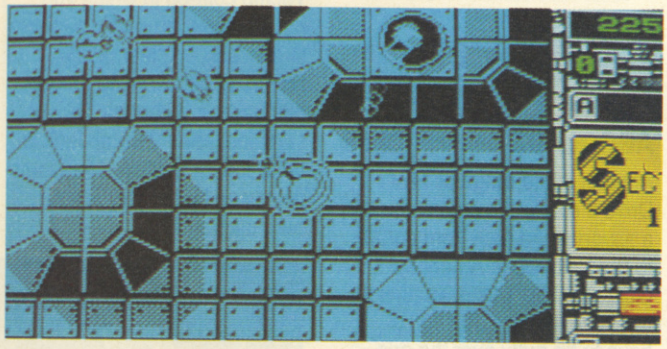
Not a bad month for Speccy owners, if you enjoy flying superfast combat aircraft, zapping aliens or just beating people up...



SILKWORM
MASTERTRONIC **£2.99**

A 'copter and an armoured jeep against the rest of the world is the setting for this brill conversion of the Tecmo coin-op. Neat graphics and a highly addictive nature ensure this is a definite must-buy for the magic budget price.

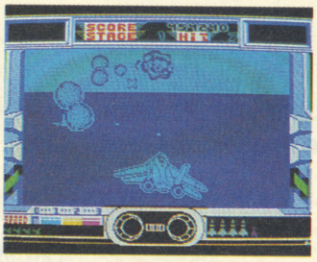
OVERALL **88%**



XENON
MASTERTRONIC **£2.99**

It's you against the rest of the universe in this vertical scrolling blaster. The graphics and sound are quite neat, and the game is very playable indeed, if a tad tough. Overall, a very good blast, and well worth shelling out for.

OVERALL **83%**



AFTERBURNER
HIT SQUAD **£2.99**

This conversion of the hit Sega coin-op puts you in the seat of an F-14, pitted against hordes of enemy aircraft. It's all really very good, considering the machine's limitations. Fans of the coin-op, grab three quid and check it out pronto!

OVERALL **82%**

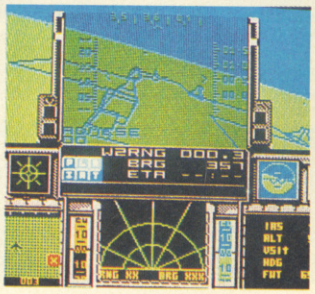
DOUBLE DRAGON
MASTERTRONIC **£2.99**

Blurgh! This rather cruddy conversion of the hit coin-op was slated when first released, and it's not much better even at budget price. Unless you were nuts about the coin-op, or just nuts, leave it be!

OVERALL **56%**

F-16 COMBAT PILOT
DI **£14.99**

It took its time, but at last the Speccy version of the brill flight sim is here, and it's the tops! Fast and furious, this'll keep sim freaks glued to their rubber keyboards for many a while. A bit pricey, but check it out!



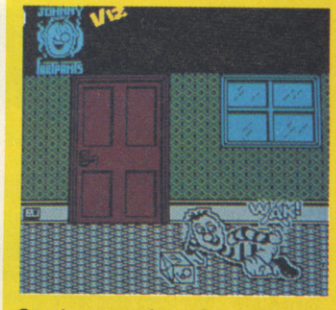
STAR CONTROL
ACCOLADE **£9.99**

If you think this is a brill space strategy game, guess again! It's essentially the ultra-ancient "Space Wars" with bolted-on strategic bits, and very dull it all is too. One for nostalgia fans with slow reflexes.

OVERALL **40%**

...NEWS FLASH...

Coming your way (fnerk!) soon is **Viz - The Computer Game**, courtesy of **Virgin** (ho ho!) and **Probe** (gibber!). Featuring the likes of Buster Gonad, Biffa "Did you spill my pint?" Bacon, Roger Mellie and Johnny Fartpants, Viz'll be **popping up** (whoo-hoo!) soon, priced at **£9.99**.

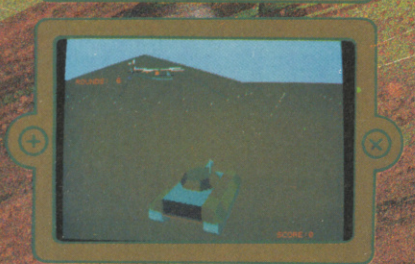


Coming soon from **Gremlin** - a conversion of the best-selling board game **HeroQuest**. This smash **Dungeons and Dragons**-style game should definitely be one to watch out for - check a future issue of CVG for the definite review!

ENTER FIRST INTO BATTLE... LAST TO LEAVE

NOW AVAILABLE FOR SPECTRUM AMSTRAD COMMODORE

Battle



ATARI ST
CBM AMIGA
IBM PC &
COMPATIBLES

Set in the near future, as an alternative reality, Battle Command is an arcade/strategy game in which the player controls a single "Mauler" Assault Tank in one of 16 scenarios (missions) in the ultra war, fought between two dominant races in the new World. The latest phase of the North/South war has been going on for over 10 years, with a stalemate eventually developing - a standoff between armies massed over a long dug-in battlefront. Such are the defensive capabilities of each side, full scale attacks are suicidal, so any offensive moves are, by necessity, small "behind the lines" actions performed by elite troops in specially designed vehicles. The Mauler is the latest such machine - capable of being lifted in and out of hostile territory by fast stealth choppers and armed with the most advanced weaponry the Northern scientists can devise.

ZERO - "ZERO HERO" 91% "Stands out in the graphics and atmosphere department. Very convincing. Very open. Very 'being there', add to this the increasingly complicated missions with a growing IQ factor and you have something of a corker that'll keep you coming back for more and more." "A mighty sequel to the mighty 'Carrier Command', except it's rather different."

THE ONE - 92% "Battle Command is combat with a strategic edge." "The 16 missions are more than enough to keep even the most ardent tank commander happy."

CEDG HIT 90% "The future is here and it's called Battle Command." "In technical terms this is one amazing program, and in gameplay terms the same applies." "It's all very addictive and will have armchair tacticians gibbering like loonies."

ocean®

Ocean Software Limited · 6 Central Street
Manchester · M2 5NS · Telephone: 061 832 6633
Telex: 669977 OCEANS G · Fax: 061 834 0650

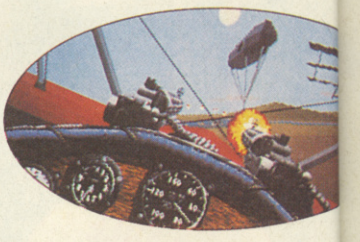
AN Images PUBLICATION
MARCH 1991
ISSUE 30

THE One

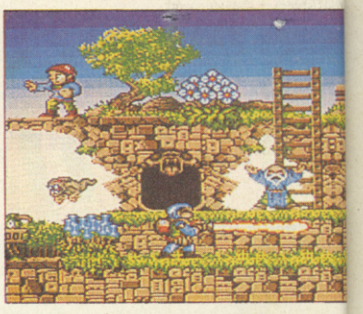
FOR AMIGA, ATARI ST AND PC GAMES

£2.5
DM 12.00 Lira 8,300

Rev Up!
With Gremlin's Team Suzuki



Take Off!
With Red Baron from Dynamix



And Get Dow
For a First Look at El
Ocean's Gnome-Grow
Software

YE GODS!
The Bitmaps Grab a Slice of the Action

We Grab the First Full Review

If There's No Disk Here Consult Your Newsagent Immediately

FOR YOUR EYES ONL
- An All-New Assembly Line Game - Exclusive to Readers of The On
- Three Fully-Playable Levels
- See Page 6 for Full Details

9 770955 408053

BYTESIZE

AMSTRAD

What's going on? ONE full price release and four budget games! It looks like all the "hot" games are scheduled for release on the GX-4000 consoles, but even these cartridge releases seem to be slowing down somewhat. In fact we haven't seen a new game for over a month now!

XENON
MASTERTRONIC PLUS **£2.99**

The Amstrad conversion of the Bitmaps' first scrolling shooter hits the Amtrad budget market and we're pleased to report that it's a nippy little game with plenty of shoot 'em up action. The variety in the backdrops is a tad lacking but otherwise this is fine.

OVERALL **81%**

RETURN OF THE JEDI
HIT SQUAD **£2.99**

The original Atari coin-op was moderately entertaining, and this conversion manages to hit the mark quite effectively. It's rather nippy with smooth arcade action, appealing (if blocky) graphics but, alas, is let down pretty awful sound. Still if you enjoyed the coin-op, you'll love this.

OVERALL **79%**

DOUBLE DRAGON
MASTERTRONIC **£2.99**

The 8-bit versions of Double Dragon didn't really go very well with Amstrad owners when it first released owing to the fact that it doesn't look, sound or play much like its arcade parent. A pretty mediocre release.

OVERALL **52%**

STAR CONTROL
ACCOLADE **£9.99**

Two opposing fleets meet in the inky vastness of deep space to mimic the ageing coin-op Space Wars. Admittedly, Star Control spruces up the original with some space-going strategy thrown in, but the concept's real flaw is the fact that the baddie fleet has one ship which can singlehandedly wipe out the whole of the opposition!

OVERALL **69%**

SILKWORM
MASTERTRONIC **£2.99**

A jeep and helicopter decide to take on a vast militray force in this horizontally scrolling shoot

'em up extravaganza. The game boasts simultaneous two-player thrills and spills, but the screen area is very small and the action slow. Not the best Amstrad blaster, that's for sure.

OVERALL **69%**

...NEWS FLASH...

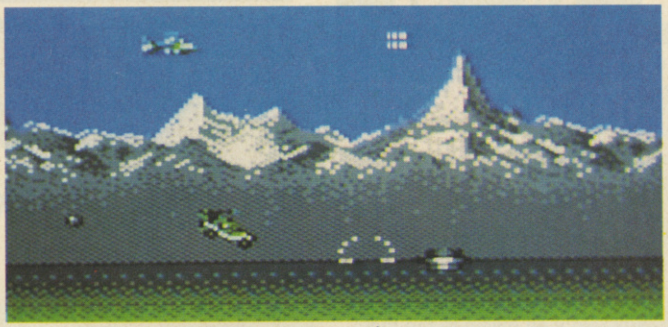
Due out soon from Empire is the Amazing Spider-Man. Amazingly enough, the gameplay looks to be very similar to the Amiga, ST and C64 versions we reviewed over Christmas, and has nearly all the features of the 16-bit game. But does it have the robust web-slinging playability, we wonder? We'll let you know as soon as possible.

Ocean's Hit Squad look like being the kings of budget re-releases! The latest games out now for your delectation are Rambo 3, Real Ghostbusters and Driller (a bargain if ever there was one!). Next month, expect to see Arkanoid 2 - Revenge of Doh, Spitting Image (not to be confused with Split Personalities - another Domark antique) and Gryzor. Not a bad bunch, but rest assured that as soon as we receive our review copies, you can expect the reviews in Bytesize...

BYTESIZE

C64

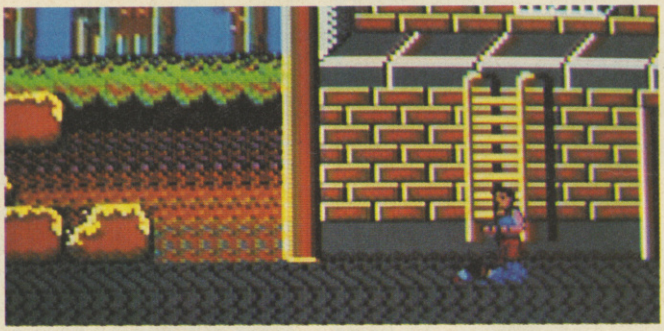
It's Budgetsville, Arizona for C64 owners this month, and even that - bar one title - isn't the greatest stuff since toasted power supplies. Let's hope next month turns up better things.



SILKWORM
MASTERTRONIC **£2.99**

The saving grace in this month's section, this brill two-player blast was one of the best C64 games going when released, and well worth grabbing now it's out on budget. Brill audio-visuals and topper gameplay make this one to go for - NOW!

OVERALL **89%**



FISTS OF FURY EDITION 2
VIRGIN GAMES **£14.99**

A fair compilation, this, consisting of Dynamite Dux (mediocre), Shinobi (not bad), Double Dragon II (not great) and Ninja Warriors (good). Pretty good value for money if you're nutso about beat 'em ups, but pacifists and lovers of laser will do better to look elsewhere.

OVERALL **72%**

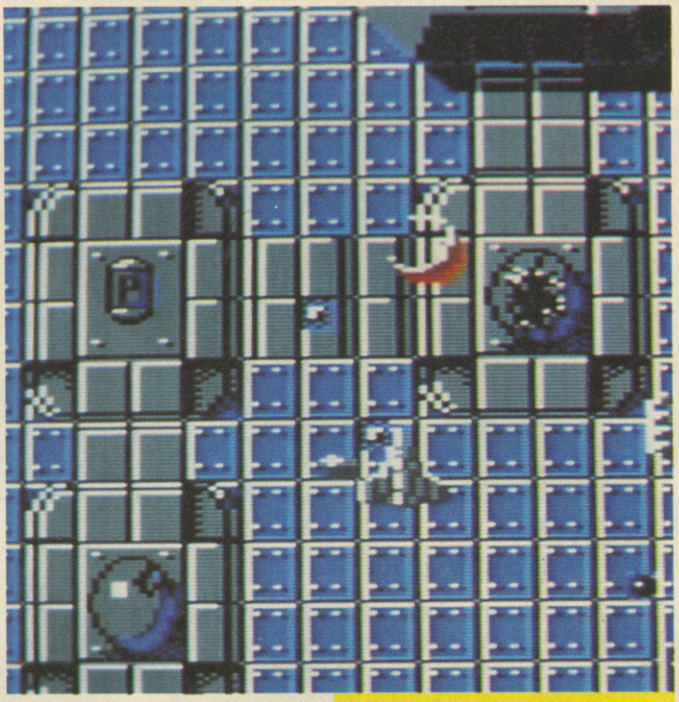
COMING SOON!

GAME	COMPANY	PRICE
BACK TO THE FUTURE 3	IMAGEWORKS	£ 10.99
LOTUS ESPRIT TURBO CHALLENGE	GREMLIN	£ 10.99
PREDATOR 2	IMAGEWORKS	£ 10.99

XENON
MASTERTRONIC **£2.99**

Unlike the nifty Speccy version, C64 Xenon plays like a dead hippo. Dull graphics don't help the matter any, and the ship handles like a slug in treacle. Not a very good shoot 'em up, so leave it on the shelf.

OVERALL **52%**



DOUBLE DRAGON
MASTERTRONIC **£2.99**

AAGGH! This is even worse than the Spectrum version - in other words, absolutely diabolical! Wobbly, jerky sprites faff around poorly drawn backdrops, making this about as entertaining visually as a knee to the groin. Avoid like the plague!

OVERALL **42%**

WEC LE MANS
HIT SQUAD **£2.99**

Unlike the completely brill Spectrum and Amstrad versions, this laughable attempt at a conversion is as much fun as shoving your head in a meat grinder. If you enjoy slow, dull racers, take a look, but anyone with any sense will steer clear.

OVERALL **32%**

...NEWS FLASH...

...According to trade paper, Computer Trade Weekly, the electronics chain **Tandy** has cut the price of the struggling **C64GS** from **£99.99** to **£79.99** for a limited period...

...Coming soon to a C64 near you - a conversion of **Digital Integration's** excellent **Extreme**. If the wizards behind the classy Spectrum version can mix some magic with the C64 version, this could be one to watch out for...

THE GATES OF HELL ARE OPEN...

THE FINAL QUEST

GAUNTLET *™ III

THOR
The Warrior

MAGNUS
The Wizard

QUESTOR
The Elf

THYRA
The Valkyrie

- *First there was ... GAUNTLET *™ – The Arcade Sensation.*
- *Then came ... GAUNTLET *™ II – An Innovation.*
- *NOW U.S. GOLD brings to you ... GAUNTLET *™ III – The Revelation.*

Enter the mystical world of Capra, the land of eight kingdoms and battle against the forces of evil untested by a demon king. Each kingdom must be freed from the legions of darkness before you can confront the demon king himself in a battle where there can only be one survivor...

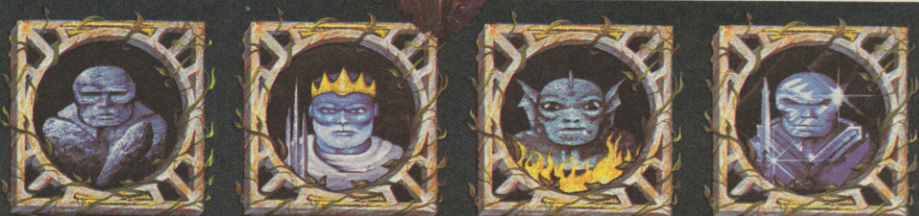
Available on:
CBM 64/128 cassette & disk
SPECTRUM 128K,+2,+3 cassette.
AMSTRAD 6128, 6128+ cassette & disk.
ATARI ST/STE,
CBM AMIGA.

© 1991 TENGEN INC.
All rights reserved.
*TM Atari Games Corporation.

TENGEN
The Name in Coin-Op Conversions

U.S. GOLD®

U.S. Gold Ltd, Units 2/3 Holford Way, Holford, Birmingham B6 7AX.
Tel: 021 625 3366.



PETRAS
The Rockman

NEPTUNE
The Merman

DRACOLIS
The Lizard

BLIZZARD
The Iceman

ILLUSTRATIONS © 1991 ATARI GAMES CORPORATION

FOR THE VERY BEST AMIGA GAMES COVERAGE

GET THE VERY BEST AMIGA MAGAZINE

FREE FULL PRICE GAME ON THIS MONTHS ISSUE. *OUT NOW*

CU AMIGA

BYTESIZE

MEGADRIVE

Laser annihilation's the name of the game this month as far as Megadrive owners are concerned, but those with a taste for fumpin' fightin' sports action aren't left out, either.

SUPER REAL BASKETBALL

SEGA **£37.00**

Two Megadrive basketball games in one ish? Well, this doesn't have the finesse or panache of Lakers vs Celtics, but is still graphically excellent, highly playable (especially in two player mode) and it's an official release. Would-be Magic Johnsons would do well to grab it quick.

OVERALL 89%

ATOMIC ROBOKID

TRECO **£37.00**

That little robot with the big hooter is back, and out to do away with more alien scum in this conversion of the UPL coin-op. Graphically and audiowise, ARK is fine, but the gameplay is a bit too frustrating to be completely enjoyable.

OVERALL 77%

AERO BLASTERS

KANEKO **£37.00**

This conversion of the little-known coin-op pits one or two players against the forces of a brutal alien empire. Aeroblasters is mainly standard stuff, but there are a few new features, such as the megafast tunnel sequence. Unfortunately it's a tad easy, so it's best for greenhorn gun-lovers.

OVERALL 80%

...NEWS FLASH...

...Coming to a Megadrive near you soon are the following; **Zero Wing** and **Verytex**, two new shoot 'em ups (it'll be nice to see if these come up with any original ideas), and the oddly-named **Blue Almanac**. No news on prices or release dates as yet, but you'll be the first to know...

...Still no info on a release date for the cracking **Sonic the Hedgehog** - guaranteed when this is released, it'll have the same effect on the office that Super Mario 4 on the Super Famicom had (in other words, everything'll come to a grinding halt)...

Thanks to Console Concepts of Stoke for letting us borrow these carts. They can be reached on 0782 712759.

PC ENGINE

A right old mixture of games on the Engine this month, with the sequel to Chase HQ, dungeon exploration, and yes, there's even a shoot 'em up in there, too!

SPECIAL CRIMINAL INVESTIGATION

TAITO **£34.00**

Let's go, Mr Driver! SCI is essentially more of Chase HQ - scream along five highways, taking out motorway maniacs on the way, but now with the added bonus of being able to blast the bad guys! If you loved the original, then go forth and get this now!

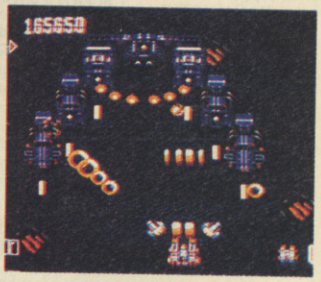
OVERALL 85%

CADASH

TAITO **£34.00**

Another coin-op conversion, Cadash can be described as a side-on one player "Gauntlet meets Rastan", with loads of hack 'n' slash action. If dungeon exploration is your bag, or if you're a fan of the coin-op, check it out.

OVERALL 83%



OVERRIDE

DATA EAST **£34.00**

It's "blast the alien fiends to hell" time again, and though this has a few original ideas (such as the tremendous self-powering-up weapon), and loads of things on the screen it's no better than Gunhed or Super Star Soldier.

OVERALL 80%

THANKS!

Thanks to Console Concepts of Stoke for letting us borrow these carts. They can be reached on 0782 712759. Also, thanks to Nicky Lee for the loan of the Override cart.

PC Engine SUPPLIES

(MAIL ORDER)

PC Engine Supplies
223B Waterloo Road
Cobridge S-O-T
Staffs ST6 2HS
(Registered Office)

(SHOP & MAIL ORDER)

Console Concepts
The Vilage
Newcastle-U-Lyme
Staffs ST5 1QB

Telephone 0782 712759 (9.00 am TO 6.30 pm) **0782 213993 (6.00 pm to 7.30 pm) (Orders only)**

All enquiries daytime number only. Trade enquiries welcome.
Access and Visa now accepted VAT No. 536 8202 45. Fax No. 0782 208429

NINTENDO GAMEBOY

NINTENDO GAMEBOY JAPANESE CARTRIDGES ALL £20 & P+P

NINJA TURTLES
BATMAN
DOUBLE DRAGON
CHASE HQ
GREMLINS II
HEAD ON
KARATE BOY
BOULDERDASH
1 MAN AND HIS BLOB
PACMAN
DUCK TALES
CONTRA II
F 1 SPIRIT
FINAL REVERSE
NEMESIS
ALLEYWAY
PINBALL PARTY
SPACE INVADERS
PENGUIN WARS
PENGUIN LAND
R TYPE
TETRIS
NAVY BLUE 90
BLODIA
COSMIC TANK
PIPE DREAM
PC FROG
LUNAR LANDER
AFTERBURST

ALL USA CARTS BELOW £25.00 & P+P

NINJA TURTLES
BATMAN
DOUBLE DRAGON
FINAL FANTASY
ROBO COP
CHASE HQ
GHOSTBUSTERS II
POWER CHASE
PAPERBOY
SKATE OR DIE
R TYPE
KUNG FU MASTER
DRAGONS LAIR

Nintendo SUPER FAMICOM JAPANESE CARTS

ALL BELOW £39.00 & P+P

SUPER MARIOWORLD
F-ZERO
FINAL FIGHT
GRADIUS III
PILOT WINGS
POPULOUR
SUPER DEFORMER
BOMBOOZAL
ACTRAISER (UK INSTRUCTIONS)

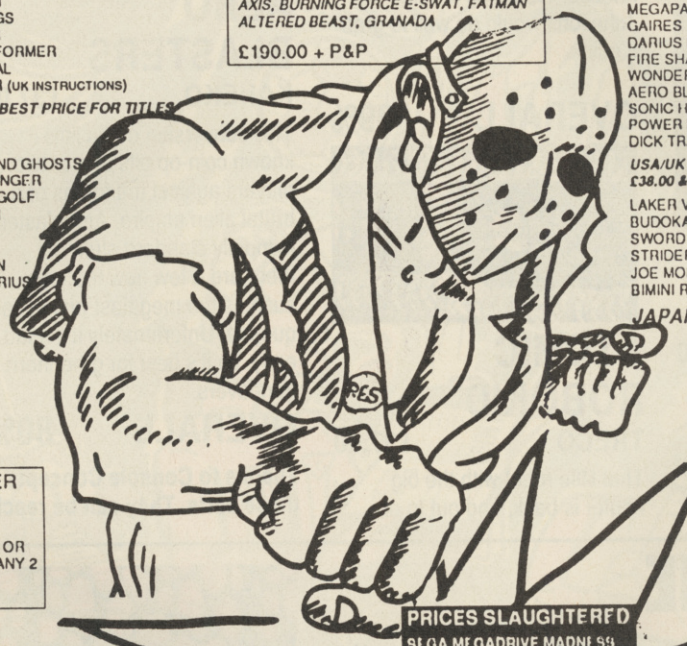
CALL FOR BEST PRICE FOR TITLES BELOW:-

SIM CITY
GHOULS AND GHOSTS
POWERMONGER
HOLE IN 1 GOLF
KICK OFF II
BIG RUN
R TYPE II
ULTRA MAN
SUPER DARIUS

NINTENDO SUPER FAMICOM INCS:-
SUPER. FAMICOM (TV OR SCART), 2 JOYPADS, ANY 2 GAMES FREE!
£290.00 & £6 P+P

SEGA MEGADRIVE PACK 1
INCS:- MEGADRIVE (TV OR SCART), JOYPAD & ANY GAME UPTO £30 + FREE JOYSTICK
£175.00 + P+P

SEGA MEGADRIVE PACK 2
INCS:-MEGADRIVE (TV OR SCART), JOYPAD & ANY 3 GAMES FROM BELOW:
AXIS, BURNING FORCE E-SWAT, FATMAN ALTERED BEAST, GRANADA
£190.00 + P&P



SEGA MEGA DRIVE

JAPANESE CARTS, ALL BELOW £30.00 & P+P

HELLFIRE
MOONWALKER
SPACE INVADERS
XDR
RASTAN SAGA II
DYNAMITE DUKE
MEGAPANEL
GAIRES
DARIUS III
FIRE SHARK
WONDERBOY III
AERO BLASTER
SONIC HEDGEHOG
POWER BALL
DICK TRACY

INSECTOR X
DARWIN 4081
BASKETBALL
COLUMNS
GHOSTBUSTERS
JUNCTION
VOLFIED
HEAVY UNIT
MICKEY MOUSE
MAGICAL HAT
KAGEKI
VOLLEYBALL
WRESTLE WARS
AMBITIONS OF CAESAR
KYUKYOKU TIGER

USA/UK CARTS BELOW £38.00 & P+P

LAKER V CELTICS
BUDOKAN
SWORD OF SODAN
STRIDER
JOE MONTANA
BIMINI RUN

A PALMER GOLF
POPULOUS
MANACO GP
JOHN MADDON
SONIC HEDGEHOG

JAPANESE CART CONVERTOR £14.00

PC ENGINE

JAPANESE CARTS All £30 & P+P

OUTRUN
TAITO WRESTLING
OVERRIDE
MARCHEN MAZE
TOY SHOP BOYS
VIOLENT SOLDIER
HURRICANE (1943)
BURNING ANGELS
SAINT DRAGON
DEVIL CRUSH
THUNDERBLADE
DARIUS PLUS
KLAX
PC KID
W-WING
DIE HARD
AFTERBURNER II
LEG AXE II
AERO BLASTER
POPULOUS
MOTOROADER II

IMAGE FIGHT
RABID LEPUS
AFTERBURNERII
DON DOKO DON
FINAL BLASTER
GOMOLA SPEED
OP WOLF
POWERDRIFT
FOOLISH MAN
VIOLENT SOLDIER
CADASH
YS BOOK 1 + 2 (CD) £39
SCI (CHASE HQII)
JACKIE CHAN
IT CAME FROM THE DESERT (CD)
HELLFIRE (CD)
RAINBOW ISLAND (CD)
£39
1943
BUBBLE BOBBLE II (PARASOL STARS)

PC Engine

PC ENGINE GT HANDHELD & FREE GAME £260

PRICES SLAUGHTERED
SEGA MEGADRIVE MADNESS

ANY GAME FROM THIS LIST
£25.00 OR 5 FOR £100 & P+P FREE
(Please list alternative choices)

AXIS
DANGEROUS SEED
ALTERED BEAST
E SWAT
HARD DRIVIN
GRANADA X
SHADOW DANCER
GOLDEN AXE

ARROWFLASH
DJ BOY
ATOMIC ROBOKID
FATMAN
ELEMENTAL MASTER
RING SIDE ANGEL
ZANY GOLF
MUSHA ALESTE

ACCESSORIES

MEGADRIVE

CARRYCASE	£30
INFRARED STICK	£35
PRO 1 STICK	£30
UK/JAP CONVERTOR	£14
8 BIT CONVERTOR	£30
JOYPAD	£15
JAP MAG	£7
ARCADE POWERSTICK	£40

GAMEBOY

CARRY CASE	£15
CONSOLE DELUXE	£69
CASE BOY	£20
LIGHT BOY	£20
GAMELIGHT	£14
STEREO ADAPTOR	Call
BATTERY PACK	Call

BEWARE OF IMITATORS
We are one of the largest importers of Japanese consoles/games in the UK. We will still be here when others disappear.

Same day despatch on all VISA/ACCESS/POSTAL ORDERS subject to availability (call 0782 712759). All our consoles carry 12 months guarantee. Please add £5.00 P+P for consoles £1.00 P+P for each game title rapid despatch 24hr parcel force + Royal Mail

WE RESERVE THE RIGHT TO CHANGE PRICES WITHOUT NOTIFICATION SEGA/NINTENDO/NEC FAMICOM ARE TRADEMARKS OF THEIR RESPECTIVE OWNERS

VOUCHER/ORDER FORM

PLEASE TICK HERE TO BE PUT ON MAILING LIST ☐

NAME _____
ADDRESS _____
_____
I enclose cheque/PO for £ _____
or charge Access/Visa No:

Expiry Date __/__/__ Signature _____

PLEASE RETURN TO: PC ENGINE SUPPLIES, 223B WATERLOO ROAD, COBRIDGE, STOKE-ON-TRENT, STAFFS ST6 2HS.

★ ★ ★ **YOU'VE TRIED THE REST!! NOW TRY THE BEST** ★ ★ ★

SOFTWARE CITY

Unit 4, B.D.C., 21 Temple Street, Wolverhampton. WV2 4AN.
Tel: 0902 25304. Fax: 0902 712751

Access VISA

CALL US ON : 24 HOUR CREDIT CARD HOTLINE 0902 25304

ATARI ST & AMIGA GAMES

	S.T	A.G
3D Pool (Special Offer)	6.99	6.99
A10 Tank Killer	N.A	24.99
A.M.O.S. Games Creator	N.A	34.99
A.T.F. 2	16.99	N.A
Advanced Fruit Machine	6.99	6.99
Afterburner	7.99	7.99
Ancient Battles	16.99	16.99
Arkanoid-Revenge of Doh	7.99	7.99
Atomic Robokid	16.99	16.99
B.A.T.	24.99	19.99
Back t.t Future 2 (Special offer)	N.A	9.99
Bar Games	N.A	16.99
Batman the Caped Crusader	7.99	7.99
Battle Chess	16.99	16.99
Battle Command	16.99	16.99
Battle of Britain (their finest hour)	19.99	19.99
Battle Master	19.99	19.99
Betrayal (New)	19.99	19.99
Blasteroids (New price)	7.99	7.99
Blinkys Scary School	6.99	6.99
Blood Money (Special Offer)	N.A.	6.99
Bomber Bob (New)	N.A.	16.99
Bombjack	6.99	6.99
Boxing Manager	13.99	13.99
Bridge Player 2150	N.A.	19.99
Bubble Bobble	N.A.	16.99
Buck Rogers	N.A.	19.99
Cadaver	16.99	16.99
Captive	16.99	16.99
Car-Vup	16.99	16.99
Carrier Command (Special Offer)	N.A	12.99
Castle Master	16.99	16.99
Centerfold Squares	9.99	9.99
Champions of Kyrnn (1 Meg)	N.A	19.99
Chase H.Q 2	16.99	16.99
Chessmaster 2100 (New)	N.A	19.99
Codename Iceman (1 meg)	24.99	24.99
Colorado (New price)	7.99	7.99
Colossus Chess 10	9.99	9.99
Conqueror (Special Offer)	N.A	9.99
Continental Circus	7.99	7.99
Corporation	16.99	16.99
Corporation Mission Disc	9.99	9.99
Count Duckula	6.99	6.99
Cricket Captain	16.99	16.99
Curse of Azure Bonds (1 meg only)	N.A	19.99
Daily Double Horse Racing	9.99	9.99
Damocles	16.99	16.99
Damocles Mission Disk 2 (New)	6.99	6.99
Defender 2	13.99	13.99
Defenders of the Earth (New)	7.99	7.99
Deluxe Strip Poker	9.99	9.99
Dizzy Dice	4.99	4.99
Double Dragon (New Price)	N.A	7.99
Dragon Breed	16.99	16.99
Dragon Flight	19.99	19.99
Dragons Breath (Special Offer)	12.99	N.A
Dragons Lair 2	29.99	29.99
Duck Tales (New)	N.A	16.99
E.S.W.A.T.	16.99	16.99
Edd the Duck	16.99	16.99
Elite (Special Offer)	12.99	12.99
Elvira Mistress of the Dark	N.A	19.99
Emlyn Hughs Int Soccer	16.99	16.99
F16 Combat Pilot	16.99	16.99
F19 Stealth	21.99	21.99
F29 Retaliator	16.99	16.99
Fantasy World Dizzy	6.99	6.99
Fast Food	6.99	6.99
Federation of Free Traders	7.99	N.A
Ferrari Formula One	6.99	6.99
Final Command (New)	16.99	16.99
Final Contact (Special Offer)	N.A	6.99
Final Whistle	8.99	8.99
Fire Brigade (1 Meg)	19.99	19.99
First Contact (Special Offer)	6.99	6.99
Flood	16.99	16.99
Football Director 2	13.99	13.99
Football Manager	4.99	4.99
Football Manager 2 &Expansion Kit	13.99	13.99
Formula One Grand Prix	4.99	4.99
Fruit Machine (New)	6.99	6.99
Fun School 3 Under 5	16.99	16.99
Fun School 3 5-7 years	16.99	16.99
Fun School 3 7+	16.99	16.99
Future Basketball	16.99	16.99
Gary Lineker's Hotshots	6.99	6.99
Gauntlet 2 (New Price)	7.99	7.99
Galaxy Force (Special Offer)	N.A	3.99
Gazza 2	16.99	16.99
Gemini Wing (New Price)	7.99	7.99
Gettysburg	19.99	19.99
Golden Axe	16.99	16.99
Gunship	16.99	16.99
Hammerfist (Special Offer)	9.99	N.A
Hard Drivin' 2 (New)	16.99	16.99
Harpoon (1 Meg)	N.A	19.99
Hitch Hikers Guide t.t.Galaxy	6.99	6.99
Hong Kong Phooey	6.99	6.99
Horse Racing	N.A	16.99
Hostages (New Price)	7.99	7.99
Immortal (1 Meg only)	16.99	16.99
Imperium	16.99	16.99
Impossible Mission 2	6.99	6.99
Indianapolis 500	N.A	16.99
Infestation (Special Offer)	9.99	N.A
Jack Nicklaus Golf	16.99	16.99
Jack Nicklaus Champ Courses	N.A	8.99
Jack Nicklaus Unlimited Courses	N.A	19.99
James Pond	16.99	16.99
James Pond (1 Meg)	N.A	16.99
Jocky Wilsons Darts	6.99	6.99
Judge Dredd	13.99	13.99
Keef the Thief (New Price)	N.A	6.99
Kick Off 2	13.99	13.99
Kick Off 2 (1 Meg)	N.A	16.99
Kick Off 2 the Final Whistle	8.99	8.99
Last Ninja 2 (New Price)	7.99	7.99
Leather Goddesses of Phobos	6.99	6.99
Legend of Faerghail (New)	19.99	19.99
Leisuresuit Larry	19.99	19.99
Leisuresuit Larry Look for Love	27.99	27.99
Lemmings	N/A	16.99
Leisuresuit Larry 3	27.99	24.99
Line of Fire	16.99	16.99
Loom	19.99	19.99
Lord of the Rising Sun (Spec Off)	N.A	14.99
The Lost Patorl	16.99	16.99
Lotus Esprit Turbo Challenge	16.99	16.99
M1 Tank Platoon	21.99	21.99
M.U.D.S. (New)	N.A	16.99
Man. Utd	13.99	16.99
Manic Miner	N.A	16.99
Master Blazer	N.A	16.99
Menace (Special Offer)	N.A	6.99
Midnight Resistance	16.99	16.99
Midwinter	19.99	19.99
Mig 29 (New)	24.99	24.99
Monty Python	13.99	13.99
Moonwalker	7.99	7.99
Mr Do Run Run	9.99	9.99
Mr Heli (Special Offer)	6.99	N.A
Multi Player Soccer Manager	16.99	16.99
Munsters	7.99	7.99
Murder	13.99	16.99
Mystical	16.99	16.99
N.A.R.C.	16.99	16.99
Narco Police	16.99	16.99
Never Mind (Special Offer)	6.99	N.A
Ninja Remix	16.99	16.99
Ninja Spirit (Special Offer)	N.A	9.99
Obitus	N.A	24.99
Omnicron (Special Offer)	N.A	6.99
Operation Stealth	16.99	16.99
Operation Thunderbolt	13.99	16.99
Outrun	6.99	6.99
P-47 Thunderbolt (Special Offer)	N.A	6.99
Pang	16.99	16.99
Passing Shot (Special Offer)	6.99	N.A
Pictionary	16.99	16.99
Pinball Magic	13.99	16.99
Pirates	16.99	16.99
Planetfall	16.99	6.99
Player Manager	13.99	13.99
Plotting	16.99	16.99
Police Quest 2	N.A	24.99
Pool of Radeance (1 Meg)	N.A	19.99
Populous	16.99	16.99
Populous New Worlds	6.99	6.99
Postman Pat	6.99	6.99
Powermonger	19.99	19.99
Prince of Persia	16.99	16.99
Pro Flight Sim	27.99	N.A
Pub Trivia	4.99	4.99
Puzznik	16.99	16.99
Question of Sport (Special Offer)	6.99	6.99
R. Type	7.99	7.99
R.V.F. Honda (Special Offer)	N.A	9.99
Rainbow Island	13.99	16.99
Red Storm Rising	6.99	16.99
Renaissance (Special Offer)	9.99	9.99
Rick Dangerous 2	16.99	16.99
Roadblasters (New Price)	7.99	7.99
Robocop 2	16.99	16.99
Rorke's Drift	16.99	16.99
Ruff amd Ready	6.99	6.99
S.D.I (New Price)	7.99	7.99
Saint Dragon	16.99	16.99
Shadow of the Beast (ST Only)	16.99	9.99
Shadow of the Beast 2	N.A	24.99
Shadow Warriors	16.99	16.99
Silkworm (New Price)	N.A	7.99
Sim City	19.99	19.99
Sim City Editor	N.A	9.99
Space Quest 3	N.A	29.99
Speedball 2	16.99	16.99
Starglider 2 (Special Offer)	7.99	7.99
Steve Davies Snooker	9.99	9.99
Storm Across Europe	N.A	19.99
Stun Runner	16.99	16.99
Super Gridrunner (New Price)	7.99	7.99
Super Off Road Racer	16.99	16.99
Supremacy	19.99	19.99
T.V. Sports Basketball	N.A	19.99
Targhan	4.99	4.99
Team Suzuki (New)	16.99	16.99
Team Yankee	19.99	19.99
Teenage Mutant Hero Turtles	16.99	16.99
Total Recall	16.99	16.99
Tournament Golf	13.99	16.99
Toyota Celica GT Rally	16.99	16.99
Treasure Island Dizzy	4.99	4.99
Trivial Persuit	13.99	13.99
Turrican	13.99	13.99
Tusker (Special offer)	6.99	6.99
Typhoon of Steel (1 Meg)	N.A	21.99
U.M.S. 2 (New)	19.99	19.99
Ulitma 5	19.99	19.99
Ultimate Golf-Greg Norman	16.99	16.99
Unreal	N.A	19.99
Venus Fly Trap	13.99	13.99
Verminator (Special Offer)	6.99	N.A.
Vigilante (New Price)	7.99	7.99
Voodoo Nightmare	16.99	16.99
War Construction Set (1 Meg)	N.A	21.99
Welltris	16.99	16.99
White Death	N.A	19.99
Wicked (New Price)	N.A	4.99
Wings (1 Meg Only)	N.A	19.99
Wings (1/2 Meg only)	N.A	16.99
Wings of Fury	N.A	16.99
Winter Olympiad	6.99	6.99
Wishbringer (New Price)	6.99	6.99
Wizball (New Price)	7.99	7.99
Wolfpack (1 Meg) (New)	N.A	19.99
World Championship Soccer	13.99	16.99
Wrath of the Demon	N.A	19.99
World Class Leaderboard	7.99	7.99
Xenon (New Price)	7.99	7.99
Z-Out (New)	N.A	13.99
Zork (New Price)	6.99	6.99

SIXTEEN BIT COMPILATIONS

★ HIGH ENERGY ★
Hostages, North and South, Tintin, Teenage Queen & Fire and Forget
ST & AMIGA 19.99

★ SPORTING WINNERS ★
Daily Double Horse Racing, Steve Davis Snooker & Brian Clough's Football Fortunes
ST & AMIGA 16.99

★ FULL BLAST★
Ferrari Formula One, Carrier Command, Rick Dangerous, P-47 Thunderbolt, Highway Patrol & Chicago 90
ST & AMIGA 19.99

★ CHALLENGERS ★
Fighter Bomber, Super Ski, Kick Off, Pro Tennis & Stunt Car Racer
ST & AMIGA 19.99

★ FINALE ★
Paperboy, Ghosts & Goblins, Space Harrier & Overlander
ST & AMIGA 16.99

★ SOCCER MANIA ★
Microprose Soccer, Football Manager 2, Gazza's Super Soccer & Football Manager World Cup Edition
ST & AMIGA 16.99

★ WHEELS OF FIRE ★
Hard Drivin', Chase H.Q., Turbo Outrun & Powerdrift
ST & AMIGA 19.99

★ POWER PACK ★
Xenon 2, T.V. Sports Football, Bloodwych & Lombard T.A.C. Rally
ST & AMIGA 19.99

★ HOLLYWOOD COLLECTION ★
Robocop, Ghostbusters 2, Batman The Movie & Indiana Jones L.C.
ST & AMIGA 19.99

★ PLATINUM ★
Strider, Black Tiger, Forgotten Worlds & Ghouls & Ghosts
ST & AMIGA 19.99

★ SEGA MASTER MIX ★
Superwonderboy, Dynamite Dux, Crackdown, Turbo Outrun & Enduro Racer
ST & AMIGA 19.99

★ THRILLTIME PLATINUM VOL 2 ★
Buggy Boy, Bombjack, Space Harrier, Live & Let Die, Thundercats, Beyond The Ice Palace & Battleships
ST & AMIGA 16.99

★ MAGNUM FOUR ★
Operation Wolf, Afterburner, Double Dragon & Batman The Caped Crusader
ST & AMIGA 19.99

★ FISTS OF FURY ★
Double Dragon II, Shinobi, Ninja Warrior, Dynamite Dux
ST & AMIGA 19.99

3.5 INCH DOUBLE SIDED, DOUBLE DENSITY WITH LABELS

1	0.59
10	5.50
25	12.50
3.5 40 PIECE DISC BOX	6.99
3.5 80 PIECE DISC BOX	7.99
MOUSE MATS	2.99
ST & AG EXTENSION LEADS	5.99
ST DRIVE + KICK OFF + CORPORATION	79.99
ST/AMIGA MOUSE + CAPTIVE	34.99

AMIGA EXPANSIONS

AMIGA 1/2 MEG EXPANSION	39.99
AMIGA 1/2 MEG EXPANSION + CLOCK	49.99

HINT BOOKS

Bards Tale 1 or 2 or 3	5.00
Champions of Krynn	7.99
Codeman Iceman	8.99
Colonels Bequest	8.99
Conquest of Camelot	8.99
Curse of Azure Bonds	7.99
Dragons of Flame	4.00
Dungeon Master	9.99
Heros of the Lance	4.00
Heros Quest	8.99
Hillsfar	7.99
Indiana Jones the Adventure	4.99
Kings Quest 1 or 2 or 3 or 4	8.99
Leisuresuit Larry 1 or 2 or 3	8.99
Manhunter in Sanfransisco	8.99
Might and Magic 2	5.99
Police Quest 2	8.99
Pool of Radiance	7.99
Secret of the Silver Blades	7.99
Space Quest 1 or 2 or 3	8.99

ORDER FORM AND INFORMATION

All orders sent FIRST CLASS subject to availability. Just fill in the coupon and send it to: SOFTWARE CITY, Unit 4, The BDC, 21 Temple Street, Wolverhampton. WV2 4AN

ORDER FORM

NAME .....

ADDRESS .....

.....

POSTCODE..... TEL NO : .....

Name of Game	Computer	Value
	Postage	
	Total	

POSTAGE RATES : Please add 50p for post & packing on all orders under £5. EEC countries add £1 per item. Non EEC countries add £2.
PAYING BY CHEQUE - Cheques payable to Software City.

Card Type ..... Expiry Date .....

Card No: .....

Signature..... EUROPEAN ORDERS MASTER CARDS EUROCARD ACCEPTED

Date..... CVG 04/91

REVIEW

PC **£39.99**

BY DYNAMIX

CVG HIT

After having fully explored the potential of simulating the latest in fighter aircraft technology, several software companies seem to be going back in time to give computer owners the chance to take part in First World War dogfights. Dynamix's Red Baron joins the fray close on the tail of Microprose's Knights of the Sky and Mindscape's Blue Max.

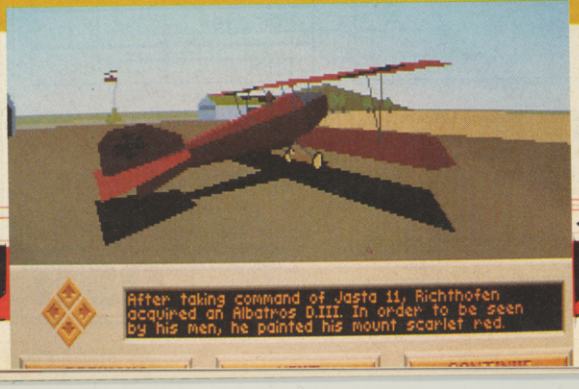
Of course, in those days, staying in the air was much more of a test of the pilot's skill - there were no jamming devices to hide behind, and no self-guiding weapons to destroy an opponent over the horizon. Nope, it was all down to the man and his forward-mounted machine gun.

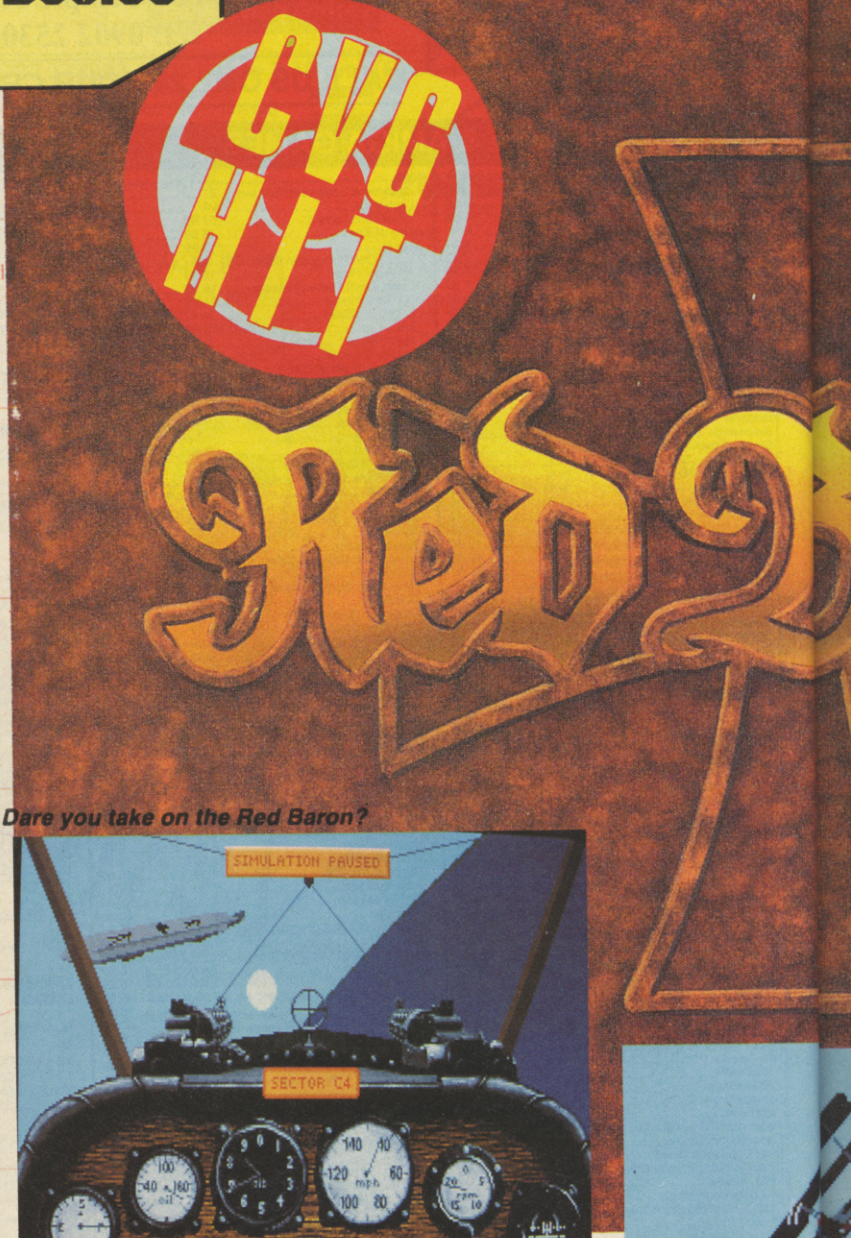
So, take to the air on the side of the Royal Flying Corps or the German Air Service, to destroy enemy fighters, Zeppelins or observation balloons. Red Baron lets you go into battle against any of the flying aces of the Great War, and even has a facility to let you take part in one of key dogfights of WW1, such as the final duel between Captain Roy Brown and Manfred von Richtofen - the Red Baron himself!

MANFRED - THE MAN

Strangely enough, the career of Germany's greatest fighter ace got off to a poor start, as Manfred Von Richtofen's first solo flight ended in embarrassment when he crashed his Albatros D II. But his commanding officer, Oswald Boelcke, taught him a great deal, and after being awarded the Orden pour le Merite (the Blue Max) in January of 1917 he himself was given command of the inexperienced fliers of Jasta 11, whom he led into battle in the infamous red Albatros which earned him his nick-name.

After 52 kills, the Kaiser gave him the go-ahead to form Jagdgeschwader 1, a group of four squadrons, which would become the famous "Flying Circus". Von Richtofen weathered a head wound, and continued to terrorise Allied pilots, scoring his 79th and 80th kill on April 20th of 1918. They were to be his last victories, though. The next day, while his Fokker Triplane was chasing a Canadian novice over the Somme, a lucky shot from Captain Roy Brown hit the Red Baron in the chest, ending his illustrious and deadly career forever.





◀ *Dare you take on the Red Baron?*

◀ *The Albatros that induced terror in allied fliers.*

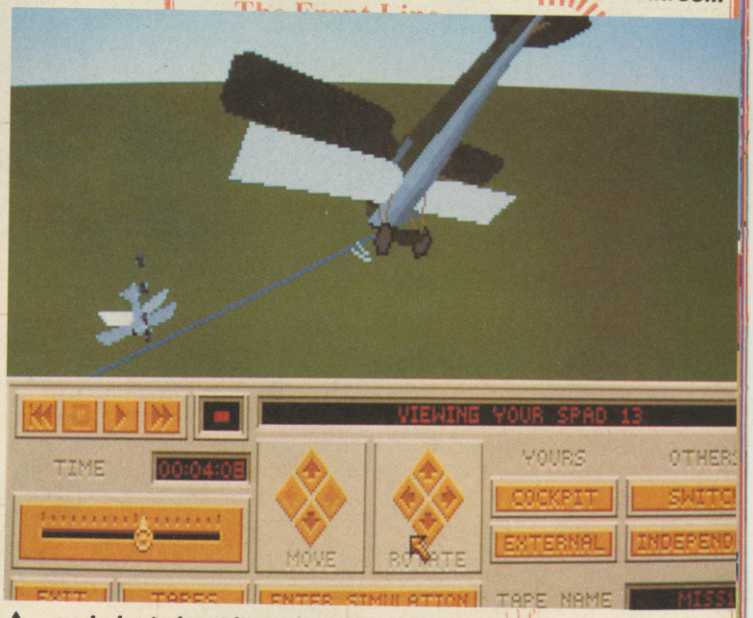
UPDATE

As we go to press, Dynamix have no firm plans for any other versions of Red Baron and if they were to produce an Amiga version, our opinion is that it would be signi cantly trimmed down. Prove us wrong, Dynamix!

GETTING IT ON TAPE

Red Baron gives you the option of saving each mission to "tape", so you can replay it later, and view the action from any point in the conflict. Novice pilots will find this useful because the game comes with several demo tapes which demonstrate essential flying skills, such as Immelman turns, Retournements and the text-book method for attacking observation balloons.

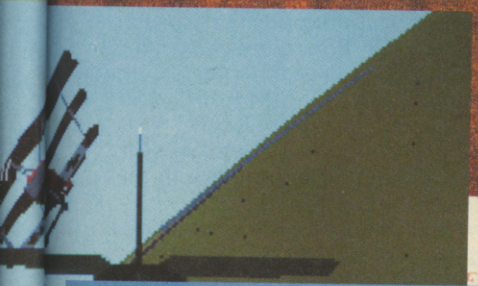
◀ *Tape the mission and you can knock down a German Albatros...*



▲ *...and gloat about it on the replay at your leisure!*

WATCH THE SKIES

As with many flight sims, in Red Baron you can watch the action from most angles during the game, but it is unique in that it actually lets you switch to an external view and look around just by moving the controller, providing the sort of freedom of vision the pilot would have.



▲ *Somewhere, over the Somme...*

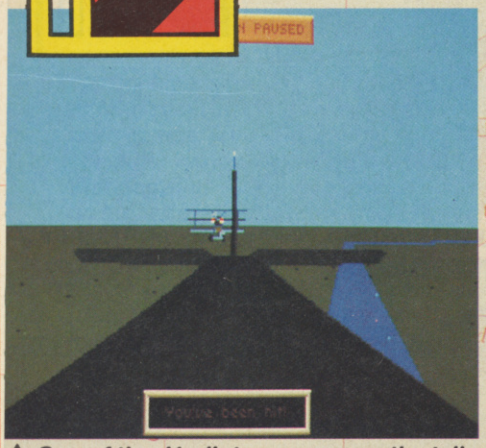
PAUL SEZ...

I'm a bloke who likes a good flight sim, and I'm extremely happy to see that they just keep getting better and better. A couple of months ago I couldn't get enough of Knights of the Sky, but Red Baron has even more features making it an even more playable game! Options like the mission recorder, the ability to take part in decisive dogfights, battling simulated real-life aces, and even the ability to view the whole sky around you and operate the throttle and rudder without having to touch the keyboard make this an absolute joy to play. The really fine points, such as the way night falls and the stars (real constellations!) appear, the way the screen dims whenever you fly under a cloud, and the blinding you get whenever you head into the sun make this a simulator of unparalleled realism. If flight sims really are your favourite computer pleasure, consider selling your Amiga or ST and get hold of a fast PC with VGA graphics - it may cost a lot, but PC simulators are easily the best going, and Red Baron is simply the best of the best.

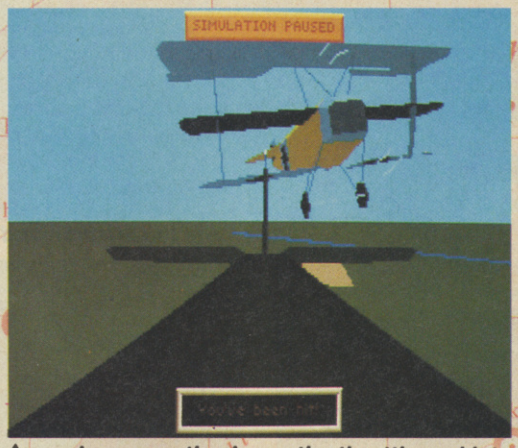
PAUL GLANCEY

REVIEW

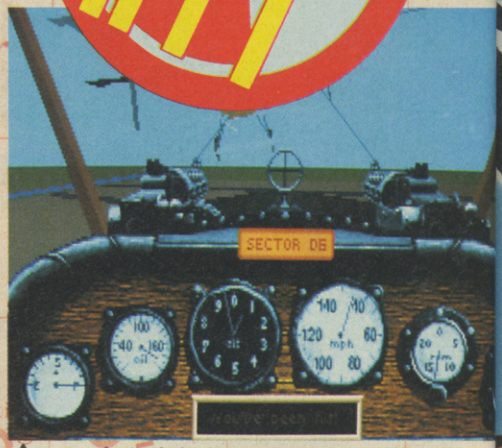
CVG HIT



▲ One of the J1 pilots appears on the tail of our plucky pilot...



▲ ... who promptly closes the throttle and lets the Fokker Dr1 zoom overhead...



▲ ... and straight into his sights!

PLAYING TIPS FROM OSWALD BOELCKE

Oswald Boelcke (as if you didn't know) was the ace who taught the Red Baron himself, and Boelcke's Dicta were valued advice for the young German pilots, and the principles still form the foundation for fighter combat today. So if you ever find yourself in a dogfight over the Somme, this is what you do:

1: "Try to secure advantages before attacking. If possible, keep the sun behind you." Flying into the sun in Red Baron temporarily blinds the pilot.

2: "Always carry through an attack when you have started it." The first to break away is the first to present a clear tail shot to his opponent.

3: "Fire only at close range, and only when your opponent is properly in your sights." WW1 machine guns were notoriously inaccurate, so it was essential to conserve ammunition.

4: "Always keep your eye on your opponent, and never let yourself be deceived by ruses." This is where Red Baron's external views come in handy.

5: "In any form of attack it is essential to assail your opponent from behind." The inaccuracy of the weapons made deflection shooting difficult, and getting on his tail provided the clearest and safest shot.

6: "If your opponent dives on you, do not try to evade his onslaught, but fly to meet it."

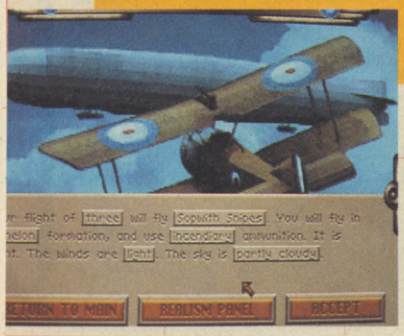
7. "When over the enemy's lines never forget your own line of retreat." Don't get lost!

8: "Attack on principle in groups of four or six. When the fight breaks up into a series of single combats, take care that several do not go for one opponent."

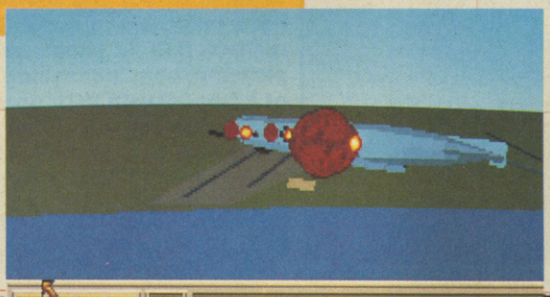
ROB SEZ...

Wow! I'm as much of a flight sim fan as Paul, and I've had trouble getting him off Red Baron long enough to actually play it myself. Mind you, I can see what he's raving about, because the obvious attention to detail makes this one of the most realistic-feeling air combat simulators I've ever played. How's this for considerate? As well as being able to set the level of graphic detail to suit the speed of the machine, you can also get the machine to automatically switch off some of the ground graphics whenever you enter a dogfight, so even with up to eight planes doing battle, the action hardly slows. The depiction of the planes is just outstanding, and the sounds the game produces through an ADLIB card are extremely true to life, providing an extra edge to the excitement. Just as realistic is the way the other pilots fly, and Red Baron is the first game of its type to really make me (and I know this sounds weird) scared whenever one of them gets on my tail and I hear the sound of machine guns. My one slight regret is that, unlike Knights of the Sky, Red Baron doesn't have the facility to link two PCs and fly head-to-head, but there's more than enough action for any flight sim fan here, and more than enough reason for me to save up for a good, fast PC!

ROB SWAN



▼ Study your performance here!



PC

GRAPHICS	96
SOUNDS	92
PLAYABILITY	95
LASTABILITY	96
OVERALL	**96**

THERE'S NOTHING LIKE A C+VG VEST TO MAKE YOU FEEL LIKE A REAL HIGH SCORE KING!

GOOD ENUF TO EAT

WHETHER YOU LOVE A SUPER-FAST SHOOT 'EM UP, A GOOD FLIGHT SIM OR AN ARCADE ADVENTURE, THE C+VG VEST IS THE ESSENTIAL FASHION ACCESSORY FOR ANY DEVOTED JOYSTICK MANIAC.

IN FACT OUR JAZ, ROB AND RICHARD WERE WEARING THEM WHEN THEY WON THE 1990 INTERNATIONAL COMPUTER GAMES CHAMPIONSHIPS!

AT ONLY £5.99 (INC P+P) THEY'RE AN ABSOLUTE MUST FOR ANY SELF-RESPECTING JOYSTICK JOCKEY.

COMPUTER +VIDEO GAMES

COMPUTER +Video GAMES

AND AS FOR THE C+VG MAGAZINE BINDER (£6.49 INC P+P) - WHAT BETTER WAY TO SAFELY STORE THE UK'S OFFICIAL HIGH SCORE TABLES, THE EXCLUSIVE REVIEWS AND ALL THE OTHER MEGA INFO THAT C+VG GIVES YOU?

I'm a true high score champion, so rush me a...

C+VG Vest £5.99 small ❑ medium ❑ extra large ❑
Remember to let us know what size you are!

C+VG Binder £6.49 ❑

I enclose a cheque/postal order for £.....made payable to Emap Images.
NAME.....
ADDRESS.....
POST CODE.....
(All prices include postage and packing and VAT)
Please send your order to: EMAP/C+VG Merchandise Offer, PO BOX 136, Peterborough, PE2 0XW
Please allow 28 days for delivery.

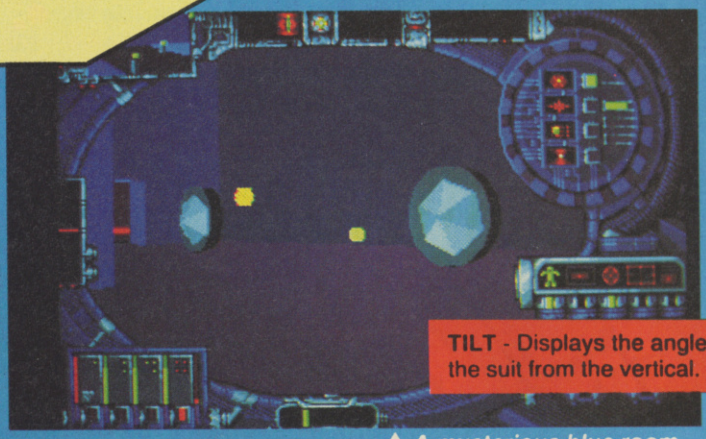
REVIEW

ATARI ST **£24.99**

BY US GOLD

The biggest computer brain ever made has gone totally stark raving mad. Instead of protecting mankind (which is what it's supposed to do) it's directing all its missiles, nuclear and chemical weapons against men, women and cute doggies! To top it all it's locked itself into a huge mega-complex and thrown away the key.

Luckily, a handy loophole in the thing's design means there's room for just one technician to get into the system and pull the plug. Trouble is, there's a whole gang of dangerous robot droids in there just looking for guys like you to turn into mincemeat. Worse still, Cybercon has laid on a special surprise: somewhere in there is the Annihilator, a robot hunter... and he's looking for you!

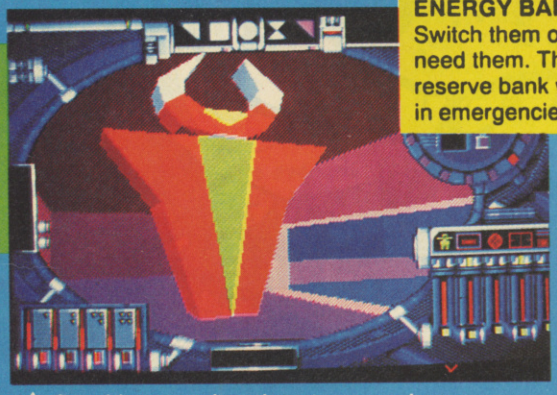


▲ *A mysterious blue room...*

CYBERCON III

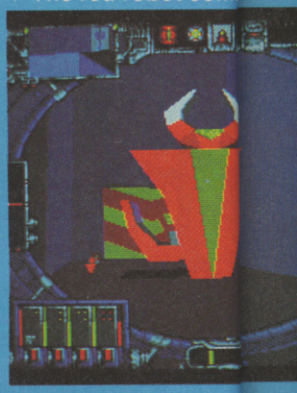
SUITING UP

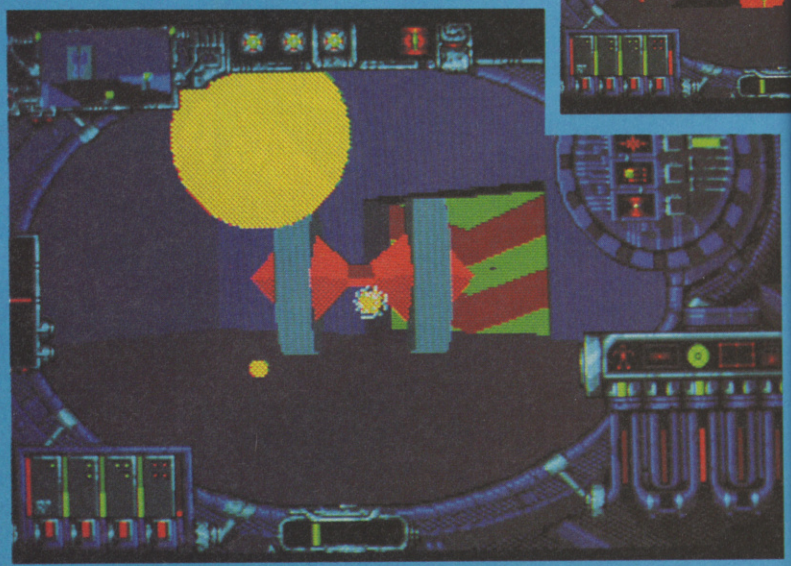
Your personal armour suit is your only defence against the baddies. It lets you jump much further than you normally would and comes with an in-built range of handy gadgets including cannon, a self-repair kit and a sonic key for operating coded lifts and tools.



▲ *A red horny robot threatens our hero.*

▼ *The red robot comack f*





▲ *A tense shoot-out between robots!*

PAUL SEZ...

This is one of the most involved 3D games I've ever seen - it reminds me of the classic Mercenary only with the graphics and the atmosphere brought bang up to date. The different-sized rooms and the vast assortment of droids are enough to keep the player constantly occupied, with either blasting or puzzles, or both. The 3D graphics are very fast-moving, and the sombre blue backgrounds make the orange and green robots look almost fluorescent! It's just a shame that there isn't a bit more variety in the robot designs - it looks like the programmers discovered a routine to produce vector graphic arcs and circles and decided not to use anything else. That aside, it's a great game and once you've become engrossed in the 3D world it'll be hours before you drag yourself away - especially with the tense rivalry between you and the Annihilator to keep you busy.

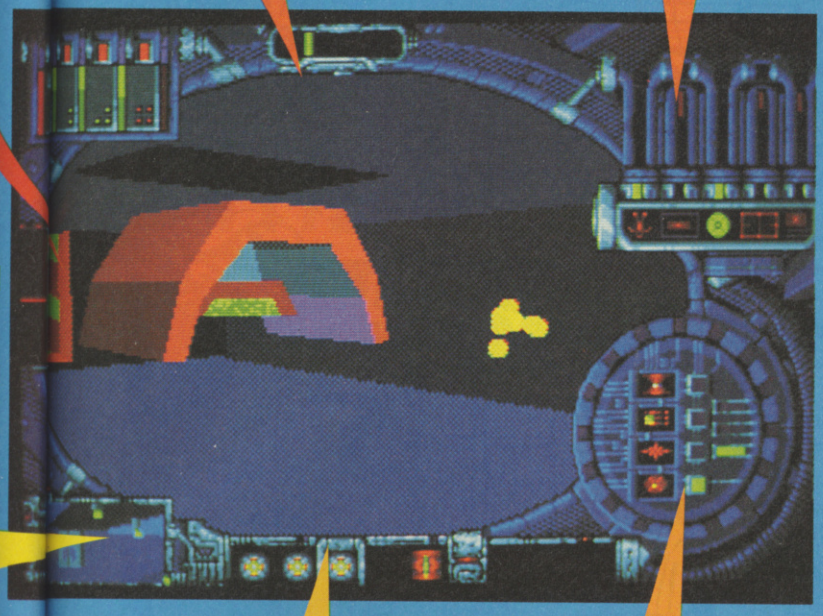
PAUL GLANCEY

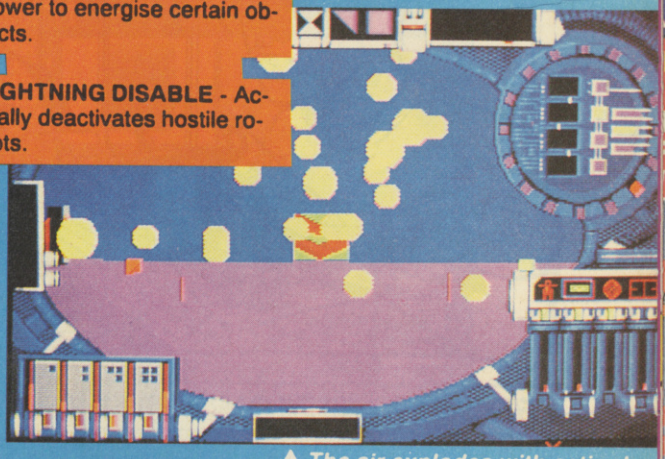
SONIC KEY - Watch out for keycodes written on the walls, remember them then try programming them into the sonic key when you come across a locked door.

WEAPONS PANEL ENERGY WEAPON - The bog standard cannon, good for pulverising any robots that get in the way.

ENERGY TRANSFER - Can steal energy from deactivated robots for the suit's energy banks, or can use suit's power to energise certain objects.

LIGHTNING DISABLE - Actually deactivates hostile robots.





▲ *The air explodes with action!*

COMPASS - Points the way.

SUIT SYSTEMS - Use this panel to allocate energy between your suit's five equipment systems.

INSTRUMENTS/SENSORS Direction finders and other sensing equipment.

SHIELD - Protects the player from robot firepower.

ARMOUR POWER - The suit's exo-skeleton provides the power to amplify the player's movements, giving extra strength and jumping power.

WEAPONS - Activates the suits weapons systems, which are shown in the circular window at top right.

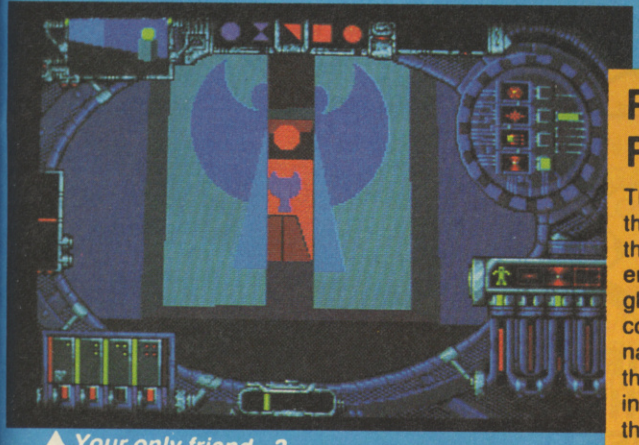
REPAIR - Activates the suit's automatic repair systems.

come back for some more...

RICH SEZ...

I've played this sort of 3D exploration game before, and I've never been that keen on them - until now. What makes Cybercon different is that it really does feel like you're in an alien environment. The rooms are such weird and wonderful sizes, with massive towers linked by huge walkways and the graphics create such a fantastic atmosphere that it's easy to get engrossed in the scenario almost straight away. And because everything works, you can spend ages just trying things out and wandering around. The fact that you never know what you're going to run into when you round the next corner lends the action a good deal of tension, helping to make this one of the classiest 3D products you're likely to see - bags of action and some of the most complex puzzles around. It'll be months before you finish it, but you'll love every minute.

RICHARD LEADBETTER



▲ *Your only friend...?*

ROOMS AND ROBOTS

There are 400 rooms inside the Cybercon complex and they're all completely different - multi-storey towers, glass floors, high walkways, coded bridges, lifts; you name it, it's got it. Generally there are plenty of robots milling about - shoot them and they'll usually leave one or two useful items behind.

ATARI ST

GRAPHICS	85
SOUNDS	85
PLAYABILITY	86
LASTABILITY	89
OVERALL	**87**

£1000 REWARD

FOR INFORMATION LEADING TO A PROSECUTION & CONVICTION

THIS CAMPAIGN IS ORGANISED BY

ELSPA

EUROPEAN LEISURE SOFTWARE PUBLISHERS ASSOCIATION

ANY INFORMATION ON PIRACY SHOULD BE PASSED TO F.A.S.T. (THE FEDERATION AGAINST SOFTWARE THEFT)

TELEPHONE 071-497 8973

PIRACY IS THEFT

AT LAST!!!

THE FOURTH BOOK IN

THE SERIES IS HERE!

THE ULTIMATE GUIDE TO CONSOLE SOFTWARE AND HARDWARE CONTAINING OVER

400 REVIEWS OF THE BEST GAMES EVER!

PAGES OF INFORMATION ON THE MEGADRIVE, MASTER SYSTEM,NINTENDO, SUPER FAMICOM, LYNX, GAMEBOY, GAME GEAR,TURBO EXPRESS, GX-4000, C64 GS, AND NEO-GEO!

PLUS, THERE'S THE CHANCE TO WIN GAMEBOYS, A MEGADRIVE, A NEO GEO AND A FABULOUS SUPER FAMICOM!!

ALL THIS FOR ONLY £2.95

AVAILABLE IN ALL GOOD NEWSAGENTS NOW!!

BUT IF YOU ONLY LIVE NEAR BAD NEWSAGENTS, YOU CAN ORDER ONE DIRECT FROM US BY FILLING OUT THE COUPON BELOW AND SENDING IT TO: CONSOLES BOOK IV OFFER, COMPUTER AND VIDEO GAMES, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU.

OOOH! QUICK! SEND ME A COPY OF CONSOLE BOOK IV BECAUSE I'M REALLY DESPERATE! I ENCLOSE A CHEQUE/POSTAL ORDER FOR £3.45 (£2.95+50p POST AND PACKING) MADE PAYABLE TO COMPUTER AND VIDEO GAMES. OVERSEAS ORDERS SEND £5.00 CASH (UK STERLING ONLY).

NAME .....

ADDRESS .....

.....

.....

REVIEW

MEGADRIVE £37.00

BY ELECTRONIC ARTS

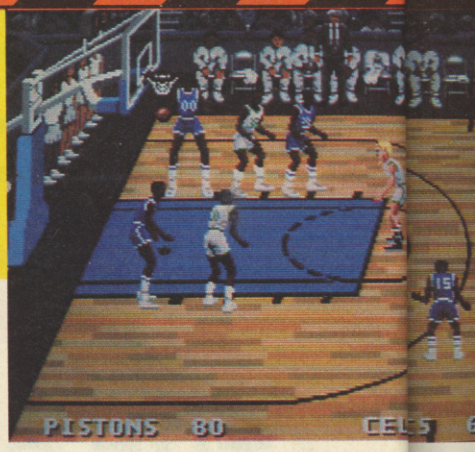
The Los Angeles Lakers and the Boston Celtics are two of the American National Basketball Association's most renowned teams, and now they're the subject of this, the second of Electronic Arts' Megadrive sports extravaganzas.

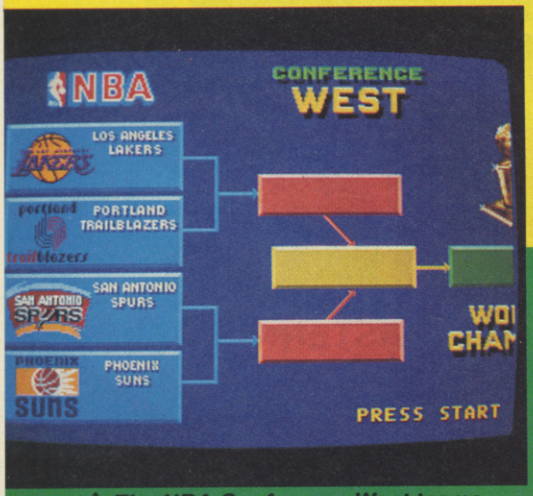
The aim of the game is simple enough - defeat the other team by getting as many points as possible. Unless you're a complete thickie, you'll know that this is done by scoring "baskets", or in other words, getting the ball through the hoop.

Contact with an opposing player is forbidden. If the referee spots any charging, he calls a foul and gives the opposing team automatic possession of the ball, and a free shot at your basket.

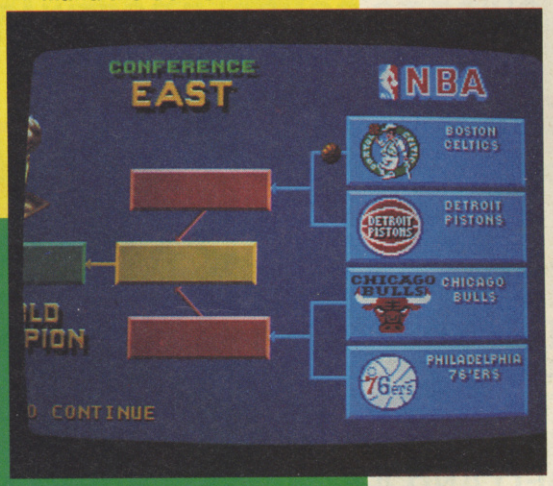
Lakers vs Celtics can be played in one of two ways; firstly, in arcade mode, with one or two players (either against the computer or each other), or tournament, which pits the players up against the entire NBA in order to win the championship. You can choose your team from the full list of NBA teams, or even an all-star squad from either the Eastern or Western Divisions, with some of the best basketball players in the world battling it out!

Can he score?

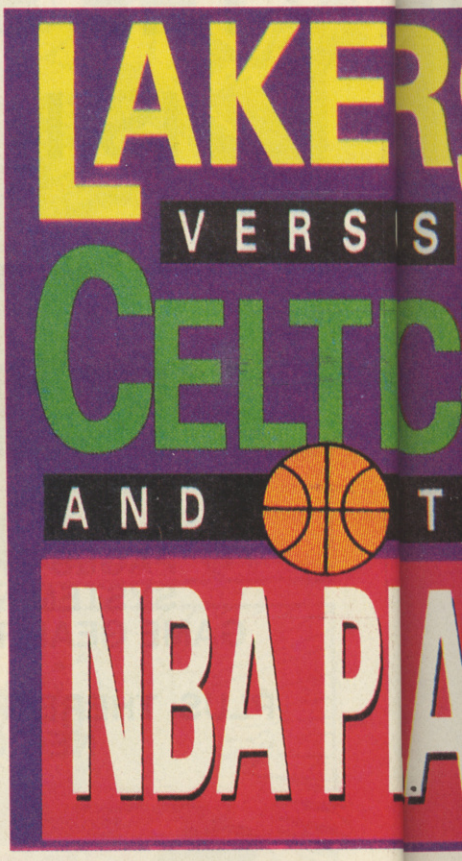




▲ *The NBA Conference West teams...*

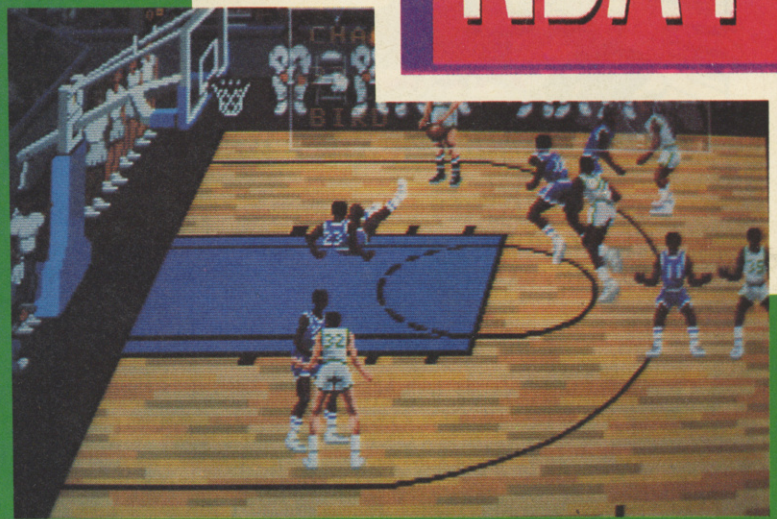


▼ *...and the Conference East teams.*

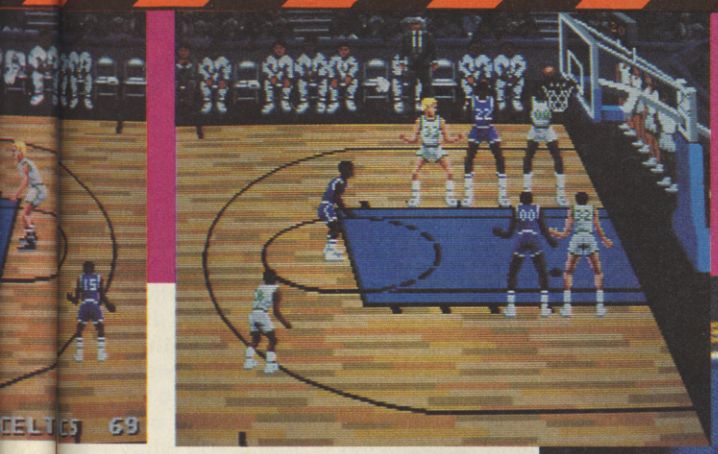


DUNKING THROUGH THE AGES

The idea behind basketball began way back in Springfield, Massachusetts in 1891, when a American (natch), Dr James A Naismith, nailed an old bushel basket upon a wall at the local YMCA. Kids with nothing better to do on a cold winter's afternoon threw balls at it - every once in a while, the ball went in, and so the idea caught on. Through the years, however, many great players have made their own contributions to the game, none more so than the Harlem Globetrotters. This bunch of wild 'n' wacky ball-spinners are renowned across the face of the globe for their hilarious on-court antics. Other "giants" include the Lakers' own Kareem Abdul-Jabbar (who broke 23 records before he retired in 1989), Magic Johnson (also of the Lakers), Michael "Air" Jordan (after whom Nike named a type of training shoe), Julius "Dr J" Erving of the Philadelphia 76'ers, and the Boston Celtics' Larry Bird, who was the NBA's most valuable player for three years running, between 1984 and 1986. Golly!

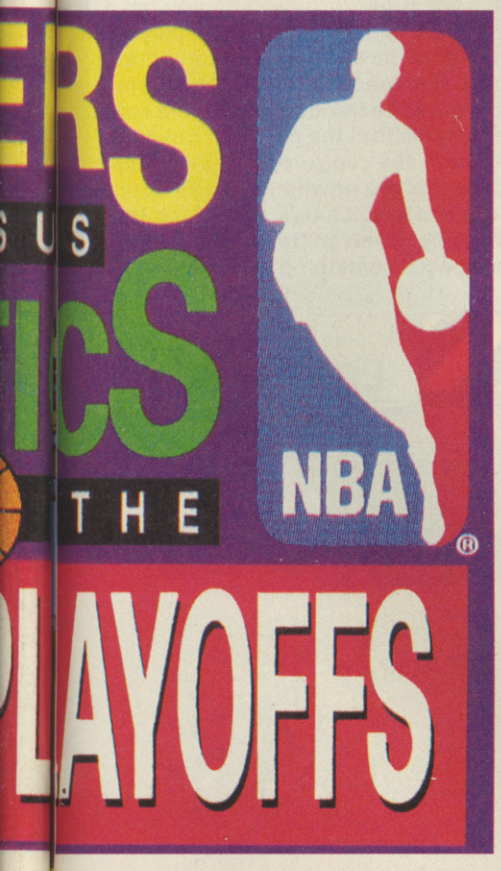


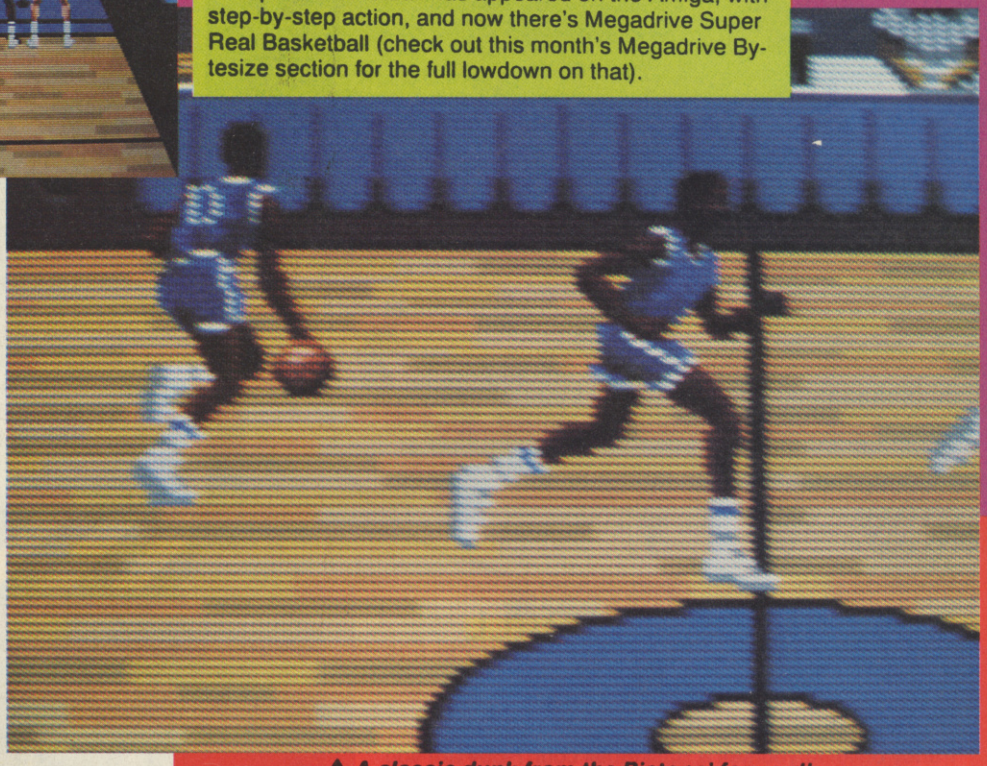
▲ *Oh, come on, I never touched him!*



DIGITAL DRIBBLING

Basketball has appeared on computer in more than one guise - the earliest being the really ancient Basketball (original, huh?) from Atari, which appeared on the VCS 2600. Next up was One on One, a one or two player game on the C64 and Atari 8 bit, featuring two of the most famous basketball players in the world, Julius "Dr J" Erving and Larry Bird. More recently, the impressive TV Sports Basketball has appeared on the Amiga, with step-by-step action, and now there's Megadrive Super Real Basketball (check out this month's Megadrive Bytesize section for the full lowdown on that).





▲ *A classic dunk from the Pistons' forward!*

THANKS

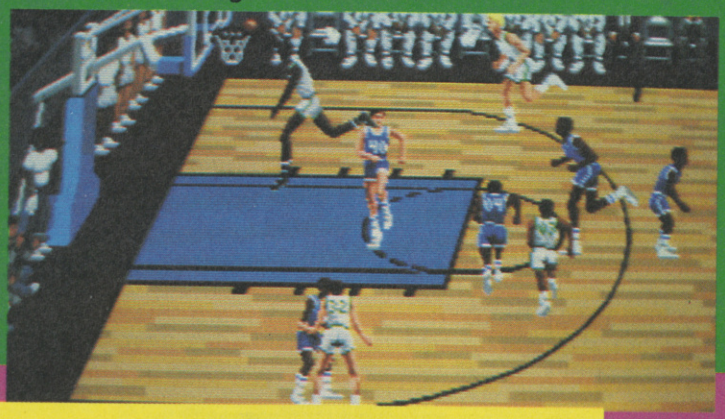
Thanks to Console-Concepts (0782 712759) for the loan of the cartridge used in this review.

ROB SEZ...

This has a lot to live up to after the impressive John Madden's Football, but I'm happy to say that this is just as enjoyable as the aforementioned Megadrive masterpiece. The visual aspect of the game is terrific, with realistic sprites bounding around the court like the real McCoy, and the excellent sonics more than complement the action, with the ref sticking his oar in if he feels you're getting to be a bit rough in your approach! The feel of the game is a very important factor, and Lakers scores highly in that respect - it's a very fast game, with little or no time to catch your breath. With two players, the action is even more furious, and has to rank as one of the most competitive games I've seen in a fair old while. If you're into basketball, or just enjoy the odd dunk, then fork out the shekels - you won't regret it!

ROBERT SWAN

▼ *Michael Jordan's got nothin' on me!*



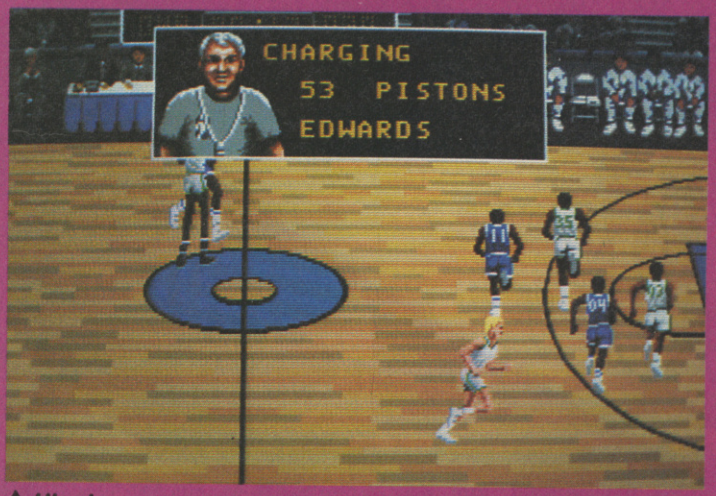
RICH SEZ...

When I first played this I wound myself up something rotten - mainly because the Celtics managed to cream me by a massive 43 points! Their lanky forward just seemed to be magnetically attracting the ball and dunking it into the net with the minimum of effort! However, once I had mastered the control method it wasn't too long before my own players were emulating the lanky one's exploits and the game could begin proper... and what a game it is! The graphics are super throughout ; you get a great playfield, a wide variety of animation on the players and some really nice effects. The sound is similarly great with some nice speech and a John Madden-esque theme tune (I hope this isn't the start of a trend...) to keep the ears occupied. The only problem is that the on-court action is pretty limited and although the range of plays is quite large, the skills and strategies are nowhere near as sophisticated as say, John Madden's. Lakers vs Celtics is a really nice basketball game (even better in two player mode), lacking just that special something to make it really spectacular.

RICHARD LEADBETTER

BUILDING BASKETBALL COURTS FOR FUN AND PROFIT

Fancy building yourself a Basketball court? Boy are you strange. Oh, well, first, get yourself a piece of flat ground 94 ft by 50 ft, and fasten two steel hoops, which are 18 inches in diameter on poles, ten feet from the ground. The pole should have a backboard placed behind the basket, to ensure that the ball stays within easy reach of the players, should the ball go out of play. Each pole must be placed at the centre of each end of the court - obviously. If you don't want to buy a can of Dulux emulsion to paint the halfway and free-throw lines on the court you might as well go and get yourself a team - twelve superfit persons (preferably well over six feet in height), with five as offence, five as defence, and two substitutes. Only five players are on court at once, but at least the other lads are there to cheer them on and take over when they get tired out. Such a friendly sport isn't it?



▲ *Uh-oh...*

▲ *The squads in full.*

▲ *The Celtics are on the push!*

MEGADRIVE

GRAPHICS	91
SOUNDS	90
PLAYABILITY	87
LASTABILITY	88
OVERALL	88

NORTH EASTERN CONSOLES

SALE PRICE CUT SALE PRICE CUT SALE PRICE CUT SALE PRICE CUT SALE

SEGA MEGADRIVE £129.00
SEGA MEGADRIVE INC 1 GAME (OUR CHOICE) £139.95
NINTENDO SUPER FAMICOM INC 1 GAME (OUR CHOICE) £275.00
NINTENDO GAMEBOY £65.00

DISTRIBUTORS FOR ALL REQUIREMENTS TRADE ENQUIRIES WELCOME

MEGADRIVE GAMES		PC ENGINE GAMES		PC ENGINES GAMES	
PHELIOS	£19.95	WAY OF STONES	£10.00	STOCK CLEARANCE ON ALL ENGINE GAMES. PRICES FROM £10-£25, HURRY!! WHILE STOCKS LAST	
RASTAN II	£19.95	FACHINKO TIME	£10.00		
KLAX	£19.95	LUBIN THIRD	£15.00		
INSECTOR X	£24.95	BLOOD	£15.00		
THUNDERFORCE II	£24.95	PUZZLE ROAD	£15.00		
BURNING FORCE	£29.95	OTHELLO	£15.00		
ARROW FLASH	£29.95	WORLD BOWLING	£15.00		
DYNAMITE DUKE	£29.95	HEIANKO ALIEN	£15.00		
HELLFIRE	£29.95	RANMA	£15.00	SUPER FAMICOM GAMES	
FATMAN	£29.95	TASMANIA STORY	£15.00	BOMBUZAL	£39.95
SKY SHARK	£29.95	ALLEYWAY	£15.00	F. ZERO	£39.95
ARNOLD PALMER	£32.95	RADAR MISSION	£15.00	SUPER MARIO	£44.95
GOLDEN AXE	£32.95	CARD GAME	£15.00	GREAT BATTLE	£44.95
GHOULS & GHOSTS	£32.95	SPACE INVADERS	£15.00	PILOT WINGS	£49.95
AXIZ FZ	£32.95	QUIZ	£17.00	ACT RAISER	£49.95
GRANADA X	£32.95	G. BILLIO	£17.00	GRADIUS III	£49.95
ATOMIC ROBOKID	£32.95	ASMIK WORLD	£17.00	POPULOUS	£49.95
RINGSIDE ANGELS	£33.95	SNOOPY	£17.00	FIANL FIGHT	£49.95
HEAVY UNIT	£33.95	SUPER MARIO	£17.00	HOLE IN ONE	£49.95
MAGICAL HAT	£33.95	TENNIS	£19.00	WE ALSO SUPPLY	
HARD DRIVIN	£33.95	FISH DUDE	£19.00	GAMEBOY – GAME LIGHT	£10.00
SHADOW DANCER	£33.95	PITMAN	£19.00	CARRY CASES	£9.95
GAIN GROUND	£33.95	AFTERBURST	£19.00	SEGA – CONVERTORS (FOR ENGLISH USE)	£14.95
DANGEROUS SEED	£33.95	WARRIOR	£20.00	JOYPADS	£14.95
MOUCHE ALESTE	£33.95	FI RACE	£24.95	POWERSTICKS	£34.95
WONDERBOY III	£33.95	CHESSMASTER	£24.95	STERO LEADS	£11.00
VOLFIELD	£33.95	PRO WRESTLING	£24.95		
STRIDER	£34.95	DOUBLE DRAGON	£24.95	USED GAMES BOUGHT & SOLD	
MICKEY MOUSE	£34.95	T.M.N.T.	£24.95		
SWORD OF SODAN	£34.95	NINJA WARRIOR	£24.95	PLEASE ADD P+P £5.00 FOR MACHINES AND £1.00 PER GAME	
DARIUS II	£34.95	GREMLINS	£24.95		
GYNOUG	£34.95	CONTRA	£24.95	PLEASE MAKE CHEQUES & P.O. PAYABLE TO:	
AERO BLASTER	£34.95	GO GO TANK	£24.95		
WRESTLE BALL	£34.95	PACMAN	£24.95	NORTH EASTERN CONSOLES	
JOE MANTANA F/B	£34.95	NINJA ADVENTURES	£24.95	HETTON HOUSE	
GAIARES	£34.95	DRAGON TAIL	£24.95	11 HARTLEPOOL STREET	
JOHN MADDEN F/B	£37.95	RENEGRADE	£24.95	THORNLEY	
DICK TRACY	T.B.A.	SPARTAN X	£24.95	DURHAM DH6 3AN	
SONIC/HEDGEHOG	T.B.A.	R. TYPE	T.B.A.		
SPIDERMAN	T.B.A.	W.W.F.	T.B.A.		
FLICKY	T.B.A.	BUGS BUNNY II	T.B.A.		

(0429) 820830

PRESTON GAMES

13 LOWTHIAN STREET, PRESTON, LANCS PR1 2EP
TEL: (0772) 54857
SHOP HOURS: 9.30-5.00 MON-SAT
MAIL ORDER: 9.00-8.00 MON-FRI
9.00-5.00 SAT-SUN 10.00-4.00 SUN-SAT

NEW FOR OLD

SEGA MEGADRIVE – EXCHANGE SERVICE

MICKEY MOUSE *NEW* £15 + YOUR OLD CART
STRIDER *NEW* £15 + YOUR OLD CART
CRACKDOWN *NEW* £15 + YOUR OLD CART
DANGEROUS SEED *NEW* £15 + YOUR OLD CART
RINGSIDE ANGEL *NEW* £15 + YOUR OLD CART
SUPER SHINOBI *USED* £7 + YOUR OLD CART
+ MANY MANY MORE!!!

GAMEBOY – EXCHANGE SERVICE

NEMESIS *NEW* £10 + YOUR OLD CART
BASEBALL *NEW* £10 + YOUR OLD CART
PIPEDREAM *USED* £6 + YOUR OLD CART
+ MANY MANY MORE!!!

RING OUR HOTLINE ON (0772) 54857
FOR DETAILS AND LISTS.
RING FIRST BEFORE SENDING ANY CARTRIDGES.

IF AN ADVERT IS WRONG, WHO PUTS IT RIGHT?

We do.

The Advertising Standards Authority ensures advertisements meet with the strict Code of Advertising Practice. So if you question an advertiser, they have to answer to us.

To find out more about the ASA, please write to Advertising Standards Authority, Dept. X, Brook House, Torrington Place, London WC1E 7HN.

ASA

This space is donated in the interests of high standards in advertisements.

TELEGAMES

Europe's Largest Stock of Video Games and Cartridges for:

SEGA MEGA DRIVE
NINTENDO SUPER FAMICOM
Nintendo
PC Engine
INTELLIVISION
ATARI 2600 and 7800
SNK Neo-Geo
PC SUPER GRAFX
SEGA
COLECO VISION™
LYNX
NINTENDO GAMEBOY
GAME GEAR
PC Handheld

Also available one great video (over 400 games shown)
What Games can I buy?
Which console is compatible?
Do I need a monitor? What is SCART?
How about NTSC–PAL–SECAM?
All these, and more, answered for just £14.95
plus £1.00 p&p. Order Now.

WHY WAIT? ORDER NOW!

TELEGAMES,
Wigston, Leicester LE8 1TE
(0533 880445) (0533 813606)
SAE for full list or 'phone you order now
Still Europe's Largest Video Game Centre

GUNFIGHTER

USE YOUR VOICE TO OUTDRAW THE GUNFIGHTER

CASH PRIZES

0898 31 35 90

INFODIAL POBox 36 LS1 4TN Call charges 33p Per Min Cheap 44p Per Min All Other Times

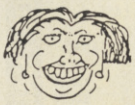
---

DARE YOU RING THE...

NAUGHTY JOKE LINE

0898 800 242

JOKE OF THE CENTURY
0898 800 206



FAT FREDA'S RUDE JOKES

0898 800 207

HORROR LINE

0898 800 208

AUSSIE NAUGHTY JOKES
0898 800 209

TASTELESS TIM'S BAD TASTE JOKES
0898 800 210

ROGER SMELLEE
0898 800 211

5p per 9 secs cheap rate, 7 secs all other times inc. VAT
ULTRA-NAUGHTY LINE FOR READERS OF SMALL PRINT 0898 800 205

BUZZ HUMOUR 146 HAMMERSMITH GROVE W6 7HE

DIAL-A-TIP CHEAT-LINE

GUIDING LIGHT

for cheats, tips, pokes and secrets on all computer and console games, ring now on

0898-10-1234

Updated weekly,
Live Computer Helpline:

0898-338-933

PRIZES FOR BEST CHEATS, TIPS, ETC.
Send to: PO Box 54, Southwest Manchester M15 4LY
Proprietor: Jacqueline Wright.
Please ask permission of the person who pays the bill, calls charged at 33p per min 'Cheap Rate' 44p per min at all other times.

ALIENS

Can You Kill The ALIENS For CASH PRIZES

0898 313 573

Infodial PO Box 36 LS1 4TN Call Charges 33P Per min Cheap Rate 44P all other times

---

NINTENDO SUPER FAMICOM

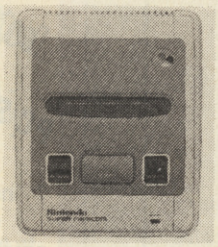
16 BIT

THE DEAL OF THE DECADE!

SUPER FAMICOM, SCART OR PAL TV WITH 7 GAMES!

YES 7 GAMES

THIS IS NOT A MISPRINT!



7 GAMES INCLUDE–
PILOT WING
GRADIUS III
BOMBUZAL
POPULUS

ONLY
£379.95 + £10 P&P

WITH A FULL ONE YEAR GUARANTEE AND FUTURE RELEASE PRIORITY MAIL LIST (BOOK YOUR SUPER FAMICOM GAMES IN ADVANCE). ORDER NOW!

ORDER FORM

PLEASE SEND TO ME THE SUPER FAMICOM WITH 7 GAMES.
I ENCLOSE A CHEQUE OR POSTAL ORDER FOR £379.95 + £10 P&P PAYABLE TO SGM.
I UNDERSTAND THAT DELIVERY WILL BE IN THE NEXT 28 DAYS.
SEND YOUR ORDER TO:
SOLID GOLD MARKETING
UNIT 6, LOMOND TRADE CENTRE
LOMOND INDUSTRIAL ESTATE
ALEXANDRIA, DUMBARTONSHIRE G83 0TL

NAME & ADDRESS

.....

.....

.....

.....

.....

.....

FOR VISA AND ACCESS ORDERS
RING OUR HOTLINE ON **0389 55973**

APRIL 1991 No.110
£1.85

SU

SINCLAIR USER
For ALL Spectrum owners!

NIGHTSHIFT EXCLUSIVE REVIEW

PREDATOR II
DEMO
PLAY THE GAME
FREE SOUND SAMPLER

OUT NOW

WHAT NO TAPE!!
SEE YOUR NEWSAGENT
IMMEDIATELY

9 770262 545014 04

WIN! RADIO DAYS
DESIGNER RADIOS TO BE WON

GREAT 8 BRITAIN'S BIGGEST! PREDATOR II DEMO, RONALD'S REVENGE, RETURN OF THE THINGS, MEAN STREAK, HALL OF THE THINGS, INVASION OF THE BODY SNATCHERS AND THE S.U. EXCLUSIVE SOUND SAMPLER AND LOAD-IN TIPS.

Jazza's ARCADE

NEMO

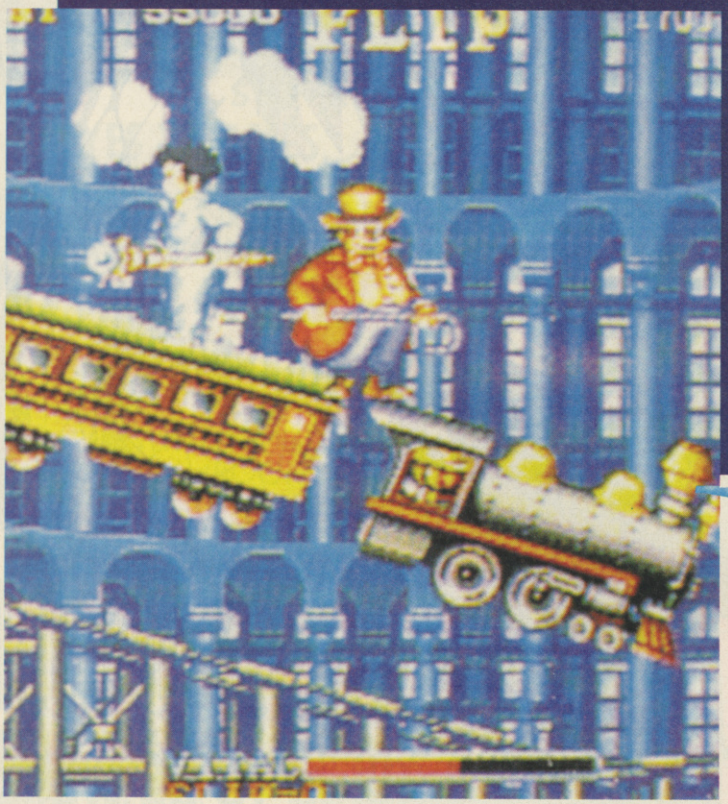
Capcom's newest and cutest coin-op is based around the adventures of Nemo, a character who first appeared in a series of highly successful children's books in America during the 1930's.

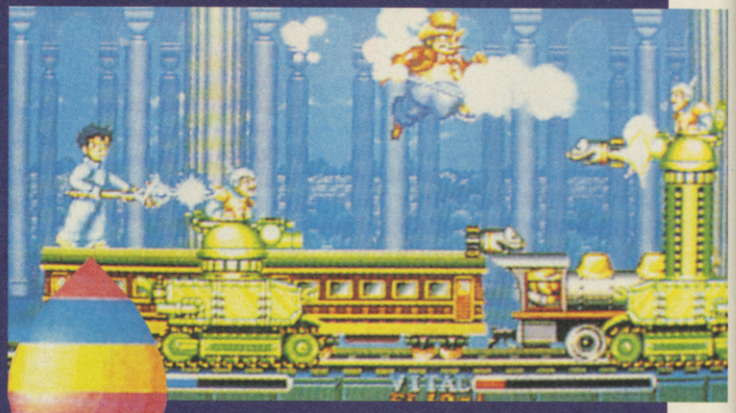
He's been brought bang up to date in this platform-based video game, with the player taking control of the pyjama-ed fellow as he (and his friend Flip if a second player is participating) battles a variety of fantastic foes over six levels of psychedelic action.

The object of the game is to rescue the King of Slumberland, a mission which is fraught with danger and involves things like racing along the top a speeding miniature train, fighting through a giant clockwork system and running through cloud land.

The graphics are truly superb - and dead weird - with gorgeous landscapes, tremendous sprites and some really neat effects. The sound fits the action perfectly, with some wacky tunes and plenty of appropriate sound effects.

It's not the most challenging game I've played - it only takes a couple of days of on-and-off play to go all the way through it - but it's well worth checking out for the great graphics and sound (and finishing an arcade game always makes you feel good)!





CAPCOM

GRAPHICS	93
SOUNDS	89
PLAYABILITY	94
LASTABILITY	70
OVERALL	87

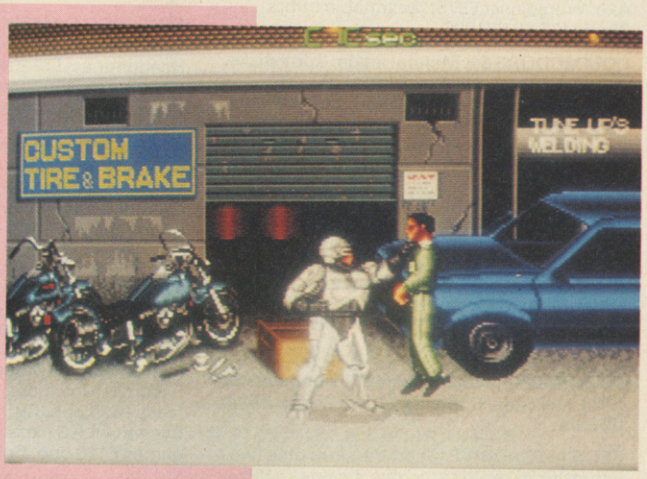
ARCADE

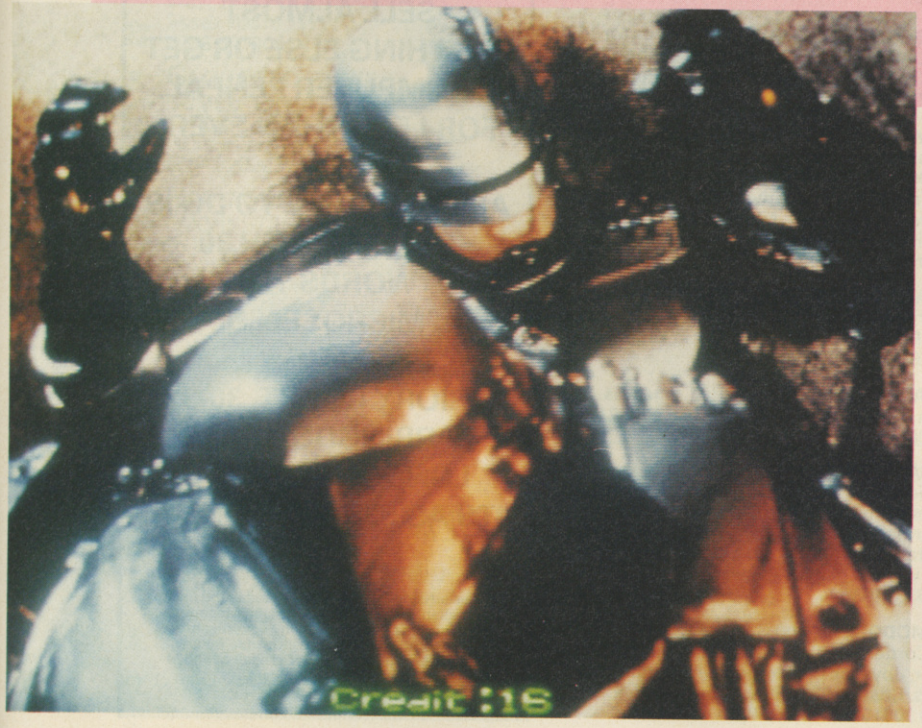
ROBOCOP II

The future of law enforcement returns to Old Detroit, for yet more murderous mayhem of the violent variety! RoboCop II follows the same plot as the rather disappointing movie, and bears some similarities to the first coin-op (insofar as the horizontally scrolling shooting aspects are concerned) but that's about it.

Additional sections include Robo's chase to catch Cain's van using a Harley Davidson motorbike, but even then, these sequences don't really add anything to the overall game.

The graphics are okay, and the sprites are quite large, but they lack detail, and the sound (although quite explosive at times) can be described at best as adequate. Whereas the original coin-op was a real crowd-puller, Robo II is very much like its movie counterpart - a bit of a disappointment.





DATA EAST

GRAPHICS	84
SOUNDS	86
PLAYABILITY	74
LASTABILITY	76
OVERALL	81

LORD SOFTWARE SPECIALISTS

We Stock Great Games
At Great Prices
For The Amiga, ST, Sega.
We also sell Printers –
Amstrad, Citizen, Epson & Cannon

Ring Now On
081-503 9230

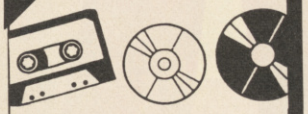
TOMB OF DEATH

Can You Survive in the Dark Labyrinth
Defeat the Demons, Ghouls & Zombies
Outwit the Cunning Witches & Achieve
Riches Beyond Your Wildest Dreams!

0898-100-659

Calls Cost 25p/min Cheap Rate 44p Other Times
Send SAE for Mailing Box 247 Leigh WN7

WIN £100 AND THE **CD** OF YOUR CHOICE IN THE GREAT **ROCK TRIVIA QUIZ**



CALL 0839 03 03 26

FOOTBALL TRIVIA QUIZ
0839 03 03 27

NAUGHTY TRIVIA QUIZ
0839 03 03 28

Charge/min: 33p cheap rate, 44p other
Questel PO Box 3000 London N20 9RB

THE MICROSELLS

MEGADRIVE for sale, Arcade Joystick, Joypad, JVC Headphones, 10 games including, Strider, Eswat, Batman, Thunderforce III, Super Hang-On and Golden Axe. Would cost £575, reasonable offers. Phone (0223) 881006.

COMMODORE 64. Manual leads, 3 Joysticks, 2 C2N's, Replay Mk 5 cartridge, 70+ magazines, 2 Rom carts, £500+ software inc: Italy 1990, Kick Off I + II, Music Studio, etc, B/W 14" TV. £195 can deliver. Luton (0582) 594756.

JAPANESE SEGA MEGADRIVE, modified to load English and American games. Text modified to English. Two Joypads, Forgotten Worlds, Golden Axe, John Madden's American Football, & Ghostbusters. Everything boxed and in perfect condition. Worth £350 – Sell for £200. Tel: (0228) 31683 – ask for Richard.

PC ENGINE 1 joypad, 4 game, TV booster cost £350, sell £165. Contact 071-723 2665 8.30am till 9am.

SEGA MEGADRIVE (Scart Version) plus two games £135. Atari Lynx plus 9 games £150. Phone Leigh anytime of the day. Bristol (0272) 637102.

NINTENDO GAMEBOY includes: stereo headphones, Game Light (for play in the dark!), 2-hour charger, 8 rechargeable batteries. Plus Five Games! Tetris, Qix, Double Dragon, Teenage Mutant Hero Turtle, Super Mario Land. Over £220 worth, will sell £150. Ask for Brett (0742) 392047 anytime.

PC ENGINE PAL for sale + 1 game. Excellent condition. Call (0532) 695615, ask for Jan.

MEGADRIVE FOR SALE including 1 Joypad, Arcade power stick and 14 games. eg. Shadow Dancer, Mickey Mouse, Wonderboy III, Strider, Golden Axe, Super Shinobi and others. £450 ono. Phone Dan (0689) 876832.

ATARI LYNX with 8 games. Gate of Zendicon, Gauntlet 3, Slime World, Xenophobe, Blue Lightning, Electro Cop, Road Blaster, California Games, all £250 ono. 081-864 9957, ask for David.

AMSTRAD CPC 464 computer, comes with green monitor, joystick and £100 worth of games. In perfect condition. Worth £300, sell for £150. Ring 081-951 1229, ask for Ryan.

NINTENDO GAMES CONSOLE with joypad, power unit and game etc. 3 months old. Still under warranty. £60. **NINTENDO GAME** cartridges: Castlevanie £20 (cost £30), Pinball £15 (cost £25), Joystick £10 (cost £18). All 3 months old. Tel: (0524) 414456.

THE MICROSELLS cont.

C64.Contacts wanted with disk drive. 101% reply. Also C64 mags wanted. Andy, 41 Whitehead Road, Clifton, Swinton, Manchester M27 2RP. 061-793 7705

NINTENDO GAMEBOY for sale. Complete with Tetris and Super Mario Land. Headphones, link cable, batteries. All boxed. Genuine reason for sale. Worth over £190, sell for £60 ono. Phone (0522) 790932.

ATARI LYNX with power lead and Califronia Games, Electro Cop, Blue Lightning, Slime World, Road Blasters, Xenephobe and Gauntlet. Also the unit still has six months guarantee left. £250 ono. Tel: 081-420 8022

ATARI STE for sale. Only £400, price includes: 3 Joysticks, Mouse, 4 Player Adaptor, 45 Top Games. Total package worth £700. Bargain at £400. Ring anytime 021-747 2628.

FOR SALE BBC Model 'B' Computer with Data Recorder. Joysticks, manuals, books, games, leads £130 ono. CBS Colecovision Game System with 3 expansion modules and 26 games £120 ono. Contact: Peter Clarke (0993) 851155.

8-BIT SEGA MASTER SYSTEM Games for Sale, Ultima 4 £25, Y'S Vanished Omens £21, Alex Kid in Shinobi World £18. Call Ben 081-866 8715 after 5pm.

COMMODORE 64, excellent condition, over 100 games inc 2 joysticks, sell £130. Call 081-940 1965 day, (0923) 852673 eve, ask for Dan. **C64,** Tape Deck, Disk drive, Joystick and over £400 worth of games. £750 sell for £250 ono for quick sale. Tel: (0908) 502017 after 4.30pm, ask for Ryan.

MEGADRIVE, Japanese, 2 games Golden Axe, Super Shinobi, Scart Lead, cost £225 sell for £150. PC Engine plus Joypad cost £155 sell for £195. Russell (0795) 473245.

MEGADRIVE, Pal, Joystick, Pad, 9 games worth £750 sell for £320 ono. Phone (0621) 850468.

AMIGA. Boxed as brand new, includes Joystick, £300 worth of software. Software ranges from Narc, Robocop 2, Eswat, Powermonger, Shadow Warriors, Midnight Resistance, ring for more titles. Selling for £375, will sell games separately. Call James on (0633) 49367.

COMMODORE 64, 100 Games, 12 Art Packs, & Data Corder, Mouse, Mouse Mat, Mouse Holder, Joystick (new model), Nintendo with 3 games. Cost £1,030 will sell for £610. phone (0569) 30815 between 8-9pm.

YOU TOO
CAN HAVE YOUR VERY OWN MICROSELL FOR ONLY

£1.00

SO NOW YOU CAN ADVERTISE YOUR SECOND HAND MACHINE/SOFTWARE, SELL ALMOST ANYTHING ELSE OR GET A COMPUTER PENPAL, FOR LESS THAN EVER.

ALL YOU HAVE TO DO IS SEND £1 WITH 30 WORDS TO: "MICROSELLS" C+VG, PRIORY COURT, 30-32 FARRINGDON LANE LONDON EC1R 3AU ITS AS SIMPLE AS THAT

The advertisment will be printed in the first available issue. The Advertising Manager reserves the right to reject any advertisement. C+VG cannot be held responsible for any transactions carried out as a result of one of these advertisements.

GET YOUR GEAR HERE!

THE DEALER DIRECTORY

BEDFORDSHIRE
FAXMINSTER LTD
18 Church Street, Dunstable,
Bedfordshire LU5 4RU.
0582 475474

BUCKINGHAMSHIRE
SOFT-LY
5 Deer Walk, Shopping Building,
Milton Keynes.
0908 670620

CAMBRIDGESHIRE
LOGIC SALES LTD
6 Midgate,
Peterborough PE1 1TN.
0733 49696

CORNWALL
TRURO MICRO LTD
Bridge House, New Bridge Street,
Truro, Cornwall, TR1 2AA.
0872 40043

DEVON
FLAGSTAR COMPUTERS LTD
Totnes Computer Centre, 1 Apple Lane,
High St., Totnes, South Devon.
0803 865520

EAST SUSSEX
TJS COMPUTER SUPPLIES
4 & 5 The High, High Street, Seaford,
East Sussex, BN25 1PN
0323 491352

ESSEX
THAT'Z ENTERTAINMENT
DISCOUNT SOFTWARE
Units 33/34, Rumford Shopping Hall,
Market Place, Romford, Essex.
0708 744338
THAT'Z ENTERTAINMENT
DISCOUNT SOFTWARE
Units 619, Pavilion Building,
Lakeside Shopping Centre,
West Thurrock, Grays,
Essex RM16 1WT.
0708 890900

GLOUCESTERSHIRE
COMPUTE-IT
151 High Street, Tewkesbury,
Gloucestershire.
0684 290097

HERTFORDSHIRE
FAXMINSTER LTD
25 Market Square, Hemel Hempstead.
0442 255044
GAMESKEEPER
10 Station Road, Letchworth, Herts.
0462 672647
LOGIC SALES LTD
5 Lynton Parade, Cheshunt, Herts.
0992 25323

LONDON
EROL COMPUTERS
125 High Street, Walthamstow,
081-520 7763
ADAMS WORLD OF SOFTWARE LTD
265 Station Road, Harrow, NW.
081-863 7262
ADAMS WORLD OF SOFTWARE LTD
779 High Road, North Finchley, N12.
081-446 2241

THE DEALER DIRECTORY cont.

LONDON cont.
LOGIC SALES LTD
19 The Broadway, Southgate,
London, N14 6PH.
081-882 4942
SOFTWARE CHOICE
Units 5&6 Inshops
71-73 The Mall, Stratford,
London, E15.
081-519 6266
THAT'Z ENTERTAINMENT
DISCOUNT SOFTWARE
c/o Shopping World, 259 High Street,
Walthamstow, London E17.
081-503 6633

LANCASHIRE
PV COMPUTERS LTD
104 Abbey Street, Accrington,
Lancashire, BB5 1EE.
0254 35345

LEICESTERSHIRE
COMPUTABASE
15 Cradock Street, Loughborough.
0509 210056

MIDDLESEX
ADAMS WORLD OF SOFTWARE LTD
190C Station Road, Edgware.
081-952 0451

STAFFORDSHIRE
FOSTERS
59 Tamworth Street, Lichfield,
Staffs. WS13 6JW.
0543 262341

WALES
MICROMAGIC
110 Heolmaes-Y-Gelynen,
Morristown, Swansea SA6 6JT.
0792 798061, 0831 126181 (mobile sales)
SOFTCENTRE
28/30 The Parade,
Cwmbran Town Centre, Cwmbran.
06333 68131

WEST MIDLANDS
SOFTWARE SERVICES
278 Vicarage Rd., Kings Heath,
Birmingham, B14 7NH.
021-441 1871

THE CLASSIFIEDS

MEGADRIVE OWNERS
Exchange any Japanese Cart for just £3, easily the cheapest exchange rate going.
Games such as: Strider, Super Mon. GP, Thunderforce III, Mickey Mouse, Super Real Basketball etc.
Just send your cart to:
Exchange, 12 Palgrave Hse, 61 Cypress Ave, Whitton, Middx.
Add £1 p&p per game. Phone 081-898 2503 to confirm availability. All games tested and returned in 1st class post.
Open Mon-Sat 9am-7pm

MUSIC & VIDEO EXCHANGE
Computers Wanted
ABSOLUTELY ALL H/W & S/W
Wanted for Cash or Exchange –
NOTHING REFUSED!
MUSIC & VIDEO EXCHANGE
56 NOTTING HILL GATE, LONDON W11
Tel: 071-221 1075 OPEN 7 DAYS 10am-8pm
Bring or send by post with SAE for cash

THE CLASSIFIEDS cont.

COMPUTER REPAIRS
Commodore 64
Commodore Amiga
Spectrum
Atari ST520 also
1 Meg upgrade
Amstrad
Vic 20

FREE ESTIMATES
3 MONTH WARRANTY

Contact:
AVC Unit 65, Cariocca Business Park,
(off Devonshire Street), Ardwick,
Manchester M12 4AH
Telephone for an Estimate 061-273 8772

CARTRIDGE EXCHANGE SERVICE
We Exchange and Sell Used Carts
for the following Consoles:
MEGADRIVE, NEO-GEO & 16-BIT SUPER FAMICOM
Ring our Hotline for more details:
0736 50130
or send SAE to: 21 Reens Crescent, Heamoor,
Penzance, Cornwall TR18 3HW

ATARI ST/AMIGA
Games for **REVIEW** or **PURCHASE**
TRY before you **BUY**
At least **15% off** all software
Guaranteed Originals
Top 30 Titles always available
Public Domain Catalogue and Swapshop
Please enclose **LARGE S.A.E.** 'Plus 30p postage (stating format)' to:-
Cum-Com Software Review (DEPT CVG)
Gardner's, 63 Kingsnorth Road,
Ashford, KENT TN23 2HZ

HARDWARE/GAMES
CONSOLES, 16 BIT, 8 BIT

Congratulations you have JUST discovered how effective a classified Advertisment is in C+VG. To place one simply call Alan Dykes on 071-251 6222 and let the response speak for itself

THE MICROSELLS cont.

PC ENGINE SCART with 3 games, Download, Ninja Spirits and Barumba. As new, Bargain £110. Contact Graham Pennington on 0282 29286 after 6pm.

THE BIZ FANZINE (Issue 3) for Sega Megadrive and Master System with tips, post box and special offers. Send S.A.E. + 75p to Paul Bristow, 60 Plaxtol Road, Erith, Kent DA8 1NL.

PREVIEW

MERCS™

MERCS
US GOLD

The latest in a long line of US Gold's Capcom conversions is Mercs - the everyday story of one man (or two, if you've got a mate who is willing to play) against the might of a guerilla empire! The action is pretty straightforward. Simply guide your commando around the eight-way scrolling backdrops, dealing out lead death to any one who dares to pass in front of your gunsight. The coin-op was quite novel in that it actually enabled you to blow away sections of the scenery, like enemy huts and all of this napalm excitement has made its way into the conversion!

Tiertex (the programming house behind the conversions of UN Squadron, Strider and Dynasty Wars) are the programming team behind the conversion of Mercs, and from the looks of the preview Amiga copy things are looking pretty good. The graphics appear faithful to the coin-op,

the scrolling looks fine and the programmers have even cropped the sides of the display to simulate the vertical screen format of the arcade game. Further to this, Tiertex have even included the coin-op's intro sequence in its entirety! But will all these features add up to a playable game? Well, you'll have to wait till next issue to find out!

VERSION	DATE	PRICE
AMIGA	EASTER	£ 24.99
ST	EASTER	£ 19.99
C64	EASTER	£ 10.99
SPECTRUM	EASTER	£ 10.99
AMSTRAD	EASTER	£ 10.99

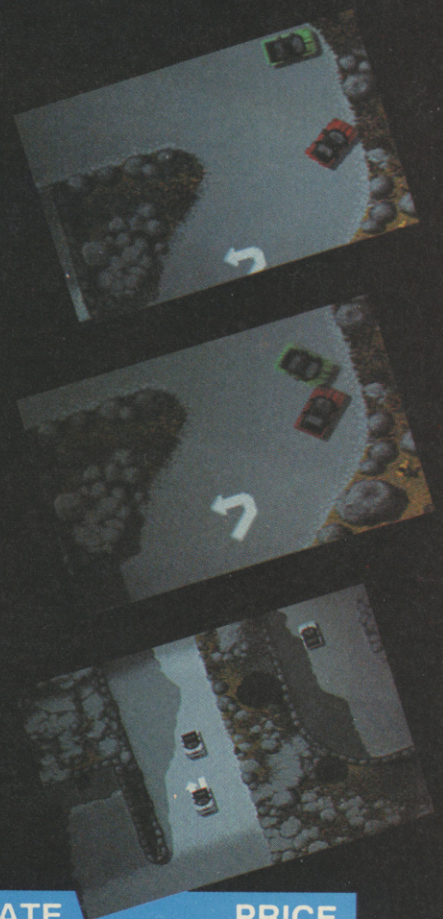
PREVIEW

SUPER CARS 2

GREMLIN

After the phenomenal success of their last game, Lotus Esprit Turbo Challenge, Magnetic Fields are currently putting Super Cars 2 together for Gremlin. As you can gather from the screenshots, it's another overhead eight-way scroller - but this time the screen is split in two to accomodate some pulse-racing two-player action (a single screen is used when only one person wants to play)! The courses aren't completely flat this time (unlike a lot of other games of this ilk), and you'll find yourself driving up ramps, under bridges and jumping massive gaps in the scenery!

The game promises to be everything its predecessor should have been with more weapons and attachments for your car. We've had a good look at an early version of the game and it's shaping up quite nicely. The graphics and sound are great and the inertia as you control your Super Car is very realistic. Gremlin are earning themselves a reputation for quality road racers, and Super Cars 2 could well be their best yet!



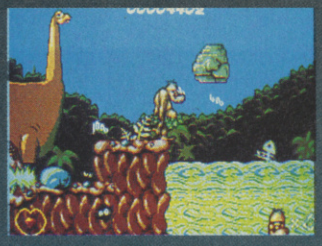
VERSION	DATE	PRICE
AMIGA	TBA	£ 24.99

PREVIEW

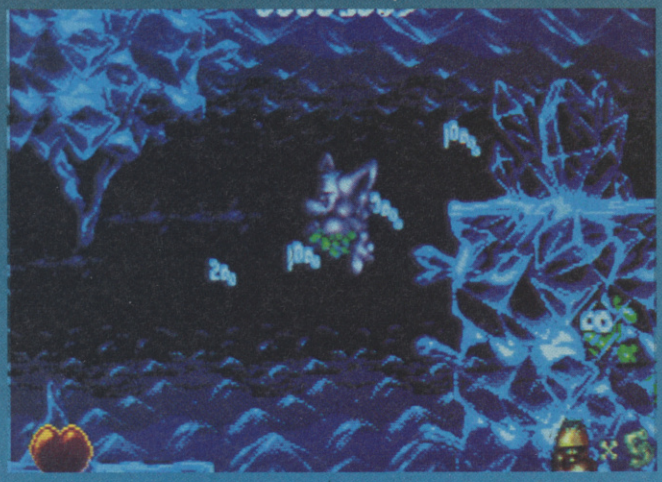
CHUCK ROCK

CORE DESIGN

Take control of the eponymous Mr Rock himself, a caveman with a mission: to rescue the woman of his dreams, mercilessly held hostage by the twisted Gary Gritter (Boo!! Hiss!!). This involves traversing five levels of eight-way scrolling Stone Age excitement - each with a number of sub-levels to conquer.



Mr Gritter's cohorts infest each level but Chuck can either bounce them away with his huge Stone Age belly, use the weapons that are cluttering the place up, or employ his Neanderthal might to "chuck" large "rocks" all over the shop.



With super-smooth scrolling, great cartoon graphics and a large amount of levels, Chuck Rock is progressing very nicely indeed and as soon as the game is ready we'll be reviewing it in CVG...

VERSION	DATE	PRICE
AMIGA	TBA	£ 24.99
ST	TBA	£ 24.99

WORLD CLASS LEADERBOARD

US GOLD

US Gold have a reputation for producing quality games on the Sega Master System and this looks set to continue with the Sega versions of Access' golfing classic, World Class Leaderboard. Like the original, the action is made very realistic by superb 3D animation and courses featuring trees, lakes and bunkers.

Leaderboard looks likes taking the honours as the best Sega golf game around and it also looks like being the first golf game on the handheld Game Gear! This version looks like being basically the same as the Master System game with only screen shape differences separating the two.

VERSION	DATE	PRICE
MASTER SYSTEM	APRIL	£ TBA
GAME GEAR	TBA	£ TBA

PLAY THE GAME!

MATCH IS THE FOOTBALL WEEKLY THAT BRINGS SOCCER TO LIFE

INCLUDING...

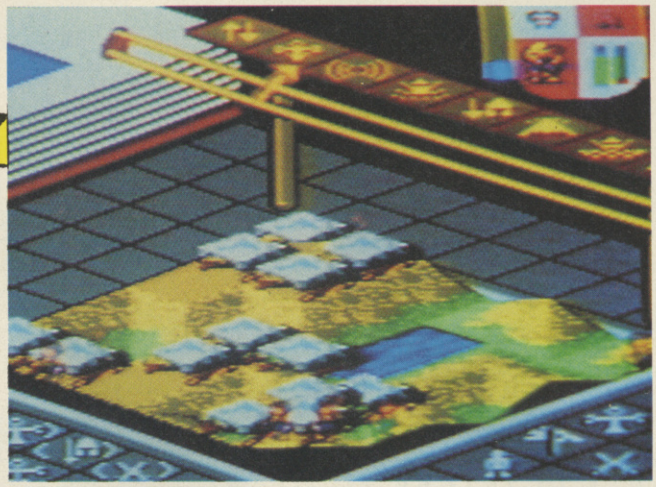
- SUPERBOSS! You are the manager in charge of a REAL squad of players!
- MATCH FACTS! The most comprehensive results service in the business!
- SCHOOL OF SOCCER! Improve your game with our top tips and get a FREE set of skills cards!

WITH EXCLUSIVE FREE-TO-ENTER COMPETITIONS, STAR INTERVIEWS, FACT-FILLED FEATURES AND BRILLIANT POSTERS, MATCH IS THE MAGAZINE FOR TODAY'S YOUNG FAN!

MATCH - THE ALL-COLOUR FOOTBALL WEEKLY. ON SALE EVERY WEDNESDAY!

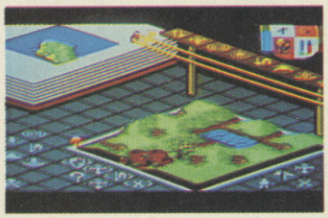
FREE SOCCER SKILLS CARDS WITH THE APRIL 6, 13 AND 20 ISSUES!

PREVIEW

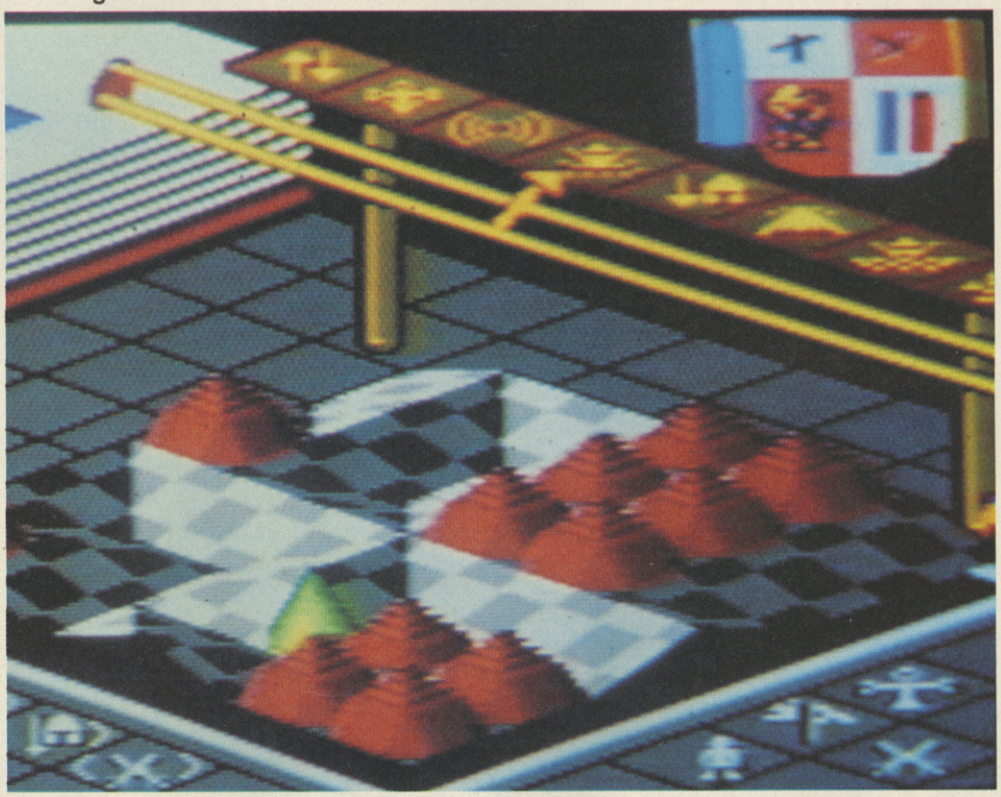


POPULOUS

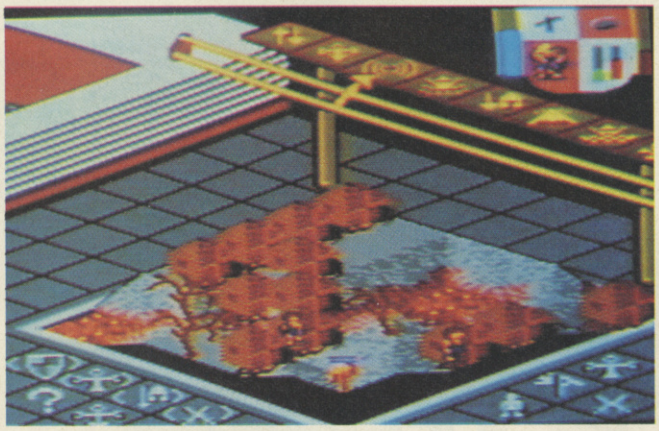
TECMAGIK



Not only have Tecmagik improved the original specification, but the game still plays as swiftly as the Amiga and Megadrive version! We wait with bated breath for the finished product...



Following on from their first Sega Master System smash, Pac-Mania, Tecmagik are currently putting together a version of Populous for Sega's 8-bit console. From what we've seen of the conversion it looks extremely promising with all the features of the 16-bit game crammed in and then some! The programmers at Tecmagik have added to the original by putting not 5000 worlds in their conversion! That's a whole lot of conquering for you potential meglomaniacs out there! Technically speaking, Populous looks like being one of the greatest Sega carts ever!



VERSION	DATE	PRICE
MASTER SYSTEM	MARCH	£ 29.99

F-15 STRIKE EAGLE II

MICROPROSE

The F-15 has been seeing a whole lot of action over in the Gulf as of late, and is soon to carry on the tradition on the ST and Amiga. Microprose are just about finished on the ST and Amiga versions of their cracking F-15 II which are being programmed in the UK by the team who produced F-19. Unlike that chart-topper, F-15 II is very much a thinking man's blast 'em up, with enormous combat zones and superfast 3D graphics.

Microprose hope that improved 3D routines will make the ST and Amiga versions even faster than the PC version, and they're adding two new theatres of war for budding Top Guns!

VERSION	DATE	PRICE
AMIGA	MAY	£ TBA
ST	MAY	£ TBA

THE BEST CONSOLES MAG IN THE UNIVERSE!

MEAN MACHINES

£1.75
NO 6 MAR

9 770960 495000 03

THIS MONTH'S SPECIA

CALIFORNIA GAMES CLASS
◀STRIDER ON SEGA!
NEW-LOOK GAMEBOY REVI
TEN INCREDIBLE PAGES OF
MEGA JAPAN AND US NEW

SEGA

MEGA

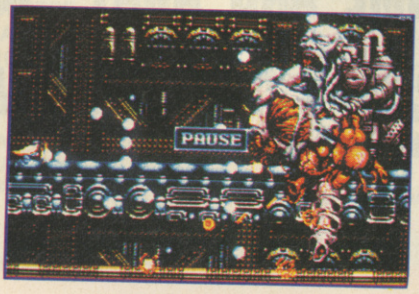
GAMEBOY

DUCKTALE

IT'S A QUACKE

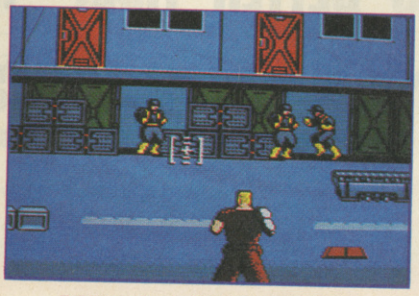
OUT NOW

GYNOUG!



GORE GALORE!
IS IT SICK OR WHAT?

DYNAMITE DUKE



MEGA EXPLOSIVE
SEGA ARCADE ACTION!

A BOY AND HIS BL

WEIRD NAME? CHEC
OUT THE GAME!!!

NEXT MONTH

BIG, BOLD 'N' BEEFY CVG

SMASHES

INTO MAY WITH

ENOUGH NEWS, REVIEWS AND PREVIEWS TO FILL UP THE ALBERT HALL - TWICE!*

PLUS!

THE RETURN OF THE CVG CHALLENGE!

CAN ONE OF OUR BRAVE READERS DEFEAT THE MIGHT OF THE CVG CREW?

FIND OUT IN THE MADCAP MAY ISSUE OF

COMPUTER AND VIDEO GAMES

OUT APRIL 14TH, ONLY £1.30

BUY IT! IT'S BETTER THAN "HOME AND AWAY" ANY DAY!**

Well, that's the April Issue over with - did you spot the April Fool? Write down what you thought it was on a postcard and send it to: I'm No April Fool, Computer and Video Games, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU.
The first correct answer pulled out of the magic sack gets "a prize"!

* Nearly.

** except Thursdays (usually)

WHIZZ-KID GAMES

0622 766010 MAIL ORDER HOTLINE

MEGA GAMEBOY OFFER
SAVE £20.00

MARIOLAND · BATMAN
TURTLES · SPIDERMAN

BUY ANY 3 OF THE ABOVE GAMES FOR £69.95 AND GET FREE CARRY CASE

OTHER GAMES MAY BE SUBSTITUTED FOR AN ADDITIONAL £5.00 EACH

WHOLESALE, MAILORDER, RETAIL AND USED GAMES

UNIT 9, MID KENT SHOPPING CENTRE, ALLINGTON, MAIDSTONE, KENT, ME16 OXX. 0622 766010

22 STATION SQUARE PETTS WOOD KENT 0689 827816

90 HIGH STREET SIDCUP KENT 081 300 0990

166 HIGH STREET BECKENHAM KENT 081 650 1205

GAMEBOY

TOP 10

1	CHASE HQ	25.00
2	ROBOCOP	25.00
3	GHOSTBUSTERS II	25.00
4	TURTLES	25.00
5	DOUBLE DRAGON	25.00
6	DUCK TALES	25.00
7	PIPEDREAM	25.00
8	FINAL FANTASY	30.00
9	POWER RACER	25.00
10	PAPERBOY	25.00

NEW GAMES

MERCENARY FORCE	25.00
BUBBLE GHOST	25.00
R-TYPE	25.00
WWF WRESTLING	25.00
GREMLINS 2	25.00

USED GAMES

TITLE	NEW	USED
NEMESIS	20.00	15.00
MARIO LAND	20.00	15.00
BATMAN	25.00	18.00
SPIDERMAN	25.00	15.00
WHEEL FORTUNE	25.00	18.00
DR MARIO	20.00	15.00
FLIPALL	20.00	15.00
TENNIS	20.00	15.00
GOLF	20.00	15.00
ASTRO RABEE	20.00	15.00
CASTLEVANIA	20.00	15.00

SEGA SYSTEM

TOP 5

1	SHINOBI WORLD	29.95
2	SUPER MONACO	29.95
3	E-SWAT	29.95
4	CHASE HQ	29.95
5	ULTIMA 4	39.99

NEW GAMES

GAUNTLET	29.95
IMPOSSIBLE MISSION	29.95
INDIANA JONES	29.95
PAPERBOY	29.95
JUNGLE FIGHTER	29.95
MICKEY MOUSE	29.95

USED GAMES

TITLE	NEW	USED
AFTERBURNER	29.95	14.00
CALIFRNIA GAMES	29.95	19.00
DOUBLE DRAGON	29.95	19.00
OUT RUN	29.95	19.00
AERIAL ASSAULT	29.95	22.00
TIME SOLDIERS	29.95	19.00
VIGILANTE	29.95	19.00
SPACE HARRIER	29.95	14.00
THUNDERBLADE	29.95	19.00
ROCKY	29.95	19.00
CHOPLIFTER	24.95	16.00
RASTAN	29.95	19.00
GHOSTBUSTERS	29.95	19.00
SHINOBI	29.95	19.00

GAMEBOY - £69.95
CARRY CASE - £15.00
LIGHT BOY - £20.00
ILLUMINATOR - £15.00

MEGADRIVE

TOP 10

1	MICKEY MOUSE	35.00
2	SHADOW DANCER	33.00
3	MAGICAL HAT	35.00
4	HARD DRIVIN'	35.00
5	VERMILLION	42.00
6	CRACK DOWN	33.00
7	WONDERBOY	35.00
8	STRIDER	40.00
9	JOHN MADDEN	40.00
10	SUPER MONACO	35.00

NEW GAMES

JOE MONTANA	40.00
SWORD OF SODAN	35.00
MUSHA ALESTE	35.00
KA KE GI	35.00
AEROBLASTER	35.00
HEAVY UNIT	35.00
GAIRIES	45.00
ELEMENTAL MASTER	35.00
GYNOUG	35.00
DICK TRACEY	40.00

USED GAMES

TITLE	NEW	USED
RINGSIDE ANGELS	35.00	26.00
E-SWAT	35.00	26.00
DYNAMIC DUKE	35.00	23.00
GAIN GROUND	35.00	26.00
BATTLE SQUADRON	40.00	30.00
HELLFIRE	35.00	26.00
ATOMIC ROBOKID	35.00	26.00
MOONWALKER	35.00	26.00
GHOSTBUSTERS	35.00	26.00
THUNDERFORCE III	40.00	26.00
BURNING FORCE	35.00	17.00
DJ BOY	35.00	23.00
GOLDEN AXE	35.00	26.00
RASTAN SAGA	35.00	23.00
BATMAN	40.00	30.00
SUPER HANG ON	35.00	23.00

PC ENGINE HANDHELD
£299
LARGE SELECTION OF NEW AND USED PC GAMES

NINTENDO

TOP 10

1	SUPER MARIO 2	39.95
2	ROBOCOP	39.95
3	DOUBLE DRAGON 2	39.95
4	BOBBLE BUBBLE	24.95
5	MEGA MAN	34.95
6	KID ICARUS	29.95
7	ZELDA	24.95
8	TETRIS	24.95
9	SOCCER	24.95
10	RYGAR	34.95

NEW GAMES

BLACK MANTA	29.95
MEGA MAN II	39.95
PAPERBOY	24.95
WORLD WRESTLING	34.95

USED GAMES

TITLE	NEW	USED
GYROMITE	39.95	19.00
DUCK HUNT	29.95	14.00
KUNG FU	24.95	18.00
RC PRO AM	29.95	19.00
CASTLEVANIA	29.95	19.00
METROID	29.95	19.00
METAL GEAR	34.95	23.00
RAD RACER	29.95	19.00

SUPER FAMICOM + 2 GAMES
£299
-
GRADIUS
FINAL FIGHT
PILOT WINGS
ACTERISER
MARIO WORLD
F-ZERO

GAME GEAR

GAME GEAR + GAME	149.00
COLUMNS	30.00
G-LOC	30.00
PENGO	30.00
SUPER MONACO	30.00
WONDERBOY	30.00

VISIT OUR NEW VIDEO GAME WAREHOUSE

UNIT 9
MID KENT
SHOPPING CENTRE
ALLINGTON
MAIDSTONE
KENT
ME16 OXX

3 SALES LINES
·
COMPUTERISED ORDERING SYSTEM
·
5000 GAMES IN STOCK
·
FREE PARKING
·
2 MIN FROM M20 JUNCTION 5

WE WANT YOUR OLD GAMES PHONE FOR OUR PART EXCHANGE PRICE LIST

WE ALSO STOCK
-
NEO GEO
ATARI LYNX

WHIZZ-KID GAMES,
UNIT 9, MID KENT
SHOPPING CENTRE,
ALLINGTON, MAIDSTONE
KENT, ME16 OXX

PLEASE ADD TO ALL ORDERS P&P £1 PER GAME, £5 CONSOLES

FAST DELIVERY
PERSONAL CALLERS WELCOME.

NAME
ADDR
TEL
C/CARD NO
EXP DATE _ _ / _ _ / _ _

ALL CHEQUES MUST BE SUPPLIED WITH CHEQUE CARD NUMBER

GAME	MACHINE	PRICE
	CARRIAGE	
	TOTAL	

CHEQUE ☐
ACCESS/VISA ☐

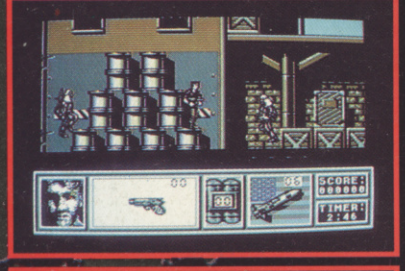
Please note that due to a 2 month lead time in placing this advertisment our used prices may be different. - All games subject to availability.

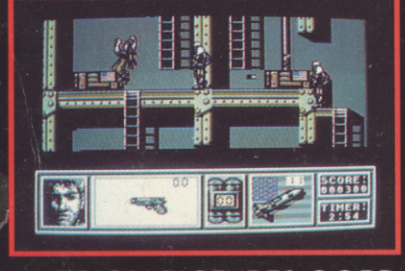
AMERICA'S TOP SECRET WEAPON

Super-charged super-fighters who risk all defending America against the world's deadliest forces.
A combat unit of indomitable strength and courage.
A rescue team of unparalleled skill and daring.
THE BEST OF THE BEST

NAVY SEALS

SPECTRUM
AMSTRAD
COMMODORE
ATARI ST
CBM AMIGA





A non-stop, action-packed arcade style thriller based on the heroic missions of the world's most elite, superbly trained commando unit... the U.S. NAVY SEALS.
You have a number of perilous missions to complete. Out-manoeuver the enemy, destroy hostile missile sites and rescue the hostages.
You begin with the briefing you may end with a victory.. it's the middle ground that hurts!

ocean®

OCEAN SOFTWARE LIMITED
6 CENTRAL STREET
MANCHESTER M2 5NS
TEL: 061 832 6633
FAX: 061 834 0650

ORION PICTURES CORP.
© COPYRIGHT 1990